



INTERNATIONAL OLYMPIC COMMITTEE

ODF/INT046-R2-v8.2 APP (SW)

Olympic Data Feed

ODF Swimming Data Dictionary

22 June 2012
Technology Department
© International Olympic Committee



License

The document accompanying this license and the information contained therein (the Document), whether in a paper or electronic format, is made available to you subject to the terms stated below. By using and/or copying all or part of the Document, you (the licensee) agree that you will comply with the following terms and conditions.

1. You may, on a non-exclusive basis, use the Document only on the condition that you abide by the terms of this license. Subject to this condition and other terms and restrictions contained herein, the Document and the information contained therein may be used (i) to further develop the standards described in the Document for use in relation with the Olympic Games and/or (ii) to develop similar standards for other events than the Olympic Games (both (i) and (ii) are hereinafter designated as the Permitted Use, and works further developing these standards for the Olympic Games or developing similar standards for other events are hereinafter referred to as Derivative Works), and copies of the Document or of Derivative Works may be made and distributed for the purpose of the Permitted Use, PROVIDED THAT the COPYRIGHT and references to the IOC appearing in the Document and the TERMS OF THIS LICENSE are included on ALL such COPIES, and further PROVIDED THAT you do not charge any fee or any other monetary compensation for the distribution of the Document to others. The copyright and other intellectual property rights in the Document remain vested in the IOC and the IOC remains entitled to assert his copyright or other intellectual property rights in the Document against any person or entity who does not comply with the terms of this License.

2. A copy of any Derivative Work shall be provided to the IOC free of charge. Moreover, the IOC is granted a worldwide, perpetual, unrestricted, royalty-free non-exclusive license to use any Derivative Work for the further development of the standards made by or for the IOC in relation to the Olympic Games (these standards and the documents describing them are hereinafter referred to as Further Standards) and to make or have made all kinds of exploitation of the Further Standards, with the right to grant sub-licenses.

3. Except if reproduced in the Document, the use of the name and trademarks of the IOC is strictly prohibited, including, without limitation, for advertising, publicity, or in relation to products or services and their names. Any use of the name or trademarks of the IOC, whether registered or not, shall require the specific written prior permission of the IOC.

4. NO WARRANTY, EXPRESSED OR IMPLIED, IS MADE REGARDING THE ACCURACY, ADEQUACY, COMPLETENESS, RELIABILITY OR USEFULNESS OF ANY INFORMATION CONTAINED IN THE DOCUMENT. The Document and the information contained herein are provided on an "as is" basis. THE IOC DISCLAIMS ALL WARRANTIES OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, ANY WARRANTY OF NON-INFRINGEMENT OF PROPRIETARY RIGHTS, MERCHANTABILITY, OR FITNESS FOR A PARTICULAR PURPOSE. IN NO EVENT SHALL THE IOC BE LIABLE TO ANYONE FOR DAMAGES OF ANY KIND ARISING FROM OR RELATING TO YOUR ACQUISITION, USE, DUPLICATION, DISTRIBUTION, OR EXPLOITATION OF THE DOCUMENT OR ANY PORTION THEREOF, INCLUDING BUT NOT LIMITED TO, COMPENSATORY DAMAGES, LOST PROFITS, LOST DATA OR ANY FORM OF SPECIAL, INCIDENTAL, DIRECT, INDIRECT, CONSEQUENTIAL OR PUNITIVE DAMAGES, WHETHER BASED ON BREACH OF CONTRACT OR WARRANTY, TORT OR OTHERWISE. THE IOC FURTHER DISCLAIMS ANY LIABILITY FOR ANY DAMAGE CAUSED WHEN THE DOCUMENT IS USED IN A DERIVATIVE WORK. The IOC further disclaims any liability regarding the existence or inexistence of any intellectual property or other rights that might be claimed by third parties with respect to the implementation or use of the technology or information described in the Document.

The same conditions as those described in this Section shall apply mutatis mutandis to the license granted to the IOC on the Derivative Works in Section 2 above.

5. This License is perpetual subject to your conformance to its terms and conditions. The IOC may terminate this License immediately upon your breach of any of its terms and, upon such termination you will cease all use, duplication, distribution, and/or exploitation in any manner of the Document.

6. This License is governed by the laws of Switzerland. You agree that any disputes arising from or relating to this License will be resolved in the courts of Lausanne, Switzerland.

IF YOU DO NOT AGREE TO THESE TERMS YOU MUST CEASE ALL USE OF THE DOCUMENT NOW.

**TABLE OF CONTENT**

1	Introduction	6
1.1	This document.....	6
1.2	Objective	6
1.3	Main Audience.....	6
1.4	Glossary	6
1.5	Related Documents.....	6
2	Overall Perspective	8
2.1	Objective	8
2.2	End to End data flow	8
3	Codes	9
4	Swimming Data Extension	11
4.1	General Issues	11
4.1.1	ODF header	11
4.1.2	Attributes Definition.....	11
5	Point in Time.....	12
5.1	Point in Time Applicable Messages	12
5.1.1	List of participants by discipline / List of participants by discipline update	14
5.1.1.1	Description.....	14
5.1.1.2	Header Values.....	14
5.1.1.3	Trigger and Frequency	14
5.1.1.4	Message Structure	14
5.1.1.5	Message Values	14
5.1.1.6	Message sort	15
5.1.2	List of teams by discipline / List of teams by discipline update	16
5.1.2.1	Description.....	16
5.1.2.2	Header Values.....	16
5.1.2.3	Trigger and Frequency	16
5.1.2.4	Message Structure	16
5.1.2.5	Message Values	16
5.1.2.6	Message sort	17
5.1.3	Historical records / Historical records update	18
5.1.3.1	Description.....	18
5.1.3.2	Header Values.....	18
5.1.3.3	Trigger and Frequency	18
5.1.3.4	Message Structure	18
5.1.3.5	Message Values	18
5.1.3.6	Message sort	19
5.1.4	Start List.....	20
5.1.4.1	Description.....	20
5.1.4.2	Header Values.....	20
5.1.4.3	Trigger and Frequency	20
5.1.4.4	Message Structure	20
5.1.4.5	Message Values	20
5.1.4.6	Message sort	24
5.1.5	Event Unit Results	25
5.1.5.1	Description.....	25
5.1.5.2	Header Values.....	25



5.1.5.3	Trigger and Frequency	25
5.1.5.4	Message Structure	25
5.1.5.5	Message Values	25
5.1.5.6	Message sort	32
5.1.6	Phase Results	33
5.1.6.1	Description	33
5.1.6.2	Header Values	33
5.1.6.3	Trigger and Frequency	33
5.1.6.4	Message Structure	33
5.1.6.5	Message Values	33
5.1.6.6	Message sort	35
5.1.7	Cumulative Results	36
5.1.7.1	Description	36
5.1.7.2	Header Values	36
5.1.7.3	Trigger and Frequency	36
5.1.7.4	Message Structure	36
5.1.7.5	Message Values	36
5.1.7.6	Message sort	38
5.1.8	Event's Medallists	39
5.1.8.1	Description	39
5.1.8.2	Header Values	39
5.1.8.3	Trigger and Frequency	39
5.1.8.4	Message Structure	39
5.1.8.5	Message Values	39
5.1.8.6	Message sort	39
5.1.9	Records	40
5.1.9.1	Description	40
5.1.9.2	Header Values	40
5.1.9.3	Trigger and Frequency	40
5.1.9.4	Message Structure	40
5.1.9.5	Message Values	40
5.1.9.6	Message sort	42
5.1.10	Discipline/venue good morning	43
5.1.10.1	Description	43
5.1.10.2	Header Values	43
5.1.10.3	Trigger and Frequency	43
5.1.10.4	Message Structure	43
5.1.10.5	Message Values	43
5.1.10.6	Message sort	43
5.1.11	Discipline/venue good night	44
5.1.11.1	Description	44
5.1.11.2	Header Values	44
5.1.11.3	Trigger and Frequency	44
5.1.11.4	Message Structure	44
5.1.11.5	Message Values	44
5.1.11.6	Message sort	44
5.1.12	Discipline configuration	45
5.1.12.1	Description	45
5.1.12.2	Header Values	45
5.1.12.3	Trigger and Frequency	45
5.1.12.4	Message Structure	45
5.1.12.5	Message Values	45
5.1.12.6	Message sort	48
6	Real time	49
6.1	Real Time Applicable Messages	49
6.1.1	RT Event Unit Results	50



6.1.1.1	Description.....	50
6.1.1.2	Header Values.....	50
6.1.1.3	Trigger and Frequency	50
6.1.1.4	Message Structure	50
6.1.1.5	Message Values	51
6.1.1.6	Message sort	58
6.1.2	RT Cumulative Results	59
6.1.2.1	Description.....	59
6.1.2.2	Header Values.....	59
6.1.2.3	Trigger and Frequency	59
6.1.2.4	Message Structure	59
6.1.2.5	Message Values	59
6.1.2.6	Message sort	62
DOCUMENT CONTROL		63



1 Introduction

1.1 This document

This document includes the ODF Swimming Data Dictionary. This Data Dictionary refines the messages described in the ODF Central Messages Interface Document and ODF Sport Messages Interface Document specifically for Swimming, as well as defines the codes used in these messages.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Swimming Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Swimming competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **FINA** – “Fédération Internationale de Natation”
- **IF** – International Federation
- **IOC** – International Olympic Committee
- **NOC** – National Olympic Committee
- **ODF** – Olympic Data Feed
- **ODF-RT** – Olympic Data Feed Real Time
- **RSC** – Results System Codes
- **SW** – Swimming
- **WNPA** – World News Press Agencies

1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT001	ODF Message Transmission	This document describes the technical standards to be used



Document Reference	Document Title	Document Description
	Document	to transfer ODF messages between the message generators and the final ODF users
ODF/COD001	ODF Common Codes Document	This document describes the ODF codes used across the rest of the ODF documents
ODF/INT003	ODF Central Messages Interface Document	This document describes the ODF central messages
ODF/INT004	ODF Sport Messages Interface Document	This document describes the ODF sport messages, generated independently by each sport



2 Overall Perspective

2.1 Objective

The objective of this document is to focus on the formal definition of the ODF Swimming Data Dictionary.

2.2 End to End data flow

The general rules as described in the documents referenced in the section 1.5 will have to be considered for a complete and formal definition. It is especially important the ODF Central Messages Interface Document and ODF Sport Messages Interface Document, since this ODF Swimming Data Dictionary is a particularization of those documents.

In the following sections, for each ODF sport message it will be explained in further detail those elements, attributes, codes, ODF header, the trigger and frequency for each message generation, as well as the sort of the message that are particular in the case of Swimming.

Any ODF Swimming message should follow all the previous definitions in order to be considered as an ODF compliant message.



3 Codes

Several codes are used in the definition of the messages in this document. Any code will be referenced the following way:

CC @CodeEntity

CodeEntity is the name of the entity that identifies a particular set of codes.

The following table describes the codes entities used in document sorted by name, indicating whether the set of values can be found in the ODF Common Codes Document, or listed in the table itself, otherwise. Please refer to ODF Sport Messages Interface Document to know the format of these codes.

Code Entity	Code Entity Set of Values	
CC @Country	Defined in ODF Common Codes Document See entity Country <ul style="list-style-type: none"> The entity's attribute to be used is Code 	
CC @Discipline	Defined in ODF Common Codes Document See entity Discipline <ul style="list-style-type: none"> The entity's attribute to be used is Discipline However, valid disciplines will be those which Non-Sport attribute='N' 	
CC @DisciplineGender	Defined in ODF Common Codes Document See entity Discipline Gender <ul style="list-style-type: none"> The entity's attribute to be used is Gender It will be related to Discipline 	
CC @Event	Defined in ODF Common Codes Document See entity Event <ul style="list-style-type: none"> The entity's attribute to be used is Event It will be related to Discipline and Gender 	
CC @IRM (The codes order provided is according to the sport rules. In case of several IRM of the same code, sort by bib numbers in ascending order).	Code	Description
	DNS	Did not start
	DNF	Did not finish
	DSQ	Disqualified
	OTL	Over Time Limit
	pd	Pending for disqualification
CC @Organisation	Defined in ODF Common Codes Document See entity Organisation <ul style="list-style-type: none"> The entity's attribute to be used is Code 	
CC @PerformanceCategory	Code	Description
	WRP	World Record Chronology
	ALL	Top 10 - All Time
	CUY	Top 10 - Current Year Performers
CC @Phase	Defined in ODF Common Codes Document	



Code Entity	Code Entity Set of Values	
	See entity Phase <ul style="list-style-type: none"> The entity's attribute to be used is Phase It will be related to Discipline, Gender and Event 	
CC @QualificationMark	Code	Description
	Q	Qualified for the next phase (semi-final or final)
	?	Involved in swim-off
CC @RecordType	Defined in ODF Common Codes Document See entity Record Type <ul style="list-style-type: none"> The entity's attribute to be used is Type It will be related to Discipline 	
CC @ResultType	Code	Description
	IRM	Invalid Result Mark
	TIME	Performance as a Time value
CC @Stroke	Code	Description
	1	Freestyle
	2	Butterfly
	3	Breaststroke
	4	Backstroke
CC @Unit	Defined in ODF Common Codes See entity Unit <ul style="list-style-type: none"> The entity's attribute to be used is Event Unit It will be related to Discipline, Gender, Event and Phase 	



4 Swimming Data Extension

4.1 General Issues

The following sections extend and complete the information to be sent in each of the messages for this particular discipline, if some particularization is needed. If there are special considerations for any of the message types that have to be sent for this discipline, then they should be considered in the following sections. If nothing is mentioned for a particular message type, then the general rules, as defined either in the ODF Central Messages Interface Document or ODF Sport Messages Interface Document, should be respected for the messages described in the chapter 4 of this document.

4.1.1 ODF header

Regarding to the ODF header values, you should also follow the description in the ODF Central Messages Interface Document or ODF Sport Messages Interface Document. However, the following attributes could be refined for each message type regarding to the header values:

- ODF Header: DocumentCode.

4.1.2 Attributes Definition

The attributes types are explained in the section “5.1.2 Attributes Definition” of the ODF Central Messages Interface Document. Please, refer to that document for further information



5 Point in Time

5.1 Point in Time Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Swimming, as well as the category of each message, which identifies if the message structure definition can be found either in the ODF Sport Messages Interface Document or ODF Central Messages Interface Document.

- The column “Message type” indicates the DocumentType that identifies a message
- The column “Message name” is the message name identified by the message type
- The column “Message documented” indicates the document where you should go to have the general definition for a particular Message type
- The column “Message used in this sport” indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport.
- The column “Message extended in this document” indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the “Message used in this sport column”. If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules.

Message Type	Message name	Message documented	Message used in this sport	Message extended in this document
DT_SCHEDULE	Competition schedule	Central	X	
DT_SCHEDULE_UPDATE	Competition schedule update	Central	X	
DT_PARTIC	List of participants by discipline	Central	X	X
DT_PARTIC_UPDATE	List of participants by discipline update	Central	X	X
DT_PARTIC_TEAMS	List of teams	Central	X	X
DT_PARTIC_TEAMS_UPDATE	List of teams update	Central	X	X
DT_PARTIC_HORSES	List of equestrian horses	Central		
DT_PARTIC_HORSES_UPDATE	List of horses update	Central		
DT_MEDALS	Medal standings	Central	Global	
DT_MEDALLISTS_DAY	Medallists of the day	Central	Global	
DT_HISTORIC_RECORD	Historical records	Central	X	X
DT_HIST_REC_UPDATE	Historical records	Central	X	X



Message Type	Message name	Message documented	Message used in this sport	Message extended in this document
	update			
DT_GLOBAL_GM	Global good morning	Central	Global	
DT_GLOBAL_GN	Global good night	Central	Global	
DT_START_LIST	Start List	Sports	X	X
DT_RESULT	Event Unit Results	Sports	X	X
DT_PHASE_RESULT	Phase Results	Sports	X	X
DT_CUMULATIVE_RESULT	Cumulative Results	Sports	X	X
DT_POOL_STANDING	Pool Standings of group in a team competition	Sports		
DT_RANKING	Event Final ranking	Sports	X	
DT_STATS	Statistics table	Sports		
DT_MEDALLISTS	Medallists of one event	Sports	X	X
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	Sports	X	
DT_RECORD	Records	Sports	X	X
DT_COMMUNICATION	Official Communication	Sports	X	
DT_BRACKETS	Brackets	Sports		
DT_GM	Discipline/venue good morning	Sports	X	X
DT_GN	Discipline/venue good night	Sports	X	X
DT_FED_RANKING	Federation Ranking	Sports		
DT_CONFIG	Discipline configuration	Sports	X	X
DT_WEATHER	Event Unit Weather conditions	Sports		
DT_SERIAL	List of Current PiT Serial	Sports	X	



5.1.1 List of participants by discipline / List of participants by discipline update

5.1.1.1 Description

This message is the List of participants (current athletes, officials and historical athletes) by discipline (and the update) as described in the ODF Central Messages Interface Document.

5.1.1.2 Header Values

The definition in the ODF Central Messages Interface Document is valid.

5.1.1.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.1.4 Message Structure

The optional elements defined for this message in the ODF Central Messages Interface Document that should be included in the case of Swimming are:

- Participant /Discipline /RegisteredEvent /EventEntry

In the next section (message values), there is a more detailed definition.

5.1.1.5 Message Values

The following table lists the “List of participants by discipline / update” optional attributes (defined in the ODF Central Messages Interface Document) that are used in the case of Swimming, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Participant	BirthDate	O	YYYYMMDD	Date of birth. It will be included if this information is available.
	Height	O	N(3) 999	Height in centimetres. It will be included if this information is available.
	Weight	O	N(3) 999	Weight in kilograms. It will be included if this information is available.
Participant /Discipline /RegisteredEvent	Bib	O	S(4)	Athlete’s Bib number, to be sent optionally for Marathon event (only makes sense for this event).

The following table describes in more detail the Participant /Discipline /RegisteredEvent /EventEntry element in the case of Swimming.

Element: Participant /Discipline /RegisteredEvent /EventEntry				
Type	Code	Pos	Value	Description
E_ENTRY	E_Q_TIME		MM:SS.tt 99:90.00	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Athlete’s Qualifying Time. Use Time format: MM is minutes SS is seconds



Element: Participant /Discipline /RegisteredEvent /EventEntry				
Type	Code	Pos	Value	Description
				tt is hundredths of second
	E_Q_DATE		YYYYMMDD	For @Type: Send proposed type For @Code: Send proposed code For @Pos : Do not send anything For @Value: Date of Athlete's Qualification
	E_Q_CITY		S(25)	For @Type: Send proposed type For @Code: Send proposed code For @Pos : Do not send anything For @Value: City (Location) of Athlete's Qualification
	E_Q_COUNTRY		CC @Country	For @Type: Send proposed type For @Code: Send proposed code For @Pos : Do not send anything For @Value: Country ID of the Athlete's Qualification city (location)

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
E_ENTRY /E_Q_TIME	Athlete's Qualifying Time. Only applies for Individuals.	Always, as soon as this information is known (it can be sent in both messages). Not required for Marathon.
E_ENTRY /E_Q_DATE	Date of Athlete's Qualification. Only applies for Individuals.	Always, as soon as this information is known (it can be sent in both messages).
E_ENTRY /E_Q_CITY	City (Location) of Athlete's Qualification. Only applies for Individuals.	Always, as soon as this information is known (it can be sent in both messages).
E_ENTRY /E_Q_COUNTRY	Country ID of the Athlete's Qualification city (location). Only applies for Individuals.	Always, as soon as this information is known (it can be sent in both messages).

5.1.1.6 Message sort

Please, follow the general definition.



5.1.2 List of teams by discipline / List of teams by discipline update

5.1.2.1 Description

This message is the List of teams by discipline (and the update) as described in the ODF Central Messages Interface Document.

5.1.2.2 Header Values

The definition in the ODF Central Messages Interface Document is valid.

5.1.2.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.2.4 Message Structure

The optional elements defined for this message in the ODF Central Messages Interface Document that should be included in the case of Swimming are:

- Team /Discipline /RegisteredEvent /EventEntry

In the next section (message values), there is a more detailed definition.

5.1.2.5 Message Values

The following table describes in more detail the Team /Discipline /RegisteredEvent /EventEntry element in the case of Swimming.

Element: Team /Discipline /RegisteredEvent /EventEntry				
Type	Code	Pos	Value	Description
E_ENTRY	E_Q_TIME		MM:SS.tt 99:90.00	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Team's Qualifying Time. Use Time format: MM is minutes SS is seconds tt is hundredths of second
	E_Q_DATE		YYYYMMDD	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Date of Team's Qualification
	E_Q_CITY		S(25)	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: City (Location) of Team's Qualification
E_Q_COUNTRY	CC @Country	For @Type: Send proposed type		



Element: Team /Discipline /RegisteredEvent /EventEntry				
Type	Code	Pos	Value	Description
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Country ID of the Team's Qualification city (location)

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
E_ENTRY /E_Q_TIME	Team's Qualifying Time.	Always, as soon as this information is known (this information can be sent in both messages).
E_ENTRY /E_Q_DATE	Date of Team's Qualification.	Always, as soon as this information is known (this information can be sent in both messages).
E_ENTRY /E_Q_CITY	City (Location) of Team's Qualification.	Always, as soon as this information is known (this information can be sent in both messages).
E_ENTRY /E_Q_COUNTRY	Country ID of the Team's Qualification city (location).	Always, as soon as this information is known (this information can be sent in both messages).

5.1.2.6 Message sort

Please, follow the general definition.



5.1.3 Historical records / Historical records update

5.1.3.1 Description

This message is the Historical records (and the update) as described in the ODF Central Messages Interface Document.

In the case of Swimming, the message has to be sent for all the competition events (except Marathon), according to the ODF Common Codes document (record codes values sheet).

5.1.3.2 Header Values

The definition in the ODF Central Messages Interface Document is valid.

5.1.3.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.3.4 Message Structure

The optional elements defined for this message in the ODF Central Messages Interface Document that should be included in the case of Swimming are:

- HistoricalRecords /Record /RecordType /ExtRecords /ExtRecord
- HistoricalRecords /Record /RecordType /Competitor /RecordData (for Relay event units)
- HistoricalRecords /Record /RecordType /Competitor /Composition /Athlete /RecordData (for all event units except for Relay events)

In the next section (message values), there is a more detailed definition.

5.1.3.5 Message Values

The following table lists the “Historical records / update” optional attributes (defined in the ODF Central Messages Interface Document) that are used in the case of Swimming, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
HistoricalRecords /Record /RecordType	Code	M	CC @RecordType	Record type.
	Subcode	O	WRC order if Code="WRC"	Mandatory in case of Code="WRC"
HistoricalRecords /Record /RecordType /RecordData	ResultType	M	CC @ResultType	"TIME" Indicate that the result type for the record is a time.
	Result	M	MM:SS.tt 99:90.00	The result of the competitor for the record. Use Time format: MM is minutes SS is seconds tt is hundredths of second



Element	Attribute	M/O	Value	Comments
HistoricalRecords /Record /RecordType /Competitor /RecordData (just for team competitor's record)	Country	M	CC @Country	Country code where the record was broken.
	Place	M	S(40)	The place (town or city) where the record was broken.
	Date	M	YYYYMMDD	The date where the record was broken.
	Event	O	S(40)	Text of the event name where the record was broken (e.g.: "2008 Olympic Games"). It will be sent if this information is available.
HistoricalRecords /Record /RecordType /Competitor /Composition /Athlete /RecordData (just for individual athlete's record)	Country	M	CC @Country	Country code where the record was broken.
	Place	M	S(40)	The place (town or city) where the record was broken.
	Date	M	YYYYMMDD	The date where the record was broken.
	Event	O	S(40)	Text of the event name where the record was broken (e.g.: "2008 Olympic Games"). It will be sent if this information is available.

The following table describes in more detail the HistoricalRecords /Record /RecordType /Competitor /ExtRecords /ExtRecord element in the case of Swimming.

Element: HistoricalRecords /Record /RecordType /Competitor /ExtRecords /ExtRecord				
Type	Code	Pos	Value	Description
HER_RECORD	SW_SPLIT	N(2) 99	MM:SS.tt 99:90.00	For @Type: Send proposed type For @Code: Send proposed code For @Pos : Sequential number from 1 to 99 for each split in the record, to indicate its number. It can be one or more (depending on the distance of the event unit). i.e.: for 50m - does not have split, for 100m - 1 split, for 200m - 3 splits, ... For @Value: Split Time in the record Use Time format: MM is minutes SS is seconds tt is hundredths of second

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
HER_RECORD /SW_SPLIT	Splits time in the record.	If it applies. Just for events units which have splits time in the record.

5.1.3.6 Message sort

Please, follow the general definition.



5.1.4 Start List

5.1.4.1 Description

This message is the Start List message as described in the ODF Sport Messages Interface Document.

5.1.4.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.4.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.4.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- UnitInfos /UnitDateTime (following the general rules for this element)
- UnitInfos /UnitInfo
- UnitInfos /UnitInfo /Extensions
- UnitInfos /UnitInfo /Competitor can be included or not for UnitInfos /UnitInfo /Extensions /Extension code SW_ID (for Relay event units when the competitor's ID is not known for some performance category code)
- UnitInfos /UnitInfo /Competitor /Composition can be included or not for UnitInfos /UnitInfo /Extensions /Extension code SW_ID (for all events units except Relay when the athlete's ID is not known for some performance category code)
- Start /Competitor /EventUnitEntry (for Relay event units)
- Start /Competitor /Composition /Athlete /EventUnitEntry (for all event units except for Relay events)

In the next section (message values), there is a more detailed definition.

5.1.4.5 Message Values

The following table lists the "Start List" optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Swimming, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Start	StartOrder	O	Numeric	Lane assignment or start order of the competitor in the start list.
	SortOrder	M	Numeric	Lane order or bib order.
Start /Competitor /Composition /Athlete	Bib	O	S(4)	Athlete's bib number, to be sent mandatory for Marathon event.

The following table describes in more detail the UnitInfos /UnitInfo element and its child element Extensions in the case of Swimming.

Element: UnitInfos /UnitInfo (for all events except for Marathon)					
Type	Code	Extension Code	Pos	Value	Description
UI_BEST_CC @PerformanceCategory	SW_RANK			N(2) 90	For @Type: Send proposed type



Element: UnitInfos /UnitInfo (for all events except for Marathon)					
Type	Code	Extension Code	Pos	Value	Description
					(see codes section)
					For @Code: Send proposed code
					For @Pos: Do not send anything
					For @Value: Performer's result Rank at this performance category (for top 10 in each one), from 1 to 10.
		SW_ID		S(20) with no leading zeroes	For @Type: Send proposed code (as type)
				Or	For @Code: Send proposed extension code
				blank	For @Pos: Do not send anything
					For @Value: Competitor's ID at the performer's rank per this category. It could be the Team's ID for Relay event units or Athlete's ID (to identify an athlete) for the rest of event units. Send blank when competitor (in both cases) does not compete in the games.
		SW_RESULT		MM:SS.tt 99:90.00	For @Type: Send proposed code (as type)
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Result time at performer's rank per this category. Use Time format: MM is minutes SS is seconds tt is hundredths of second
		SW_CITY		S(30)	For @Type: Send proposed code (as type)
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: City (location) at the performer's rank per this category.
		SW_DATE		YYYYMMDD	For @Type: Send proposed code (as type)
				Or	For @Code: Send proposed extension code
				MMDD	For @Pos: Do not send anything
					For @Value: Result Date at the performer's rank per this category.



Element: UnitInfos /UnitInfo (for all events except for Marathon)					
Type	Code	Extension Code	Pos	Value	Description
					For the performance category "CUY" (Current Year Performers), do not send the year.

For the table above, we have the following additional/summary information:

Type /Code /Extension Code	Description	Expected
UI_BEST_CC @PerformanceCategory /SW_RANK /SW_ID /SW_RESULT /SW_CITY /SW_DATE	Best performers (top 10) for each rank (competitor's ID, result time, city and date) of each performance category.	Always, when this information is available (except for Marathon event).

The following table describes in more detail the optional attributes for UnitInfos /UnitInfo /Competitor (and UnitInfos /UnitInfo /Competitor /Composition when the person is an Athlete, not for team event units) that will have to be included when the competitor's ID is not known in UnitInfos /UnitInfo /Extensions /Extension (code SW_ID and @Value is blank), both for athletes and for teams.

Element	Attribute	M/O	Value	Comments
UnitInfos /UnitInfo /Competitor	Organisation	M	CC @Organisation	Organisation ID of the person (both for athletes and for teams) associated to the UnitInfos /UnitInfo /Extensions /Extension at the performer's rank per category.
UnitInfos /UnitInfo /Competitor /Composition /Athlete	FamilyName	M	S(25)	Family name of the person (athlete) associated to the UnitInfos /UnitInfo /Extensions /Extension at the performer's rank per category.
	GivenName	M	S(25)	Given name of the person (athlete) associated to the UnitInfos /UnitInfo /Extensions /Extension at the performer's rank per category.

The following table describes in more detail the Start /Competitor /EventUnitEntry element, which should be used in the case of Relay event units, or the Start /Competitor /Composition /Athlete /EventUnitEntry element, in the case of the rest of events.

Element: Start /Competitor /EventUnitEntry (in the case of Relay) Start /Competitor /Composition /Athlete /EventUnitEntry (for all events except for Relay)					
Type	Code	Pos	Value	Description	
EUE_SW	SW_HEAT		N(2) 90	For @Type: Send proposed type For @Code: Send proposed code For @Pos : Do not send anything For @Value: Heat number (it will correspond with the unit of the DocumentCode attribute in the ODF header).	
	SW_LANE		N(2) 90	For @Type: Send proposed type For @Code: Send proposed code	



Element: Start /Competitor /EventUnitEntry (in the case of Relay) Start /Competitor /Composition /Athlete /EventUnitEntry (for all events except for Relay)				
Type	Code	Pos	Value	Description
				For @Pos : Do not send anything
				For @Value: Lane number of the competitor
	SW_SUBSTITUTE		S(1) (Y)	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Send "Y" if the competitor (athlete or team) is a reserve for Semi-final or Final
	SW_IRM		CC @IRM	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Indicator as supplied by OVR for DNS or other possible results before the race.
	SW_Q_TIME		MM:SS.tt 99:90.00	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos : Do not send anything
				For @Value: Competitor's (athlete or team) Qualifying Time. According to the phase it could be: the entry qualification time (for the heats), the result time for the phase in which the tied occurred (for a swim-off), or the result time from the previous phase (for final).
				Use Time format: MM is minutes SS is seconds tt is hundredths of second

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
EUE_SW /SW_HEAT	Competition Heat Number (not for the substitutes).	If applies, for all event units (except for Marathon)
EUE_SW /SW_LANE	Competitor's Lane Number (not for the substitutes).	Always for competitors, when this information is known for all event units (except for Marathon)
EUE_SW /SW_SUBSTITUTE	Flag that indicates when the competitor is a substitute (alternative).	Always, as soon as this information is known (just for Semi-final and Final event units).
EUE_SW /SW_IRM	Invalid result mark supplied by OVR before the race.	If applies, in the case of the team does not compete (just for Relay event units).
EUE_SW /SW_Q_TIME	Competitor's Qualifying time.	Always, as soon as this information is known (except for Marathon).



5.1.4.6 Message sort

Please, follow the general definition.



5.1.5 Event Unit Results

5.1.5.1 Description

This message is the Event Unit Results message as described in the ODF Sport Messages Interface Document.

5.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.5.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following:

For Pool swimming event:

- Official: At the end of each heat.

For Marathon event:

- Intermedite: After the 15th competitor at each intermediate point.
- Partial: After 15 competitors finish.
- Official: After all competitors.

5.1.5.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- UnitInfos /UnitDateTime (following the general rules for this element, however being @EndDate mandatory for Marathon event)
- Result /RecordIndicators /RecordIndicator (except for Marathon event)
- Result /Competitor /ExtendedResults /ExtendedResult (for Relay event units)
- Result /Competitor /ExtendedResults /ExtendedResult /Extensions (for Relay event units)
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult (for all event units; in the case of Relay, team members' detailed results).
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extensions (for all event units; in the case of Relay, team members' detailed results).

5.1.5.5 Message Values

The following table lists the "Event Unit Results" optional and/or extended attributes (defined in the ODF Sport Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Result	Rank	O	Text	Rank of the competitor in the corresponding event unit. This attribute is optional because the competitor could get an invalid rank mark or in case of PHOTO (in these cases, it will be blank).
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled.



Element	Attribute	M/O	Value	Comments
	ResultType	M	CC @ResultType	Result type, either time or IRM for the corresponding event unit (see codes section)
	Result	O	HH:MM:SS.t 99:99:90.0 Or MM:SS.tt 99:90.00	Total result for the particular event unit. Send just in the case @ResultType is Time (see codes section). Use Time format (for Marathon event): HH is hours, MM is minutes, SS is seconds, t is tenths of second or (for the rest of event units): MM is minutes, SS is seconds, tt is hundredths of second
	IRM	O	CC @IRM	IRM for the particular event unit. Send just in the case @ResultType is IRM (see codes section)
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.
Result /RecordIndicators /RecordIndicator	Order	M	Numeric	Deprecated: For London, Order is always "1" for records broken/equalled in this Event Unit.
	Code	M	CC @RecordCode	Code which describes the record broken by the result value.
	RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken.

The following table describes in more detail the Result /Competitor /ExtendedResults /ExtendedResult element and its child element Extensions (only for Relay event units).

Element: Result /Competitor /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_SW	SW_DIFF			MM:SS.tt 99:90.00	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Time difference for the whole team behind the leader (do not send for Result @Rank=1) Use Time format: MM is minutes SS is seconds tt is hundredths of second
	SW_LEG_CYCLE		N(1) 9	N(1) 9	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Number of cycle, two per leg. It's a sequential number from 1 to 8, between different legs of the team. (e.g.: Pos=1..2 for 1 st leg, Pos=3..4 for 2 nd leg, etc.) For @Value:



Element: Result /Competitor /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					Number of the leg (team members), from 1 to 4, for Relay.
		SW_T_RANK		N(1) 9	<p>For @Type: Send proposed code (as type)</p> <p>For @Code: Send proposed extension code</p> <p>For @Pos: Do not send anything</p> <p>For @Value: Rank of cumulative split at this leg (for the team).</p>
		SW_T_ERANK		S(1) (Y)	<p>For @Type: Send proposed code (as type)</p> <p>For @Code: Send proposed extension code</p> <p>For @Pos: Do not send anything</p> <p>For @Value: It identifies if the rank at this leg (for the team) has been equalled, send "Y" in this case.</p>
		SW_T_TIME		MM:SS.tt 99:90.00	<p>For @Type: Send proposed code (as type)</p> <p>For @Code: Send proposed extension code</p> <p>For @Pos: Do not send anything</p> <p>For @Value: Send the cumulative split time at this leg (for the team).</p> <p>Use Time format: MM is minutes SS is seconds tt is hundredths of second</p>
		SW_RECORD_MAR RK	N(1) 9	CC @RecordType	<p>For @Type: Send proposed code (as type)</p> <p>For @Code: Send proposed extension code</p> <p>For @Pos: Send "1" for the current Record or incremental (send "2") for the handling of Olympic record that is also an Area (Continental) record.</p> <p>For @Value: Send the record broken at this split point (when swimmer's cumulative split time is a World, Olympic or Area/Continental record respectively), by the first leg of the team. If the cumulative time is an Olympic record, it may also be an Area (Continental) record; in this case send both.</p>

For the table above, we have the following additional/summary information:



Type /Code	Description	Expected
Extension Code		
ER_SW /SW_DIFF	Result time difference for the whole team behind of the leader	Always, just for Relay event units (do not send for result @Rank=1)
ER_SW /SW_LEG_CYCLE	Team's performance at each cycle per leg (at the middle and at the exchange/finish, (two for each leg), and according to the cycles defined in the message "Discipline Configuration" (SW_CYCLE attribute).	Just for Relay event units
SW_T_RANK	Rank of the team at this leg	Always
SW_T_ERANK	Equalled rank indicator of the team at this leg.	Always (if it applies)
SW_T_TIME	Result time of the team at this leg	Always
SW_RECORD_MARK	Record mark at this split for cumulative split time when break a World, an Olympic or an Area/Continental record. In the case of Olympic record plus an Area (Continental) record, if it applies.	If it applies (only for the first leg of the team)

The following table describes in more detail the Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element and its child element Extensions (for all event units).

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_SW	SW_DIFF			+MM:SS.t +99:90.0	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Time difference for the athlete behind the leader, with "+" before. Do not send for result @Rank=1. Send blank in case of PHOTO. Use Time format: MM is minutes, SS is seconds, t is tenths of second
	SW_REACTION_TIME			S.tt 0.00	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Reaction time of the athlete Use Time format: S is seconds tt is hundredths of second
	SW_FLAG			S(1) (R, Y)	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value:



Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					Flag indication in the Marathon event when some incident occurred. Send "R" for the Red flag (disqualification) and "Y" for the Yellow flag (warning).
	SW_SPLIT		N(2) 90		For @Type: Send proposed type For @Code: Send proposed code For @Pos: The number that identifies the split point, from 1 to the total number of splits result points. For @Value: Do not send anything
		SW_DIFF		+MM:SS.t +99:90.0	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Time difference for the athlete behind the leader at this split, with "+" before. Do not send for SW_RANK=1. Use Time format: MM is minutes, SS is seconds, t is tenths of second
		SW_SPLIT_TIME		HH:MM:SS.t 99:99:90.0 Or MM:SS.tt 99:90.00	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Send the split result time (from this split point to the previous one). Not cumulative time. Don't send for the first split in Individual events. Use Time format: (for Marathon event): HH is hours, MM is minutes, SS is seconds, t is tenths of second or (for Individual event units): MM is minutes, SS is seconds, tt is hundredths of second
		SW_RANK		N(1) 9	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Cumulative rank at this split point.



Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
		SW_ERANK		S(1) (Y)	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: It identifies if the rank at this split point has been equalled, send "Y" in this case.
		SW_TIME		HH:MM:SS.t 99:99:90.0 Or MM:SS.tt 99:90.00	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Time result from the start of the race up to this split point. Is a cumulative result time. Use Time format (for Marathon event): HH is hours, MM is minutes, SS is seconds, t is tenths of second or (for the rest of event units): MM is minutes, SS is seconds, tt is hundredths of second
		SW_SPLIT_RECORD	N(1) 9	CC @RecordType	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Send "1" for the current Record or incremental (send "2") for the handling of Olympic record that is also an Area (Continental) record. For @Value: Send the record broken at this split point (when swimmer's cumulative split time is a World or Olympic record respectively for Individual events, or a World, Olympic or Area/Continental record respectively for the first leg of the team in Relay events). If the cumulative time is an Olympic record, it may also be an Area (Continental) record; in this case send both.
		SW_ORDER		N(2) 90	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything



Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Value: Result's order in the Marathon event at this split point (based in the cumulative rank at this split).
	SW_WINNER_SPEED			N(2).N(2) 99.90	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Speed for the athlete who is the winner (only send for Result @Rank=1)
	SW_PHOTO			S(1) (Y)	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send when a photo is required to determine any result for this competitor. Send "Y" for Evaluated Status for the photo finish.

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
Extension Code		
ER_SW /SW_DIFF	Result time difference for the athlete to the leader.	Just for Marathon event (if it applies). Do not send for result @Rank=1. Send blank in case of PHOTO.
ER_SW /SW_REACTION_TIME	Reaction time of the athlete	Always, except for Marathon event
ER_SW /SW_FLAG	Flag indication in the Marathon event when some incident occurred.	Just for Marathon event (if it applies)
ER_SW /SW_SPLIT	Athlete's split data for each of the split points defined in the event (from 1 to n, according to the event distance defined in the "Discipline Configuration" message as: 1..2 for 100m events, 1..3 for 150m events, etc, or 1..6 for Marathon event).	Individual event units (except for 50m), Relay event units and Marathon event
SW_DIFF	Time difference for the athlete behind the leader at this split for Marathon event.	Always (if it applies) for Marathon event
SW_SPLIT_TIME	Split result time (from this split point to the previous one).	Always (don't send for first split in Individual events), except for Relay event units
SW_RANK	Cumulative rank at this split point.	Always, except for Relay event units
SW_ERANK	Equalled rank indicator at this split point.	Always (if it applies), except for Relay event units
SW_TIME	Time result from the start of the race up to this split point.	Always
SW_SPLIT_RECORD	The record broken at this split point (when swimmer's cumulative split time is a World or Olympic record respectively for Individual events	If it applies (for Individual event units and just for the first leg of the team in Relay event units)



Type /Code		Description	Expected
	Extension Code		
		or a World, Olympic or Continental record respectively for first leg of the team in Relay events). In the case of Olympic record plus an Area (Continental) record, if it applies.	
	SW_ORDER	Order of results in the Marathon event at each split point.	Just for Marathon event (if it applies)
ER_SW /SW_WINNER_SPEED		A speed for the winner in Marathon event.	Just for Marathon event, if it applies (only send for result @Rank=1)
ER_SW /SW_PHOTO		Indicates the photo finish status when a photo is required to determine any result for this competitor. Send if two or more swimmers are too close together to be judged the result.	Just for Marathon event (if it applies)

5.1.5.6 Message sort

Please, follow the general definition.



5.1.6 Phase Results

5.1.6.1 Description

This message is the Phase Results message as described in the ODF Sport Messages Interface Document.

This message is sent just for the different phases (Heats and Semi-finals) of Individual and Relay events.

5.1.6.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.6.3 Trigger and Frequency

Please, follow the general definition.

5.1.6.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- Result /RecordIndicators /RecordIndicator
- Result /Competitor /ExtendedResults /ExtendedResult (for Relay event units)
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult (for all event units except for Relay events)

5.1.6.5 Message Values

The following table lists the “Phase Results” optional and/or extended attributes (defined in the ODF Sport Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Result	Rank	O	Text	Rank of the competitor in the corresponding phase. This attribute is optional because the competitor could get an invalid rank mark (in this case, it will be blank).
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled.
	ResultType	M	CC @ResultType	Result type, either time or IRM for the corresponding phase (see codes section)
	Result	O	MM:SS.tt 99:90.00	Total result for the particular phase. Send just in the case @ResultType is Time (see codes section). Use Time format: MM is minutes SS is seconds tt is hundredths of second
	IRM	O	CC @IRM	IRM for the particular phase. Send just in the case @ResultType is IRM (see codes section)
	QualificationMark	O	CC @QualificationMark Or blank	The code which gives an indication on the qualification of the competitor for the next round of the competition. (see codes section) Blank for non-qualified.



Element	Attribute	M/O	Value	Comments
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular phase, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.
Result /RecordIndicators /RecordIndicator	Order	M	Numeric	Deprecated: For London, Order is always "1" for the latest (best) record of each type broken/equalled up to the current phase.
	Code	M	CC @RecordCode	Code which describes the record broken by the result value.
	RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken.

The following table describes in more detail the Result /Competitor /ExtendedResults /ExtendedResult element (only for Relay event units).

Element: Result /Competitor /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_SW	SW_DIFF			MM:SS.tt 99:90.00	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Time difference for the whole team behind of the leader (do not send for Result @Rank=1) Use Time format: MM is minutes SS is seconds tt is hundredths of second

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
ER_SW /SW_DIFF	Result time difference for the whole team behind of the leader	Always, just for Relay event units (do not send for result @Rank=1)

The following table describes in more detail the Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element (for all event units except for Relay).

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_SW	SW_DIFF			MM:SS.tt 99:90.00	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Time difference for the athlete behind of the leader (do not send for Result @Rank=1) Use Time format



Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					MM is minutes SS is seconds, tt is hundredths of second

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
ER_SW /SW_DIFF	Result time difference for the athlete to the leader.	Always (do not send for result @Rank=1), except for Relay event units

5.1.6.6 Message sort

Please, follow the general definition.



5.1.7 Cumulative Results

5.1.7.1 Description

This message is the Cumulative Results message as described in the ODF Sport Messages Interface Document.

In the case of Swimming, the message has to be sent up to the end of an event unit within a phase (just for the phases Heats and Semi-finals) of Individual and Relay events.

The Cumulative Results message is used to send an interim summary of results (including rank) part way through a phase. In this case, the DocumentSubtype is used to specify the last phase or event unit that contributed results to the message.

5.1.7.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

Moreover, the header's attribute DocumentSubtype will be informed at event unit level, would be the cumulative results up to the end of the referenced event unit for the phases of Heats and Semi-finals (DDGEEEEPUU, where EEE will be for the events of Individuals and Relays, and P will be '9' for Heats phase and '2' for Semi-finals phase).

5.1.7.3 Trigger and Frequency

Please, follow the general definition.

5.1.7.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- ExtendedInfos /ExtendedInfo
- CumulativeResult /RecordIndicators /RecordIndicator
- CumulativeResult /ResultItems /ResultItem /Result

5.1.7.5 Message Values

The following table lists the Cumulative Results optional and/or extended attributes (defined in the ODF Sport Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
CumulativeResult	Rank	O	Text	Rank of the competitor in the cumulative result in the corresponding phase (at the end of each event unit within a phase). This attribute is optional because the competitor could get an invalid rank mark (in this case, it will be blank).
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled.
	ResultType	M	CC @ResultType	Result type, either time or IRM for the cumulative result within the corresponding phase (see codes section)



Element	Attribute	M/O	Value	Comments
	Result	O	MM:SS.tt 99:90.00	The cumulative result within the corresponding phase. This attribute is optional, send just in the case @ResultType is Time (see codes section). Use Time format MM is minutes, SS is seconds, tt is hundredths of second
	IRM	O	CC @IRM	The invalid rank mark (IRM) within the corresponding phase, in case it is assigned. Send just in the case @ResultType is IRM (see codes section)
	QualificationMark	O	CC @QualificationMark Or blank	The code which gives an indication on the qualification of the competitor for the next round of the competition. (see codes section) Blank for non-qualified.
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results within the particular phase, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.
CumulativeResult /RecordIndicators /RecordIndicator	Order	M	Numeric	Deprecated: For London, Order is always "1" for the latest (best) record of each type broken/equalled up to the current phase.
	Code	M	CC @RecordCode	Code which describes the record broken by the CumulativeResult /Result value.
	RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken.
CumulativeResult /ResultItems /ResultItem	Phase	M	CC @Phase	Phase code of the latest RSC schedule item (either phase or unit) to which the cumulative result is updated to. Possible values are: (9) Heats (2) Semi-finals
	Unit	M	CC @Unit	Unit code of the latest RSC schedule item to which the cumulative results is updated to.
CumulativeResult /ResultItems /ResultItem /Result	Rank	O	Text	Rank of the competitor in the result for the event unit. This attribute is optional because the competitor could get an invalid rank mark (in this case, it will be blank).
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled.
	ResultType	M	CC @ResultType	Result type, either time or IRM for the event unit (see codes section)
	Result	O	MM:SS.tt 99:90.00	The result of the competitor for the event unit. This attribute is optional, send just in the case @ResultType is Time (see codes section). Use Time format MM is minutes, SS is seconds, tt is hundredths of second
	IRM	O	CC @IRM	The invalid rank mark (IRM) for the event unit, in case it is assigned. Send just in the case @ResultType is IRM (see codes section)

The following table describes in more detail the ExtendedInfos /ExtendedInfo element in the case of Swimming.



Element: ExtendedInfos /ExtendedInfo					
Type	Code	Extension Code	Pos	Value	Description
EI_SW	SW_LAST_QUAL			S(20) with no leading zeroes	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Competitor's ID, to identify an athlete or a team according to the event, for the last qualified at this phase (it would be based on the rank of the competitor in the cumulative result at the end of each event unit within a phase).

For the table above, we have the following additional/summary information:

Type /Code /Extension Code	Description	Expected
EI_SW /SW_LAST_QUAL	The competitor ID for the last qualified at the corresponding phase (based in the cumulative result at the end of each event unit within a phase).	Always (for Individual and Relay events)

5.1.7.6 Message sort

Please, follow the general definition.



5.1.8 Event's Medallists

5.1.8.1 Description

This message is the Event's Medallists message as described in the ODF Sport Messages Interface Document.

In the case of Swimming, the message has to be sent for all the competition events, as listed in the header values section.

5.1.8.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Common Codes document (header values sheet).

5.1.8.3 Trigger and Frequency

In the case of Swimming, the message has to be sent two (2) minutes after the results of the final are approved.

5.1.8.4 Message Structure

Please, follow the general definition.

5.1.8.5 Message Values

Please, follow the general definition.

5.1.8.6 Message sort

Please, follow the general definition.



5.1.9 Records

5.1.9.1 Description

This message is the Records message as described in the ODF Sport Messages Interface Document.

In the case of Swimming, the message has to be sent for all the competition events (except Marathon), according to the ODF Common Codes document (record codes values sheet).

5.1.9.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.9.3 Trigger and Frequency

- As soon as a record is broken and at any change.

5.1.9.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- Record /RecordType /RecordEntries /RecordEntry /ExtRecords /ExtRecord
- Record /RecordType /RecordEntries /RecordEntry /Competitor /RecordData (for Relay event units)
- Record /RecordType /RecordEntries /RecordEntry /Competitor /Composition /Athlete /RecordData (for all event units except for Relay events).

In the next section (message values), there is a more detailed definition.

5.1.9.5 Message Values

The following table lists the “Records” optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Swimming, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Record /RecordType	Code	M	CC @RecordType	Record type.
	Subcode	O	WRC order if Code="WRC"	Mandatory in case of Code="WRC"
Record /RecordType /RecordEntries /RecordEntry /RecordData	ResultType	M	CC @ResultType	"TIME" Indicate that the result type for the record is a time.
	Result	M	MM:SS.tt 99:90.00	The result of the competitor for the record. Use Time format: MM is minutes SS is seconds tt is hundredths of second



Element	Attribute	M/O	Value	Comments
Record /RecordType /RecordEntries /RecordEntry /Competitor /RecordData (just for team competitor's record)	Historical	M	S(1) (Y, N)	Indicates if the record is achieved during the current competition or not. Send 'Y' if not (it is from a previous competition).
	RSC	O	Concatenation of the following: CC @Discipline CC @DisciplineGender CC @Event CC @Phase CC @Unit	RSC of the Event Unit for the current competition where the record is reached. Send always, is mandatory, in the case @Historical='N' (current competition).
	Time	O	MillisTime	The time where the record was broken in. Send always, is mandatory, in the case @Historical='N' (current competition).
	Country	M	CC @Country	Country code where the record was broken.
	Place	M	S(40)	The place (town or city) where the record was broken.
	Date	M	YYYYMMDD	The date where the record was broken (for the current competition, the date will be assumed as the date for the @RSC attribute according to its schedule)
	Event	O	S(40)	Text of the event name where the record was broken in a previous competition (e.g.: "2008 Olympic Games"). Send if it is available when @Historical='Y'.
Record /RecordType /RecordEntries /RecordEntry /Competitor /Composition /Athlete /RecordData (just for individual athlete's record)	Historical	M	S(1) (Y, N)	Indicates if the record is achieved during the current competition or not. Send 'Y' if not (it is from a previous competition).
	RSC	O	Concatenation of the following: CC @Discipline CC @DisciplineGender CC @Event CC @Phase CC @Unit	RSC of the Event Unit for the current competition where the record is reached. Send always, is mandatory, in the case @Historical='N' (current competition).
	Time	O	MillisTime	The time where the record was broken in. Send always, is mandatory, in the case @Historical='N' (current competition).
	Country	M	CC @Country	Country code where the record was broken.
	Place	M	S(40)	The place (town or city) where the record was broken.
	Date	M	YYYYMMDD	The date where the record was broken (for the current competition, the date will be assumed as the date for the @RSC attribute according to its schedule)
	Event	O	S(40)	Text of the event name where the record was broken in a previous competition (e.g.: "2008 Olympic Games"). Send if it is available when @Historical='Y'.

The following table describes in more detail the Record /RecordType /RecordEntries /RecordEntry /Competitor /ExtRecords /ExtRecord element in the case of Swimming.

Element: Record /RecordType /RecordEntries /RecordEntry /Competitor /ExtRecords /ExtRecord				
Type	Code	Pos	Value	Description
ER_RECORD	SW_SPLIT	N(2) 99	MM:SS.tt 99:90.00	For @Type: Send proposed type For @Code: Send proposed code



Element: Record /RecordType /RecordEntries /RecordEntry /Competitor /ExtRecords /ExtRecord				
Type	Code	Pos	Value	Description
				For @Pos : Sequential number from 1 to 99 for each split in the record, to indicate its number. It can be one or more (depending on the distance of the event unit). <hr/> For @Value: Split Time in the record Use Time format: MM is minutes SS is seconds tt is hundredths of second

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
ER_RECORD /SW_SPLIT	Splits time in the record	If it applies. Just for events units which have splits time in the record.

5.1.9.6 Message sort

Please, follow the general definition.



5.1.10 Discipline/venue good morning

5.1.10.1 Description

This message is the Discipline/venue good morning message as described in the ODF Sport Messages Interface Document.

5.1.10.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.10.3 Trigger and Frequency

Please, follow the general definition.

5.1.10.4 Message Structure

Please, follow the general definition.

5.1.10.5 Message Values

Please, follow the general definition.

5.1.10.6 Message sort

Please, follow the general definition.



5.1.11 Discipline/venue good night

5.1.11.1 Description

This message is the Discipline/venue good night message as described in the ODF Sport Messages Interface Document.

5.1.11.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.11.3 Trigger and Frequency

Please, follow the general definition.

5.1.11.4 Message Structure

Please, follow the general definition.

5.1.11.5 Message Values

Please, follow the general definition.

5.1.11.6 Message sort

Please, follow the general definition.



5.1.12 Discipline configuration

5.1.12.1 Description

This message is the Discipline configuration message as described in the ODF Sport Messages Interface Document.

5.1.12.2 Header Values

Please, follow the general definition.

5.1.12.3 Trigger and Frequency

Please, follow the general definition.

5.1.12.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- Configs /Config /ExtendedConfig /ExtendedConfigItem

5.1.12.5 Message Values

Send the attributes and codes according to the tables described in this section.

The following table lists the “Discipline Configuration” optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Swimming, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Configs /Config	Gender	M	CC @DisciplineGender	Gender code of the RSC.
	Event	M	CC @Event	Event code of the RSC.
	Phase	M	CC @Phase	Phase code of the RSC. There are the following phases for: (9) Heats (2) Semi-finals (1) Final

The following table describes in more detail the Configs /Config /ExtendedConfig element and its child element ExtendedConfigItem.

Element: Configs /Config /ExtendedConfig					
Type	Code	ExtendedConfigItem Code	Pos	Value	Description
EC_SW	SW_EVENT_NO (Send by event)			N(2) 90	For @Type: Send proposed type For @Code: Send proposed code For @Pos : Do not send anything For @Value: Event Number to identify whole event (e.g.: 16 for “Men’s 100m Freestyle”, 20 for “Women’s 100m Freestyle”, etc.)
	SW_NUM_GROUPS (Send by phase)			N(2) 90	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything



Element: Configs /Config /ExtendedConfig					
Type	Code	ExtendedConfig Item Code	Pos	Value	Description
					For @Value: Total number of groups per phase (except for the Final), i.e.: -for Heats phase: the total number of heats, -for Semi-finals: the total number of semi-finals.
	SW_RACE_DISTANCE (Send by event)			N(4) 9990 Or N(2).N 90,0	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Distance for the event, from start until finish line (for Marathon event in kilometres, for the rest in meters).
	SW_SPLIT (Send by event)		N(2) 90		For @Type: Send proposed type For @Code: Send proposed code For @Pos Send the number that identifies each of the split points (according to the Individual/Relay event and Marathon event distance, from 1 to n, where n is when the race finishes). (e.g.: for 100m events, 2 splits: (1): 50m, (2): 100m -the finish- -for 150m events, 3 splits: (1): 50m, (2): 100m, (3): 150m -the finish- -for Marathon event, 6 splits/laps: (1): Split 1, (2): Split 2, ..., Split 5, Split 6 -the finish-) For @Value: Do not send anything
		SW_DISTANCE		N(4) 9990 Or N(2).N 90.0 (for Marathon event)	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Distance from start at this split point (for Marathon event in kilometres, for the rest in meters).
		SW_LAST		S(1) (Y)	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Send 'Y' for the last split point (the finish).
		SW_STROKE		CC	For @Type:



Element: Configs /Config /ExtendedConfig					
Type	Code	ExtendedConfig Item Code	Pos	Value	Description
				@Stroke	<p>Send proposed code (as type)</p> <p>For @Code: Send proposed extension code</p> <p>For @Pos: Do not send anything</p> <p>For @Value: Stroke for the split in Individual Medley events. There are 4 strokes as follows for: (1) Freestyle (2) Butterfly (3) Breaststroke (4) Backstroke</p>
	SW_CYCLE (Send by event)		N(1) 9	S(10)	<p>For @Type: Send proposed type</p> <p>For @Code: Send proposed code</p> <p>For @Pos: Send the number of each cycle for Relay events, from 1 to 8. There will be always 2 cycles per leg, independent of the total distance of the event for the team (400m for 4x100m or 800m for 4x200m)</p> <p>For @Value: Send the label for each cycle related to the splits points included in each one (1 or 2, according to the total distance of the event for the team). (e.g.: for 4x100m (1 split per cycle): "50m", "100m", "150m", ..., "400m" for 4x200m (2 splits per cycle): "50m/100m", "150m/200m", "250m/300m", ..., "750m/800m")</p>
EC_QUALIFICATION_RULE	QR_RANK_QUALIFY_NEXT_ROUND (Send by phase)		N(1) 9	N(2) 90	<p>For @Type: Send proposed type</p> <p>For @Code: Send proposed code for the qualification rule.</p> <p>QR_RANK_QUALIFY_NEXT_ROUND is the code that indicates the qualification for next round based on rank.</p> <p>For @Pos: Send 1 to indicate first rank included in the @Code rule. Send 2 to indicate last rank included in the @Code rule.</p> <p>For @Value: Send the rank according to @Code rule and @Pos (i.e.: for Individual – heats phase, will be: Pos=1, Value=1 Pos=2, Value=16 It means 1-16 ranks from the current phase will qualify to the next phase).</p>



For the table above, we have the following additional/summary information

Type /Code /ExtendedConfigItem Code	Description	Expected
EC_SW /SW_EVENT_NO	It's the Event number by gender and event.	Send by event, always that the information is available (except for Marathon).
EC_SW /SW_NUM_GROUPS	It's the total number of groups (heats or semi-finals) per phase if apply.	Send by phase (except for Final), when it is available (except for Marathon).
EC_SW /SW_RACE_DISTANCE	Final distance for the event, from start until finish line. For relay events, the total distance of the event for the team (400m for 4x100m or 800m for 4x200m)	Always, send by event (however has more sense for the events without split points, as Marathon or 50m Individuals)
EC_SW /SW_SPLIT /SW_DISTANCE /SW_LAST	Split points defined for event, according to the event distance (split number, distance from start and indicating which the last one is).	Always, send by event (except for 50m Individual events).
EC_SW /SW_SPLIT /SW_STROKE	Split points defined for event, according to the event distance (stroke for each one in Individual Medley).	Always, send by event (just for Individual Medley events).
EC_SW /SW_CYCLE	Cycles defined for Relay events, 8 in total (2 cycles per leg), related to the splits points included in each one (1 or 2, according to the total distance of the event for the team).	Send by event (just for Relay events)
EC_QUALIFICATION_RULE / QR_RANK_QUALIFY_NEXT_ROUND	Qualification rule for next round based on rank.	Send by phase (except for Finals), always if the rule applies to the competition.

5.1.12.6 Message sort

Please, follow the general definition.



6 Real time

The following chapter describes the ODF-RT part of Swimming.

6.1 Real Time Applicable Messages

The next table is a full list of all ODF-RT messages and describes the list of messages used in Swimming the same way as it is done in the table of chapter 4.

Message Type	Message name	Message documented	Message used in this sport	Message extended in this document
DT_RT_GM	RT Discipline/Venue good morning	Sports	X	
DT_RT_GN	RT Discipline/venue good night	Sports	X	
DT_RT_KA	RT Discipline/venue keep alive	Sports	X	
DT_RT_RESULT	RT Event Unit Results	Sports	X	X
DT_RT_CUMULATIVE_RESULT	RT Cumulative Results	Sports	X	X



6.1.1 RT Event Unit Results

6.1.1.1 Description

This message is the RT Event Unit Results message as described in the ODF Sport Messages Interface Document.

6.1.1.2 Header Values

The ODF header will be sent according to the ODF Common Codes document.

6.1.1.3 Trigger and Frequency

The following is the trigger for this message in ODF-RT:

- ResultStatus="LIVE_UPDATE"
 - T1: Trigger at the beginning of the race.
 - T2: Trigger when an athlete completes a split.
 - T3: Trigger when the leader completes a split.
 - T4: Trigger when an athlete finishes a leg (there is a change of athletes) for Relay events only.
 - T5: Trigger when an athlete or team breaks a Record or equalled.
 - T6: Trigger when a competitor obtains an invalid result mark (during the race).
 - T7: Trigger when an athlete or team (the last competitor) arrives to finish.
 - T8: Trigger when a race finishes
- ResultStatus="LIVE_FULL"
 - This value should be suggested and sent in the DT_RT_GM message after further testing.
- For other ResultStatus, follow the general definition.

6.1.1.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- UnitInfos /UnitDateTime (following the general rules for this element)
- UnitInfos /UnitInfo
- UnitInfos /UnitInfo /Extensions
- Result /RecordIndicators /RecordIndicator (except for Marathon event)
- Result /Competitor /ExtendedResults /ExtendedResult (for Relay event units)
- Result /Competitor /ExtendedResults /ExtendedResult /Extensions (for Relay event units)
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult (for all event units; in the case of Relay, team members' detailed results).



- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extensions (for all event units; in the case of Relay, team members' detailed results).

Please, follow the general considerations for all ResultStatus, taking into account that: Result information for one competitor is known in the finish line (time and rank).

In the next section (message values), there is a more detailed definition.

6.1.1.5 Message Values

The following table describes in more detail the Result element.

Element	Attribute	M/O	Value	Comments	LIVE_UPDATE RT trigger expected
Result	Rank	O	Text	Rank of the competitor in the corresponding event unit. This attribute is optional because the competitor could get an invalid rank mark or in case of PHOTO (in these cases, it will be blank).	Individual/Relay events: T2 or T3 All events: T7, T8
	RankEqual	O	S(1) (Y,N)	Send 'Y' if the Rank is equalled. Send "N" only if Rank was equalled in previous RT message and is not equalled anymore.	Individual/Relay events: T2 or T3 All events: T7, T8
	ResultType	O	CC @ResultType	Result type, either time or IRM for the corresponding event unit (see codes section)	T6, T7, T8
	Result	O	HH:MM:SS.t 99:99:90.0 Or MM:SS.tt 99:90.00	Result for the particular event unit. This attribute is optional, send just in the case @ResultType is Time (see codes section). Use Time format (for Marathon event): HH is hours, MM is minutes, SS is seconds, t is tenths of second or (for the rest of event units): MM is minutes, SS is seconds, tt is hundredths of second	T7, T8
	IRM	O	CC @IRM	The invalid result mark (IRM) for the particular event unit, in case it is assigned. Send just in the case @ResultType is IRM (see codes section)	T6, T7, T8
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.	T2 or T3 T7 T8
	Result /RecordIndicators /RecordIndicator	Order	M	Numeric	Deprecated: For London, Order is always "1" for records broken/equalled in this Event Unit.
Code		M	CC @RecordCode	Code which describes the record broken by the result value.	T5, T7, T8



Element	Attribute	M/O	Value	Comments	LIVE_UPDATE RT trigger expected
	RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken.	

The following table describes in more detail the UnitInfos /UnitInfo element and its child element Extensions in the case of Swimming.

Element: UnitInfos /UnitInfo						
Type	Code	Extension Code	Pos	Value	Description	
UI_RESULTS	SW_CURRENT_SPLIT			N(2) 90	For @Type: Send proposed type	
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Number of the current split result point (according to the SW_SPLIT @Pos of "Discipline Configuration" message).	
	SW_CURRENT_CYCLE				N(1) 9	For @Type: Send proposed type
						For @Code: Send proposed code
						For @Pos: Do not send anything
						For @Value: Number of the current cycle result point (according to the SW_CYCLE @Pos of "Discipline Configuration" message).
	SW_LEADER_SPLIT			N(2) 90		For @Type: Send proposed type
						For @Code: Send proposed code
						For @Pos: Send number of the current split point.
						For @Value: Do not send anything
SW_LEADER					S(20) with no leading zeroes	For @Type: Send proposed code (as type)
						For @Code: Send proposed extension code
						For @Pos: Do not send anything
						For @Value: Athlete's ID, to identify an athlete, for the leader at this split point.
SW_DIFF_WC				-SS.tt -90.00	For @Type: Send proposed type	
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value:	



Element: UnitInfos /UnitInfo					
Type	Code	Extension Code	Pos	Value	Description
					Time behind the WR (World Record) for leader and all under WR split based on this split point.

For the table above, we have the following additional/summary information:

Type /Code /Extension Code	Description	Expected
UI_RESULTS /SW_CURRENT_SPLIT	Number of current split point (for Individual events except 50m), according to the SW_SPLIT @Pos of the "Discipline Configuration" message	Individual events (except 50m) and Marathon event: T1, T2 or T3
UI_RESULTS /SW_CURRENT_CYCLE	Number of current cycle split point (for Relay event units), according to the SW_CYCLE @Pos of the "Discipline Configuration" message	Just for Relay events: T1, T2 or T3, T4
UI_RESULTS /SW_LEADER_SPLIT /SW_LEADER /SW_DIFF_WC	Send the athlete ID for leader at the current split point with the time behind the WR (World Record).	Just for Individual events (except 50m): T3 (for each split except for the last-at finish-)

The following table describes in more detail the Result /Competitor /ExtendedResults /ExtendedResult element and its child element Extensions (only for Relay event units).

Element: Result /Competitor /ExtendedResults /ExtendedResult							
Type	Code	Extension Code	Pos	Value	Description		
ER_SW	SW_LEG_CYCLE		N(2) 90	N(1) 9	For @Type: Send proposed type		
					For @Code: Send proposed code		
					For @Pos: Number of cycle, two per leg. It's a sequential number from 1 to 16, between different legs of the team. (e.g.: Pos=1..2 for 1 st leg, Pos=3..4 for 2 nd leg, etc.)		
				SW_T_RANK		N(1) 9	For @Value: Number of the leg (team members), from 1 to 4, for Relay.
							For @Type: Send proposed code (as type)
							For @Code: Send proposed extension code
				SW_T_ERANK		S(1) (Y, N)	For @Pos: Do not send anything
							For @Value: Rank of cumulative split at this leg (for the team).
							For @Type: Send proposed code (as type)
					For @Code: Send proposed extension code		
					For @Pos: Do not send anything		



Element: Result /Competitor /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Value: It identifies if the rank at this leg (for the team) has been equalled (send "Y" in this case), or not and has changed (send "N").
		SW_T_TIME		MM:SS.tt 99:90.00	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Send the cumulative split time at this leg (for the team). Use Time format: MM is minutes SS is seconds tt is hundredths of second
		SW_RECORD_MARK		CC @RecordType	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Send the record broken at this split point (when swimmer's cumulative split time is an Official record), by the first leg of the team.
	SW_LAST_FINISHED		N(2) 90	S(1) (Y,N)	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Number of cycle, two per leg. It's a sequential number from 1 to 16, between different legs of the team. (e.g.: Pos=1..2 for 1 st leg, Pos=3..4 for 2 nd leg, etc.) Send '0' when the team has finished the race. For @Value: Send "Y" when the last time corresponds to this competitor (finishes the race), "N" otherwise.

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
Extension Code		
ER_SW /SW_LEG_CYCLE	Team's performance at each cycle (two for each leg) with their corresponding splits points, and according to the cycles defined in the message "Discipline Configuration" (SW_CYCLE attribute).	Just for Relay event units: T2, T4, T7 and T5 (if it applies)
SW_T_RANK	Rank of the team at this leg.	Always
SW_T_ERANK	Equalled rank indicator of the team at this leg.	Always (if it applies)



Type /Code	Description	Expected
SW_T_TIME	Result time of the team at this leg.	Always
SW_RECORD_MARK	Record mark at this split for cumulative split time when break an Official record (World, Olympic or Area/Continental record).	If applies: T5 (only for the first leg of the team)
ER_SW /SW_LAST_FINISHED	Indicates that this competitor has just finished the race.	Just for Relay event units: T2, T4, T7 and T5 (if it applies)

The following table describes in more detail the Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element and its child element Extensions (for all event units).

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_SW	SW_DIFF			+MM:SS.t +99:90.0	For @Type: Send proposed type
				For @Code: Send proposed code	
				For @Pos: Do not send anything	
				For @Value: Time difference for the athlete behind the leader, with "+" before. Do not send for result @Rank=1. Send blank in case of PHOTO. Use Time format MM is minutes, SS is seconds, t is tenths of second	
	SW_REACTION_TIME			S.tt 0.00	For @Type: Send proposed type
				For @Code: Send proposed code	
				For @Pos: Do not send anything	
				For @Value: Reaction time of the athlete Use Time format: S is seconds tt is hundredths of second	
	SW_FLAG			S(1) (R, Y)	For @Type: Send proposed type
				For @Code: Send proposed code	
				For @Pos: Do not send anything	
				For @Value: Flag indication in the Marathon event when some incident occurred. Send "R" for the Red flag (disqualification) and "Y" for the Yellow flag (warning).	
	SW_SPLIT			N(2) 90	For @Type: Send proposed type
					For @Code: Send proposed code
					For @Pos: The number that identifies the split



Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					point, from 1 to the total number of splits result points. For @Value: Do not send anything
		SW_DIFF		+MM:SS.t +99:90.0	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Time difference for the athlete behind the leader at this split, with "+" before. Do not send for SW_RANK=1. Use Time format: MM is minutes, SS is seconds, t is tenths of second
		SW_RANK		N(1) 9	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Cumulative rank at this split point.
		SW_ERANK		S(1) (Y, N)	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: It identifies if the rank at this split point has been equalled (send "Y" in this case), or not and has changed (send "N").
		SW_TIME		HH:MM:SS.t 99:99:90.0 Or MM:SS.tt 99:90.00	For @Type: Send proposed code (as type) For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Time result from the start of the race up to this split point. Is a cumulative result time. Use Time format (for Marathon event): HH is hours, MM is minutes, SS is seconds, t is tenths of second or (for Individual event units): MM is minutes, SS is seconds, tt is hundredths of second
		SW_SPLIT_RECORD		CC @RecordType	For @Type: Send proposed code (as type)



Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Send the record broken at this split point (when swimmer's split time is a World or Olympic record respectively).
		SW_ORDER		N(2) 90	For @Type: Send proposed code (as type)
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Result's order in the Marathon event at this split point (based in the cumulative rank at this split).
	SW_LAST_FINISHED		N(1) 9	S(1) (Y,N)	For @Type: Send proposed type
					For @Code: Send proposed code
					For @ Pos: The number that identifies the split point, from 1 to the total number of splits result points. Send '0' when the athlete has finished the race.
					For @Value: Send "Y" when the last time corresponds to this competitor (completes/finishes a split or finishes the race), "N" otherwise.
	SW_PHOTO			S(1) (Y,P,N)	For @Type: Send proposed type
					For @Code: Send proposed code
					For @ Pos: Do not send anything
					For @Value: Send when a photo is required to determine any result for this competitor. Send "Y" for Evaluated Status, "P" for Pending Status for the photo finish, and "N" otherwise (for no photo).
	SW_CURRENT_COMPETITOR			S(1) (Y,N)	For @Type: Send proposed type
					For @Code: Send proposed code
					For @ Pos: Do not send anything
					For @Value: Send "Y" when this competitor is currently swimming, and "N" otherwise (if not and it has changed)

For the table above, we have the following additional/summary information:



Type /Code	Description	Expected
Extension Code		
ER_SW /SW_DIFF	Result time difference for the athlete to the leader.	Marathon event: T7 Do not send for result @Rank=1. Send blank in case of PHOTO.
ER_SW /SW_REACTION_TIME	Reaction time of the athlete	Individual and Relay events: T1, T4
ER_SW /SW_FLAG	Flag indication in the Marathon event when some incident occurred.	
ER_SW /SW_SPLIT	Athlete's split data for each of the split points in the event (from 1 to n, according to the Individual event distance defined in the "Discipline Configuration" message as: 1..2 for 100m events, 1..3 for 150m events, etc, or 1..6 for Marathon event) except for the last split (so i.e.: 1 for 100m events, 1..2 for 150m events, etc, or 1..5 for the Marathon).	Individual events (except 50m) and Marathon event: T2 (except for the last split)
SW_DIFF	Time difference for the athlete behind the leader at this split for Marathon event.	Marathon event: T2 Do not send for result @Rank=1.
SW_RANK	Cumulative rank at this split point.	Always
SW_ERANK	Equalled rank indicator at this split point.	Always (if it applies)
SW_TIME	Time result from the start of the race up to this split point.	Always
SW_SPLIT_RECORD	The record broken at this split point (when swimmer's split time is a World or Olympic record respectively).	Just for Individual events (If it applies)
SW_ORDER	Order of results in the Marathon event at each split point.	Just for Marathon event (if it applies)
ER_SW /SW_LAST_FINISHED	Indicates that this competitor has just finished a split or the race.	Marathon event: T7 Rest of events: T2
ER_SW /SW_PHOTO	Indicates the photo finish status when a photo is required to determine any result for this competitor. Send if two or more swimmers are too close together to be judged the result.	Marathon event: T7
ER_SW /SW_CURRENT_COMPETITOR	Number corresponding to the athlete/leg (as a team member) currently in the pool.	Just for Relay events: T1, T4

6.1.1.6 Message sort

Please, follow the general definition.



6.1.2 RT Cumulative Results

6.1.2.1 Description

This message is the RT Cumulative Results message as described in the ODF Sport Messages Interface Document.

In the case of Swimming, the message has to be sent up to the end of an event unit within a phase (just for the phases Heats and Semi-finals) of Individual and Relay events.

The RT Cumulative Results message is used to send an interim summary of results (including rank) part way through a phase. In this case, the DocumentSubtype is used to specify the last phase or event unit that contributed results to the message.

6.1.2.2 Header Values

The ODF header will be sent according to the ODF Common Codes document.

Moreover, the header's attribute DocumentSubtype will be informed at event unit level, would be the cumulative results up to the end of the referenced event unit for the phases of Heats and Semi-finals (DDGEEEEPUU, where EEE will be for the events of Individuals and Relays, and P will be '9' for Heats phase and '2' for Semi-finals phase).

6.1.2.3 Trigger and Frequency

The following is the trigger for this message in ODF-RT:

- ResultStatus="LIVE_UPDATE"
 - T1: Trigger at the beginning of the race
 - T2: Trigger when a race finishes
- ResultStatus="LIVE_FULL"
 - This value should be suggested and sent in the DT_RT_GM message after further testing.
- For other ResultStatus, follow the general definition.

6.1.2.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Swimming are:

- ExtendedInfos /ExtendedInfo
- CumulativeResult /RecordIndicators /RecordIndicator
- CumulativeResult /ResultItems /ResultItem /Result

Please, follow the general considerations for all ResultStatus, taking into account that: Result information for one competitor is known in the finish line (time and rank).

In the next section (message values), there is a more detailed definition.

6.1.2.5 Message Values

The following table describes in more detail the CumulativeResult element and its child elements RecordsIndicators and ResultItems.



Element	Attribute	M/O	Value	Comments	LIVE_UPDATE RT trigger expected
CumulativeResult	Rank	O	Text	Rank of the competitor in the cumulative result in the corresponding phase (at the end of each event unit within a phase). This attribute is optional because the competitor could get an invalid rank mark (in this case, it will be blank).	Individual/Relay events: T1, T2
	RankEqual	O	S(1) (Y,N)	Send 'Y' if the Rank is equalled. Send "N" only if Rank was equalled in previous RT message and is not equalled anymore.	
	ResultType	M	CC @ResultType	Result type, either time or IRM for the cumulative result within the corresponding phase (see codes section)	
	Result	O	MM:SS.tt 99:90.00	The cumulative result within the corresponding phase. This attribute is optional, send just in the case @ResultType is Time (see codes section). Use Time format MM is minutes, SS is seconds, tt is hundredths of second	
	IRM	O	CC @IRM	The invalid rank mark (IRM) within the corresponding phase, in case it is assigned. Send just in the case @ResultType is IRM (see codes section)	
	QualificationMark	O	CC @Qualification Mark Or blank	The code which gives an indication on the qualification of the competitor for the next round of the competition. (see codes section) Blank for non-qualified.	
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results within the particular phase, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.	
CumulativeResult /RecordIndicators /RecordIndicator	Order	M	Numeric	Deprecated: For London, Order is always "1" for the latest (best) record of each type broken/equalled up to the current phase.	Individual/Relay events: T1, T2
	Code	M	CC @RecordCode	Code which describes the record broken by the CumulativeResult /Result value.	
	RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken.	
CumulativeResult /ResultItems /ResultItem	Phase	M	CC @Phase	Phase code of the latest RSC schedule item (either phase or unit) to which the cumulative result is updated to. Possible values are: (9) Heats (2) Semi-finals	Individual/Relay events: T2



Element	Attribute	M/O	Value	Comments	LIVE_UPDATE RT trigger expected
	Unit	M	CC @Unit	Unit code of the latest RSC schedule item to which the cumulative results is updated to.	
CumulativeResult /ResultItems /ResultItem /Result	Rank	O	Text	Rank of the competitor in the result for the event unit. This attribute is optional because the competitor could get an invalid rank mark (in this case, it will be blank).	Individual/Relay events: T2
	RankEqual	O	S(1) (Y,N)	Send 'Y' if the Rank is equalled. Send "N" only if Rank was equalled in previous RT message and is not equalled anymore.	
	ResultType	M	CC @ResultType	Result type, either time or IRM for the event unit (see codes section)	
	Result	O	MM:SS.tt 99:90.00	The result of the competitor for the event unit. This attribute is optional, send just in the case @ResultType is Time (see codes section). Use Time format MM is minutes, SS is seconds, tt is hundredths of second	
	IRM	O	CC @IRM	The invalid rank mark (IRM) for the event unit, in case it is assigned. Send just in the case @ResultType is IRM (see codes section)	

The following table describes in more detail the ExtendedInfos /ExtendedInfo element in the case of Swimming.

Element: ExtendedInfos /ExtendedInfo					
Type	Code	Extension Code	Pos	Value	Description
EI_SW	SW_LAST_QUAL			S(20) with no leading zeroes	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Competitor's ID, to identify an athlete or a team according to the event, for the last qualified at this phase (it would be based on the rank of the competitor in the cumulative result at the end of each event unit within a phase).

For the table above, we have the following additional/summary information:

Type /Code /Extension Code	Description	Expected
EI_SW /SW_LAST_QUAL	The competitor ID for the last qualified at the corresponding phase (based in the cumulative result at the end of each event unit within a phase).	Just for Individual and Relay events: T1, T2



6.1.2.6 Message sort

Please, follow the general definition.



DOCUMENT CONTROL

Version history

Version	Date	Comments
R2 v1.0	22 May 2009	Submitted for review version
R2 v2.0	19 Jun 2009	Changes after IDM and Submitted for Approval version
R2 v3.0	17 Jul 2009	Added the copyright and Approved version
R2 v3.1	27 Nov 2009	Some minor corrections
R2 v4.0	20 Aug 2010	ORIS Release 5 version 1.1 changes, after WNPA meeting changes and some minor issues/improvements
R2 v4.1	23 Sep 2010	Some minor corrections
R2 v4.2	11 Feb 2011	Some minor issues/improvements.
R2 v5.0	11 Mar 2011	IR022, defect #36400 and some minor issues/improvements.
R2 v5.1	03 Oct 2011	Some minor issues
R2 v6.0	02 Dec 2011	CR6385 and some minor issues
R2 v7.0	10 Feb 2012	CR4913, CR7196 and IR101
R2 v8.0	13 Apr 2012	CR7516 and some minor corrections.
R2 v8.1	25 May 2012	Some minor issues
R2 v8.2	22 Jun 2012	Some minor issues

File reference: ODF/INT046-R2-v8.2 APP (SW)



Change Log

Version	Status	Changes on version
R2 v1.0	SFR	<ul style="list-style-type: none">• First version
R2 v2.0	SFA	<ul style="list-style-type: none">• After IDM meeting:<ul style="list-style-type: none">▪ Codes: the code CC @TypeCompetition is eliminated, since it was used in the attribute "Event" that has changed in both messages of Records and Historical Records. CC @PerformanceCategory: the code "LSY"- 'Last Year Performers' has been changed by "CUY"- 'Current Year Performers'. And has been added a new code CC @Stroke for codes of strokes in split for Medley.▪ List of Participants: modified the Bib attribute to optional (with comment mandatory for Marathon event). And included the comment "alternate" in E_RESERVE entry code.▪ Historical Records: changed the attribute RecordData/Event to optional and string of free text (if available) from both elements of Competitor and Athlete.▪ Records: also changed the attribute RecordData/Event to a string of free text (if available) from both elements of Competitor and Athlete.▪ Start List: comment added in SW_HEAT, it is not available for substitutes (as in SW_LANE) in both elements Competitor/EventUnitEntry and Athlete/EventUnitEntry.▪ Event Unit Results: changed comment in codes for broken record at intermediate distance SW_SPLIT_RECORD (by an individual athlete) and in SW_RECORD_MARK (by the first leg of the team), can be also for a Continental record besides for the Olympic record and the World record.▪ Discipline Configuration: has been added new code SW_STROKE as extension of SW_SPLIT for the stroke of split in Medley events.• After internal review:<ul style="list-style-type: none">▪ Has been included the message DT_RT_CUMULATIVE_RESULT for Results Summary in Heats and Semi-finals for events of Individual and Relay.
R2 v3.0	APP	<ul style="list-style-type: none">• Approved• Added the copyright.• Changed the name of the DT_PARTIC_HORSES_UPDATE message to "List of horses update".
R2 v3.1	APP	<ul style="list-style-type: none">• Start List: added the code EUE_SW /SW_IRM in the case of Relay event units, for a DNS or other possible results before the race, in the Competitor/EventUnitEntry element. And the UnitInfos /UnitInfo element (for Best performers (top 10) for each rank of each performance category) has not been expected for Marathon event.• Records: modified the attributes Country and Place to be mandatory and not just for a previous competition (as it has been defined in the ODF Sport Messages Interface Document) from the RecordData elements.• Discipline Configuration: included a clarification about the race's distance for Relay events in the description of the code EC_SW /SW_RACE_DISTANCE from the Configs/Config/ExtendedConfig element.• RT Event Unit Results: has been included the value "N" (not), besides the "Y" (yes), in the codes SW_LAST_FINISHED and SW_FALSE_START from the Athlete/ExtendedResults/ExtendedResult element. And have been changed the possible values of the photo finish code, SW_PHOTO from the Athlete/ExtendedResults/ExtendedResult element, to "Y" (Evaluated status) and "P" (Pending status).
R2 v4.0	APP	<ul style="list-style-type: none">• Some minor corrections (spelling, etc).• List of participants by discipline (and update): has been included the value "N" (not), besides the "Y" (yes), in the code E_RESERVE from the Participant /Discipline /RegisteredEvent /EventEntry element.• Event Unit Results: Merge RT Data in the PiT message, those codes that had an asterisk in RT (which will be removed from this one) and could have sense in this



Change Log

Version	Status	Changes on version
		<p>message. Therefore, the code SW_PHOTO (from the RT message) has been included for Marathon event to the Athlete/ExtendedResults/ExtendedResult element, and the code SW_LEG has been renamed to SW_LEG_CYCLE (like in RT message) and has been modified according to this one in the element Competitor/ExtendedResults/ExtendedResult.</p> <ul style="list-style-type: none">• RT Event Unit Results: has been included the value "N" (no photo) in the photo finish code SW_PHOTO from the Athlete/ExtendedResults/ExtendedResult element, besides the "Y" (Evaluated) and "P" (Pending) ones.• (IR004): Added a new attribute "Order" for the RecordIndicators/RecordIndicator element (as it is defined in the ODF Sport Messages Interface Document), in the Event Unit Results / Phase Results / RT Event Unit Results / RT Cumulative Results messages, to identify the last record.• ORIS 5 v1.1 changes (CR401):<ul style="list-style-type: none">▪ Codes: CC @PerformanceCategory: changed the description of the codes "ALL" (to 'Top 10 - All Time') and "CUY" (to "Top 10 - Current Year Performers") due to the category names have been modified.▪ CC @QualificationMark: the Qualifying indicator has been changed from "q" to "Q".▪ List of participants by discipline (and update) / Start List: "Substitute" has been changed to "Reserve", the description of the corresponding codes have been updated.▪ List of participants by discipline (update) / List of teams by discipline (and update) / Start List: "Technical meeting" has been changed to "Team Leaders' Meeting" for swimming (not marathon swimming). And have been updated the Trigger and Frequency.▪ Start List: The new code SW_Q_TIME for the competitor's qualifying time has been added for Individual and Relay events, since it might be different depending on the phase, in both elements Competitor/EventUnitEntry and Athlete/EventUnitEntry.▪ Event Unit Results: Has been updated the Trigger and Frequency. The attribute "EndDate" has been modified as mandatory for Marathon event from the UnitInfos/UnitDateTime element at the "Message Structure" section.▪ Event Unit Results / Phase Results: The comments of the attribute "Code" of the Result/RecordIndicators/RecordIndicator element has been modified to include that if the result time is an Olympic record it may also be an Area (Continental) record.▪ Event Unit Results: And for the same reason has been included the attribute @Pos to the extension code SW_RECORD_MARK of the code SW_LEG_CYCLE from the Competitor/ExtendedResults/ExtendedResult element, and also to the extension code SW_SPLIT_RECORD of the code SW_SPLIT from the element Athlete/ExtendedResults/ExtendedResult.▪ Event Unit Results: Has been modified the code SW_SPLIT and its extensions from the element Athlete/ExtendedResults/ExtendedResult to include the splits/laps time for Marathon event, and has been added a new extension code SW_FLAG to indicate some incident occurred at split/lap.▪ Records: Has been updated the Trigger and Frequency.▪ Discipline Configuration: Updated the description of the code SW_SPLIT from the Configs/Config/ExtendedConfig element to include the split points for Marathon event since it will be expected also for it.▪ RT Event Unit Results: The code SW_REACTION_TIME (athlete's Reaction time) has been included (like in Results message) to the Athlete/ExtendedResults/ExtendedResult element, for Individual and Relay events.▪ RT Event Unit Results: Has been modified the code SW_SPLIT and its extensions from the element Athlete/ExtendedResults/ExtendedResult to include the splits/laps time for Marathon event, and has been added a new extension code SW_FLAG to indicate some incident occurred at split/lap. Also has been added for Marathon event, the code SW_DIFF (as time difference for the athlete to the leader). And the code SW_CURRENT_SPLIT from the UnitInfos/UnitInfo element has been updated to be expected also for Marathon event.• Changes after WNPA meeting:



Change Log

Version	Status	Changes on version
		<ul style="list-style-type: none">List of participants by discipline (and update) / Start List: The Bib attribute value has been changed from Numeric to String. (IR003): <ul style="list-style-type: none">Event Unit Results / Phase Results / RT Event Unit Results / RT Cumulative Results: Added the attribute "RankEqual" (as it is defined in the ODF Sport Messages Interface Document) in these messages to identify if the Rank is equalled.Event Unit Results / RT Event Unit Results: For the same reason to indicate if any rank is equalled have been added the code SW_T_ERANK as extension of SW_LEG_CYCLE from the element Competitor /ExtendedResults /ExtendedResult and the code SW_ERANK as extension of SW_SPLIT from the element Athlete /ExtendedResults /ExtendedResult.



Change Log

Version	Status	Changes on version
R2 v4.1	APP	<ul style="list-style-type: none">List of participants by discipline (and update): modified the comments of the attribute Bib to be optional instead of mandatory for the marathon event.List of teams by discipline (and update): updated the Trigger and Frequency to remove the reference of marathon event.
R2 v4.2	APP	<ul style="list-style-type: none">List of participants by discipline (and update) / List of teams by discipline (and update): Changed the format of the entry code E_Q_CITY from S(30) to S(25).The message "Cumulative Results" (DT_CUMULATIVE_RESULT) has been included for Results Summary in Heats and Semi-finals for events of Individual and Relay (similar to the corresponding message of "RT Cumulative Results").Event Unit Results / RT Event Unit Results: Added the code SW_ORDER as extension of SW_SPLIT to have the order of results at each split in the Marathon event, from the element Athlete/ExtendedResults/ExtendedResult.Discipline Configuration: Updated the value of the extension code SW_DISTANCE (of the code SW_SPLIT) to include the format N(2).N to the split distance for the Marathon event.RT Event Unit Results: The attribute @SortOrder has been updated to mandatory, as well as when it is expected (also when someone completes a split for all events).
R2 v5.0	APP	<ul style="list-style-type: none">List of participants by discipline (and update): E_ENTRY /E_RESERVE code has been removed.Results: Merge RT data in PiT.Cumulative Results and RT Cumulative Results: Description has been updated.Historical records / Historical records update: E_RECORD type has been changed to HER_RECORD to be consistent with other disciplines records.Records: E_RECORD type has been changed to ER_RECORD to be consistent with other disciplines records.Changes after the WNPA meeting (IR022):<ul style="list-style-type: none">Change the triggers and frequency as the revision of WNPA meetingCodes: add a format column to Section 3 of the Data Dictionaries
R2 v5.1	APP	<ul style="list-style-type: none">All RankEqual comments have been updated.RT Event Unit Results:<ul style="list-style-type: none">ER_SW /SW_LEG_CYCLE pos has been updated.ER_SW /SW_LAST_FINISHED code has been added in Result /Competitor /ExtendedResults / ExtendedResult.ER_SW /SW_LAST_FINISHED pos has been updated in Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult.ER_SW /SW_CURRENT_COMPETITOR value has been updated to Y or N.RT Event Unit Results / RT Cumulative Results: comments about ResultStatus have been updated
R2 v6.0	APP	<ul style="list-style-type: none">CR6385: Event Unit Results & RT Event Unit Results:<ul style="list-style-type: none">In case of PHOTO, Rank and Time behind (SW_DIFF) should be blank.RT Event Unit Results:<ul style="list-style-type: none">ER_SW /SW_FALSE_START code has been removed as it is not used.
R2 v7.0	APP	<ul style="list-style-type: none">CR4913: Event Unit Results and RT Event Unit Results:<ul style="list-style-type: none">ER_SW /SW_FLAG code has been added.ER_SW /SW_SPLIT /SW_DIFF extension code has been added.ER_SW /SW_SPLIT /SW_FLAG extension code has been removed.CR7196: Historical Records and Records:<ul style="list-style-type: none">HER_RECORD /SW_SPLIT code is now sent in HistoricalRecords /Record /RecordType /Competitor /ExtRecords /ExtRecord element.ER_RECORD /SW_SPLIT code is now sent in Record /RecordType /RecordEntries /RecordEntry /Competitor /ExtRecords /ExtRecord element.



Change Log

Version	Status	Changes on version
		<ul style="list-style-type: none">IR101: DT_SERIAL message added in the PiT messages.
R2 v8.0	APP	<ul style="list-style-type: none">CR7516:<ul style="list-style-type: none">Phase Result, Event Unit Results & RT Event Unit Results: element Result /RecordIndicators /RecordIndicator has been updated.Records & Historical Records: Record /RecordType element has been defined.Cumulative Results & RT Cumulative Results: element CumulativeResult /RecordIndicators /RecordIndicator has been updated.List of participants by discipline (and update): Entries E_Q_TIME, E_Q_DATE, E_Q_CITY and E_Q_COUNTRY have been updated with clarification that it only applies for Individuals (#67140).
R2 v8.1	APP	<ul style="list-style-type: none">List of participants by discipline (and update):<ul style="list-style-type: none">Entry E_Q_TIME has been updated with clarification that it is not required for Marathon (#64364).Discipline Configuration:<ul style="list-style-type: none">SW_RACE_DISTANCE value has been updated to N(4) or N(2).N for marathon (#71511).RT Event Unit Results:<ul style="list-style-type: none">ER_SW /SW_LAST_FINISHED code is expected with trigger T2 for Marathon also.Event Unit Results, Phase Results, Cumulative Results, RT Event Unit Results & RT Cumulative Results:<ul style="list-style-type: none">Flagged attribute Order as deprecated in the element RecordIndicator.Event Unit Results & RT Event Unit Results:<ul style="list-style-type: none">ER_SW /SW_DIFF and ER_SW /SW_SPLIT /SW_DIFF values have been updated, adding a "+" before the time difference. These codes should only be sent for Marathon.
R2 v8.2	APP	<ul style="list-style-type: none">RT Event Unit Results:<ul style="list-style-type: none">ER_SW /SW_LAST_FINISHED code is only expected with trigger T7 for Marathon event.



This page has been intentionally left blank