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Olympic Data Feed

ODF Powerlifting Data Dictionary

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TABLE OF CONTENT

1	Introduction	5
1.1	This document.....	5
1.2	Objective	5
1.3	Main Audience.....	5
1.4	Glossary	5
1.5	Related Documents.....	6
2	Overall Perspective	7
2.1	Objective	7
2.2	End to End data flow	7
3	Codes	8
4	Powerlifting Data Extension	9
4.1	General Issues	9
4.1.1	ODF header	9
4.1.2	Attributes Definition.....	9
5	Point in Time.....	10
5.1	Point in Time Applicable Messages	10
5.1.1	List of participants by discipline/ List of participants by discipline update	12
5.1.1.1	Description.....	12
5.1.1.2	Header Values.....	12
5.1.1.3	Trigger and Frequency	12
5.1.1.4	Message Structure	12
5.1.1.5	Message Values	12
5.1.1.6	Message sort	12
5.1.2	Start List.....	13
5.1.2.1	Description.....	13
5.1.2.2	Header Values.....	13
5.1.2.3	Trigger and Frequency	13
5.1.2.4	Message Structure	13
5.1.2.5	Message Values	13
5.1.2.6	Message sort	13
5.1.3	Event Unit Results	14
5.1.3.1	Description.....	14
5.1.3.2	Header Values.....	14
5.1.3.3	Trigger and Frequency	14
5.1.3.4	Message Structure	14
5.1.3.5	Message Values	14
5.1.3.6	Message sort	15
5.1.4	Records.....	16
5.1.4.1	Description.....	16
5.1.4.2	Header Values.....	16
5.1.4.3	Trigger and Frequency	16
5.1.4.4	Message Structure	16
5.1.4.5	Message Values	16
5.1.4.6	Message sort	16



- 5.1.5 Event's Medallists 17
 - 5.1.5.1 Description..... 17
 - 5.1.5.2 Header Values..... 17
 - 5.1.5.3 Trigger and Frequency 17
 - 5.1.5.4 Message Structure 17
 - 5.1.5.5 Message Values 17
 - 5.1.5.6 Message sort 17
- 5.1.6 Discipline/venue good morning..... 18
 - 5.1.6.1 Description..... 18
 - 5.1.6.2 Header Values..... 18
 - 5.1.6.3 Trigger and Frequency 18
 - 5.1.6.4 Message Structure 18
 - 5.1.6.5 Message Values 18
 - 5.1.6.6 Message sort 18
- 5.1.7 Discipline/venue good night..... 19
 - 5.1.7.1 Description..... 19
 - 5.1.7.2 Header Values..... 19
 - 5.1.7.3 Trigger and Frequency 19
 - 5.1.7.4 Message Structure 19
 - 5.1.7.5 Message Values 19
 - 5.1.7.6 Message sort 19
- DOCUMENT CONTROL 21**



1 Introduction

1.1 This document

This document includes the ODF Powerlifting Data Dictionary. This Data Dictionary refines the messages described in the ODF Central Messages Interface Document and ODF Sport Messages Interface Document specifically for Powerlifting, as well as defines the codes used in these messages.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Powerlifting Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Powerlifting competition is run.

1.3 Main Audience

The main audience of this document is the IPC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **IOC** – International Olympic Committee
- **IPC** – International Paralympic Committee
- **IPSF** – International Paralympic Sport Federation
- **NOC** – National Olympic Committee
- **NPC** – National Paralympic Committee
- **ODF** – Olympic Data Feed
- **ODF-RT** – Olympic Data Feed Real Time
- **PO** – Powerlifting
- **RSC** – Results System Codes
- **WNPA** – World News Press Agencies



1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT001	ODF Message Transmission Document	This document describes the technical standards to be used to transfer ODF messages between the message generators and the final ODF users
ODF/COD001	ODF Common Codes Document	This document describes the ODF codes used across the rest of the ODF documents
ODF/INT003	ODF Central Messages Interface Document	This document describes the ODF central messages
ODF/INT004	ODF Sport Messages Interface Document	This document describes the ODF sport messages, generated independently by each sport



2 Overall Perspective

2.1 Objective

The objective of this document is to focus on the formal definition of the ODF Powerlifting Data Dictionary.

2.2 End to End data flow

The general rules as described in the documents referenced in the section 1.5 will have to be considered for a complete and formal definition. It is especially important the ODF Central Messages Interface Document and ODF Sport Messages Interface Document, since this ODF Powerlifting Data Dictionary is a particularization of those documents.

In the following sections, for each ODF sport message it will be explained in further detail those elements, attributes, codes, ODF header, the trigger and frequency for each message generation, as well as the sort of the message that are particular in the case of Powerlifting.

Any ODF Powerlifting message should follow all the previous definitions in order to be considered as an ODF compliant message.



3 Codes

Several codes are used in the definition of the messages in this document. Any code will be referenced the following way:

CC @CodeEntity

CodeEntity is the name of the entity that identifies a particular set of codes.

The following table describes the codes entities used in document sorted by name, indicating whether the set of values can be found in the ODF Common Codes Document, or listed in the table itself, otherwise. Please refer to ODF Sport Messages Interface Document to know the format of these codes.

Code Entity	Code Entity Set of Values	
CC @IRM	Code	Description
	DSQ	Disqualified
	DNS	Did not start
	DNF	Did not finish
CC @RecordType	Defined in ODF Common Codes Document See entity Record Type <ul style="list-style-type: none">The entity's attribute to be used is Code	
CC @ResultType	Code	Description
	WEIGHT	Weight
	IRM	Invalid Result Mark
CC @SportClass	Defined in ODF Common Codes Document See entity Sports Class - Paralympic. The code to be used is found in the Class column.	



4 Powerlifting Data Extension

4.1 General Issues

The following sections extend and complete the information to be sent in each of the messages for this particular discipline, if some particularization is needed. If there are special considerations for any of the message types that have to be sent for this discipline, then they should be considered in the following sections. If nothing is mentioned for a particular message type, then the general rules, as defined either in the ODF Central Messages Interface Document or ODF Sport Messages Interface Document, should be respected for the messages described in the chapter 4 of this document.

4.1.1 ODF header

Regarding to the ODF header values, you should also follow the description in the ODF Central Messages Interface Document or ODF Sport Messages Interface Document. However, the following attributes could be refined for each message type regarding to the header values:

- ODF Header: DocumentCode.

4.1.2 Attributes Definition

The attributes types are explained in the section “5.1.2. Attributes Definition” of the ODF Central Messages Interface Document. Please, refer to that document for further information



5 Point in Time

5.1 Point in Time Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Powerlifting, as well as the category of each message, which identifies if the message structure definition can be found either in the ODF Sport Messages Interface Document or ODF Central Messages Interface Document.

- The column “Message type” indicates the DocumentType that identifies a message
- The column “Message name” is the message name identified by the message type
- The column “Message documented” indicates the document where you should go to have the general definition for a particular Message type
- The column “Message used” indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport.
- The column “Message extended” indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the “Message used in this sport column”. If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules.

Message Type	Message name	Message documented	Message used	Message extended
DT_SCHEDULE	Competition schedule	Central	X	
DT_SCHEDULE_UPDATE	Competition schedule update	Central	X	
DT_PARTIC	List of participants by discipline	Central	X	X
DT_PARTIC_UPDATE	List of participants by discipline update	Central	X	X
DT_PARTIC_TEAMS	List of teams	Central		
DT_PARTIC_TEAMS_UPDATE	List of teams update	Central		
DT_PARTIC_HORSES	List of equestrian horses	Central		
DT_PARTIC_HORSES_UPDATE	List of horses update	Central		
DT_MEDALS	Medal standings	Central	Global	
DT_MEDALLISTS_DAY	Medallists of the day	Central	Global	
DT_HISTORIC_RECORD	Historical records	Central	X	
DT_HIST_REC_UPDATE	Historical records update	Central	X	
DT_GLOBAL_GM	Global good morning	Central	Global	
DT_GLOBAL_GN	Global good night	Central	Global	



Message Type	Message name	Message documented	Message used	Message extended
DT_START_LIST	Start List	Sports	X	X
DT_RESULT	Event Unit Results	Sports	X	X
DT_PHASE_RESULT	Phase Results	Sports		
DT_CUMULATIVE_RESULT	Cumulative Results	Sports		
DT_POOL_STANDING	Pool Standings of group in a team competition	Sports		
DT_RANKING	Event Final ranking	Sports		
DT_STATS	Statistics table	Sports		
DT_MEDALLISTS	Medallists of one event	Sports	X	X
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	Sports	X	
DT_RECORD	Records	Sports	X	X
DT_COMMUNICATION	Official Communication	Sports	X	
DT_BRACKETS	Brackets	Sports		
DT_GM	Discipline/venue good morning	Sports	X	X
DT_GN	Discipline/venue good night	Sports	X	X
DT_FED_RANKING	Federation Ranking	Sports		
DT_CONFIG	Discipline Configuration	Sports		
DT_WEATHER	Event Unit Weather conditions	Sports		
DT_SERIAL	List of Current PiT Serial	Sports	X	



5.1.1 List of participants by discipline/ List of participants by discipline update

5.1.1.1 Description

This message is the List of participants by discipline/ List of participants by discipline update message as described in the ODF Sport Messages Interface Document.

5.1.1.2 Header Values

The definition in the ODF Central Messages Interface Document is valid.

5.1.1.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.1.4 Message Structure

The optional elements defined for this message in the ODF Central Messages Interface Document that should be included in the case of Powerlifting are:

- EventEntry

In the next section (message values), there is a more detailed definition.

5.1.1.5 Message Values

The following table lists only extra optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Powerlifting, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
RegisteredEvent	Class	M	CC @SportCla ss	Code to identify the Sport class

The following table describes in more detail the EventEntry element in the case of Powerlifting.

Element: Competition /Participant /Discipline /RegisteredEvent /EventEntry			
Type	Code	Value	Description
E_ENTRY	E_ENTRY_TOT	N(3).N(1) 900.9	For @Type: Send proposed type For @Code: Send proposed code For @Value: Send proposed Value

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
E_ENTRY /E_ENTRY TOT	Entry Total	Always

5.1.1.6 Message sort

Please, follow the general definition.



5.1.2 Start List

5.1.2.1 Description

This message is the Start List message as described in the ODF Sport Messages Interface Document.

5.1.2.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.2.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.2.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Powerlifting are:

- N/A.

In the next section (message values), there is a more detailed definition.

5.1.2.5 Message Values

The following table lists the Start List optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Powerlifting, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Start	StartOrder	M	Numeric	Number based in the first attempt
	SortOrder	M	Numeric	Same @StartOrder

5.1.2.6 Message sort

Please, follow the general definition.



5.1.3 Event Unit Results

5.1.3.1 Description

This message is the Event Unit Results message as described in the ODF Sport Messages Interface Document.

5.1.3.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.3.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following:

- After each group
 - ResultStatus in the headers will have the value “INTERIM”
- After last group
 - ResultStatus in the headers will have the value “OFFICIAL” or “UNOFFICIAL”

5.1.3.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Powerlifting are:

- RecordIndicators and its child element RecordIndicator

5.1.3.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF Sport Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Result	Rank	O	Numeric	Rank of the competitor in the corresponding event. This attribute is optional.
	RankEqual	O	Y/N	It must be sent always that the Rank attribute is sent in order to identify if the Rank is equalled.
	ResultType	M	CC @ResultType	Result type.
	IRM	O	CC @IRM	IRM for the event. Send just in the case @ResultType is IRM (see codes section)
	Result	O	N(3) or '-'	Result for the particular event.



Element	Attribute	M/O	Value	Comments
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the overall rank, but it should be used to sort out rank ties as well as results without rank (because there is a IRM or it is an intermediate result).

The following table describes in more detail the RecordIndicator element in the case of Powerlifting.

Element	Attribute	M/O	Value	Comments
Result /RecordIndicators /RecordIndicator	Order	M	Numeric	Deprecated: For London, Order is always '1' for records broken/equalled in this Event Unit.
	Code	M	CC @RecordCode	Code which describes the record broken by the result value (e.g. "POW053000").
	RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken (e.g. "WR").

5.1.3.6 Message sort

Please, follow the general definition.



5.1.4 Records

5.1.4.1 Description

This message is the Records message as described in the ODF Sport Messages Interface Document.

5.1.4.2 Header Values

Please, follow the general definition.

5.1.4.3 Trigger and Frequency

Please, follow the general definition.

5.1.4.4 Message Structure

Please, follow the general definition.

5.1.4.5 Message Values

The following table lists the Records optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Powerlifting, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
RecordEntry /RecordData	ResultType	M	CC @ResultType	It will be a result categorization, to indicate whether the result that is for the record is a distance, a time, etc.
	Result	M	N(3).N(1) 900.9	The result of the competitor for the record
/Competitor /RecordData	Country	M	CC @Country	Country code where the record was broken
	Place	M	S(40)	The place (town or city) where the record was broken
	Date	M	YYYYMMDD	The date where the record was broken.
	Time	M	MillisTime	Time when was broken the record. Mandatory for the current records.
	Event	M	S(40)	Send in the case Historical='Y'. Send the text of the event name where the record was broken (example: "World Championships", "Olympic Games", etc.).

5.1.4.6 Message sort

Please, follow the general definition.



5.1.5 Event's Medallists

5.1.5.1 Description

This message is the Event's Medallists message as described in the ODF Sport Messages Interface Document.

In the case of Powerlifting, the message has to be sent for all the competition events, as listed in the header values section.

5.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Common Codes document (header values sheet).

5.1.5.3 Trigger and Frequency

Please, follow the general definition.

5.1.5.4 Message Structure

Please, follow the general definition.

5.1.5.5 Message Values

The following table lists the Event's Medallists optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Powerlifting, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Competitor	Order	M	Numeric	Competitor order Order attribute needs to be incremented each time a tied medal occurs, so if athlete A achieves the Gold first he will get Order=1, athlete B achieves it second he will get Order=2 and so on.

5.1.5.6 Message sort

Please, follow the general definition.



5.1.6 Discipline/venue good morning

5.1.6.1 Description

This message is the Discipline/venue good morning message as described in the ODF Sport Messages Interface Document.

5.1.6.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.6.3 Trigger and Frequency

Please, follow the general definition.

5.1.6.4 Message Structure

Please, follow the general definition.

5.1.6.5 Message Values

Please, follow the general definition.

5.1.6.6 Message sort

Please, follow the general definition.



5.1.7 Discipline/venue good night

5.1.7.1 Description

This message is the Discipline/venue good night message as described in the ODF Sport Messages Interface Document.

5.1.7.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.7.3 Trigger and Frequency

Please, follow the general definition.

5.1.7.4 Message Structure

Please, follow the general definition.

5.1.7.5 Message Values

Please, follow the general definition.

5.1.7.6 Message sort

Please, follow the general definition.





DOCUMENT CONTROL

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R2 v1.0	SFR	<ul style="list-style-type: none">• First version
R2 v1.0	SFA	<ul style="list-style-type: none">• No changes
R2 v1.0	APP	<ul style="list-style-type: none">• No changes
R2 v2.0	APP	<ul style="list-style-type: none">• IR0101: Add DT_SERIAL message in the PiT messages• Defect 56168: Point in Time Applicable Messages: marked Historical Records / Historical Record Update as messages used• Defect 56175: List of participants by discipline/ List of participants by discipline update: removed EventEntry element• Defect 56186: Event Unit Results: include the result status INTERIM
R2 v2.1	APP	<ul style="list-style-type: none">• EU Results / Records: updated format for Result attribute
R2 v2.2	APP	<ul style="list-style-type: none">• Defect 66621: Codes: updated CC @SportClass description
R2 v2.3	APP	<ul style="list-style-type: none">• EU Results: removed decimal position in value format for Result attribute
R2 v2.4	APP	<ul style="list-style-type: none">• Defect 75143: DT_PARTIC/DT_PART_UPDATE added Entry Total element (Minimum Qualification Standard)• Defect 78806: DT_MEDALLISTS: updated Competition\Medal\Competitor – Order element• Defect 73692: DT_RESULTS: Record indicator information added



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