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Olympic Data Feed

ODF Wheelchair Rugby Data Dictionary

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1 Introduction

1.1 This document

This document includes the ODF Wheelchair Rugby Data Dictionary. This Data Dictionary refines the messages described in the ODF Central Messages Interface Document and ODF Sport Messages Interface Document specifically for Wheelchair Rugby, as well as defines the codes used in these messages.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Wheelchair Rugby Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Wheelchair Rugby competition is run.

1.3 Main Audience

The main audience of this document is the IPC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **IOC** – International Olympic Committee
- **IPC** – International Paralympic Committee
- **IWRF** – International Wheelchair Rugby Federation
- **NOC** – National Olympic Committee
- **NPC** – National Paralympic Committee
- **ODF** – Olympic Data Feed
- **ODF-RT** – Olympic Data Feed Real Time
- **RSC** – Results System Codes
- **WR** – Wheelchair Rugby
- **WNPA** – World News Press Agencies

1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT001	ODF Message	This document describes the



Document Reference	Document Title	Document Description
	Transmission Document	technical standards to be used to transfer ODF messages between the message generators and the final ODF users
ODF/COD001	ODF Common Codes Document	This document describes the ODF codes used across the rest of the ODF documents
ODF/INT003	ODF Central Messages Interface Document	This document describes the ODF central messages
ODF/INT004	ODF Sport Messages Interface Document	This document describes the ODF sport messages, generated independently by each sport



2 Overall Perspective

2.1 Objective

The objective of this document is to focus on the formal definition of the ODF Wheelchair Rugby Data Dictionary.

2.2 End to End data flow

The general rules as described in the documents referenced in the section 1.5 will have to be considered for a complete and formal definition. It is especially important the ODF Central Messages Interface Document and ODF Sport Messages Interface Document, since this ODF Wheelchair Rugby Data Dictionary is a particularization of those documents.

In the following sections, for each ODF sport message it will be explained in further detail those elements, attributes, codes, ODF header, the trigger and frequency for each message generation, as well as the sort of the message that are particular in the case of Wheelchair Rugby.

Any ODF Wheelchair Rugby message should follow all the previous definitions in order to be considered as an ODF compliant message.



3 Codes

Several codes are used in the definition of the messages in this document. Any code will be referenced the following way:

CC @CodeEntity

CodeEntity is the name of the entity that identifies a particular set of codes.

The following table describes the codes entities used in document sorted by name, indicating whether the set of values can be found in the ODF Common Codes Document, or listed in the table itself, otherwise. Please refer to ODF Sport Messages Interface Document to know the format of these codes.

Code Entity	Code Entity Set of Values	
CC @Function	Defined in ODF Common Codes Document See entity Function <ul style="list-style-type: none">The entity's attribute to be used is Code	
CC @IRM	Code	Description
	DSQ	Disqualified
CC @ResultType	Code	Description
	POINTS	Points
	IRM_POINTS	For both, Points and invalid result mark
CC @SportClass	Defined in ODF Common Codes Document See entity Sports Class - Paralympic. The code to be used is found in the Class column.	



4 Wheelchair Rugby Data Extension

4.1 General Issues

The following sections extend and complete the information to be sent in each of the messages for this particular discipline, if some particularization is needed. If there are special considerations for any of the message types that have to be sent for this discipline, then they should be considered in the following sections. If nothing is mentioned for a particular message type, then the general rules, as defined either in the ODF Central Messages Interface Document or ODF Sport Messages Interface Document, should be respected for the messages described in the chapter 4 of this document.

4.1.1 ODF header

Regarding to the ODF header values, you should also follow the description in the ODF Central Messages Interface Document or ODF Sport Messages Interface Document. However, the following attributes could be refined for each message type regarding to the header values:

- ODF Header: DocumentCode.

4.1.2 Attributes Definition

The attributes types are explained in the section “5.1.2. Attributes Definition” of the ODF Central Messages Interface Document. Please, refer to that document for further information



5 Point in Time

5.1 Point in Time Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Wheelchair Rugby, as well as the category of each message, which identifies if the message structure definition can be found either in the ODF Sport Messages Interface Document or ODF Central Messages Interface Document.

- The column “Message type” indicates the DocumentType that identifies a message
- The column “Message name” is the message name identified by the message type
- The column “Message documented” indicates the document where you should go to have the general definition for a particular Message type
- The column “Message used” indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport.
- The column “Message extended” indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the “Message used in this sport column”. If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules.

Message Type	Message name	Message documented	Message used	Message extended
DT_SCHEDULE	Competition schedule	Central	X	
DT_SCHEDULE_UPDATE	Competition schedule update	Central	X	
DT_PARTIC	List of participants by discipline	Central	X	X
DT_PARTIC_UPDATE	List of participants by discipline update	Central	X	X
DT_PARTIC_TEAMS	List of teams	Central	X	X
DT_PARTIC_TEAMS_UPDATE	List of teams update	Central	X	X
DT_PARTIC_HORSES	List of equestrian horses	Central		
DT_PARTIC_HORSES_UPDATE	List of horses update	Central		
DT_MEDALS	Medal standings	Central	Global	
DT_MEDALLISTS_DAY	Medallists of the day	Central	Global	
DT_HISTORIC_RECORD	Historical records	Central		
DT_HIST_REC_UPDATE	Historical records update	Central		
DT_GLOBAL_GM	Global good morning	Central	Global	
DT_GLOBAL_GN	Global good night	Central	Global	



Message Type	Message name	Message documented	Message used	Message extended
DT_START_LIST	Start List	Sports	X	X
DT_RESULT	Event Unit Results	Sports	X	X
DT_PHASE_RESULT	Phase Results	Sports		
DT_CUMULATIVE_RESULT	Cumulative Results	Sports		
DT_POOL_STANDING	Pool Standings of group in a team competition	Sports		
DT_RANKING	Event Final ranking	Sports		
DT_STATS	Statistics table	Sports		
DT_MEDALLISTS	Medallists of one event	Sports	X	X
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	Sports	X	
DT_RECORD	Records	Sports		
DT_COMMUNICATION	Official Communication	Sports	X	
DT_BRACKETS	Brackets	Sports		
DT_GM	Discipline/venue good morning	Sports	X	X
DT_GN	Discipline/venue good night	Sports	X	X
DT_FED_RANKING	Federation Ranking	Sports		
DT_CONFIG	Discipline Configuration	Sports		
DT_WEATHER	Event Unit Weather conditions	Sports		
DT_SERIAL	List of Current PiT Serial	Sports	X	



5.1.1 List of participants by discipline/ List of participants by discipline update

5.1.1.1 Description

This message is the List of participants by discipline/ List of participants by discipline update message as described in the ODF Sport Messages Interface Document.

5.1.1.2 Header Values

The definition in the ODF Central Messages Interface Document is valid.

5.1.1.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.1.4 Message Structure

The optional elements defined for this message in the ODF Central Messages Interface Document that should be included in the case of Wheelchair Rugby are:

- Participant /Discipline /RegisteredEvent /EventEntry

In the next section (message values), there is a more detailed definition.

5.1.1.5 Message Values

The following table lists only extra optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Wheelchair Rugby, as well as the attributes that have an extended definition, for the rest of normal attributes please, follow ODF Basketball Data Dictionary definition.

Element	Attribute	M/O	Value	Comments
RegisteredEvent	Class	M	CC @SportClass	Code to identify the Sport class

The following table describes in more detail the EventEntry element in the case of Wheelchair Rugby.

Element: Competition /Participant /Discipline /RegisteredEvent /EventEntry				
Type	Code	Pos	Value	Description
E_ENTRY	E_CAPTAIN		S(1)	For @Type: Send proposed type
				For @Code: Send proposed code for the captain
				For @Pos Do not send anything
				For @Value: Send Y in case the participant is a captain, N just if the value of the attribute has changed
E_ENTRY	E_CLUB_NAME		S(n)	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos Do not send anything
				For @Value:



Element: Competition /Participant /Discipline /RegisteredEvent /EventEntry				
				Club name
	E_CLUB_ORG		CC @Country	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos Do not send anything
				For @Value: Club Country Code

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
E_ENTRY /E_CAPTAIN	Captain	As soon as this information is known (this information can be sent in both messages)
E_ENTRY /E_CLUB_NAME	Club Name	As soon as this information is known (this information only will be sent in the update message)
E_ENTRY /E_CLUB_ORG	Club Country	Always, as soon as this information is known (this information only will be sent in the update message)

5.1.1.6 Message sort

Please, follow the general definition.



5.1.2 List of teams / List of teams update

5.1.2.1 Description

This message is the List of teams (and the update) as described in the ODF Central Messages Interface Document.

5.1.2.2 Header Values

The definition in the ODF Central Messages Interface Document is valid

5.1.2.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.2.4 Message Structure

The optional elements defined for this message in the ODF Central Messages Interface Document that should be included in the case of Wheelchair Rugby are:

- Team /TeamOfficials /Official (for coaches)
- Team /Discipline /RegisteredEvent /EventEntry

In the next section (message values), there is a more detailed definition.

5.1.2.5 Message Values

The following table lists the “List of teams by discipline / update” optional attributes (defined in the ODF Central Messages Interface Document) that are used in the case Wheelchair Rugby, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Team /TeamOfficials /Official	Function	M	CC @Function	Official's function for the team

The following table describes in more detail the EventEntry element in the case of Wheelchair Rugby.

Element: Competition /Team /Discipline /RegisteredEvent /EventEntry				
Type	Code	Pos	Value	Description
E_ENTRY	E_SHIRT	N(1) 0	String	For @Type: Send proposed type For @Code: Send proposed code For @Pos Send 1 for Primary Dark shirt uniform and 2 for Alternate Light shirt uniform For @Value: Colour's Shirt Uniform
	E_SHORTS	N(1) 0	String	For @Type: Send proposed type For @Code: Send proposed code For @Pos Send 1 for Primary Dark shorts uniform and 2 for Alternate Light shorts uniform



Element: Competition /Team /Discipline /RegisteredEvent /EventEntry				
				For @Value: Colour's Shorts Uniform
	E_GROUP		String	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos Do not send anything
				For @Value: Team's Group

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
E_ENTRY /E_SHIRT	Primary Dark / Alternate Light team shirt uniform colour	As soon as this information is known (this information can be sent in both messages)
E_ENTRY /E_SHORTS	Primary Dark / Alternate Light team shorts uniform colour	As soon as this information is known (this information can be sent in both messages)
E_ENTRY /E_GROUP	Team's Group	As soon as this information is known (this information can be sent in both messages)

5.1.2.6 Message sort

Please, follow the general definition.



5.1.3 Start List

5.1.3.1 Description

This message is the Start List message as described in the ODF Sport Messages Interface Document.

5.1.3.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.3.3 Trigger and Frequency

The definition in the ODF Central Messages Interface Document is valid.

5.1.3.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Wheelchair Rugby are:

- N/A.

In the next section (message values), there is a more detailed definition.

5.1.3.5 Message Values

The following table lists the Start List optional attributes (defined in the ODF Sport Messages Interface Document) that are used in the case of Wheelchair Rugby, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Start	StartOrder	M	Numeric	Send 1 for Home team, send 2 for Away team.
	SortOrder	M	Numeric	

5.1.3.6 Message sort

Please, follow the general definition.

5.1.4 Event Unit Results

5.1.4.1 Description

This message is the Event Unit Results message as described in the ODF Sport Messages Interface Document.

5.1.4.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values sheet).

5.1.4.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following:

- After each period
- After last extra time or shoot-out (if any)
- After the match (unit).



5.1.4.4 Message Structure

The optional elements defined for this message in the ODF Sport Messages Interface Document that should be included in the case of Wheelchair Rugby are:

- N/A

5.1.4.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF Sport Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Result	ResultType	M	CC @ResultType	Result type, either goals or IRM with points for the corresponding event unit.
	IRM	O	CC @IRM	IRM of the Team for the particular event unit. Send just in the case @ResultType both Points and IRM (see codes section)
	Result	O	N(2) 90	Result (until finish the extra times if are available) of the Team for the particular event unit. Not included the goals for penalty Shoot-out.
	WLT	O	CC @WLT	The code whether a competitor won or lost.
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the Home team (1) and the Away team (2)

5.1.4.6 Message sort

Please, follow the general definition.



5.1.5 Event's Medallists

5.1.5.1 Description

This message is the Event's Medallists message as described in the ODF Sport Messages Interface Document.

In the case of Wheelchair Rugby, the message has to be sent for all the competition events, as listed in the header values section.

5.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Common Codes document (header values sheet).

5.1.5.3 Trigger and Frequency

Please, follow the general definition.

5.1.5.4 Message Structure

Please, follow the general definition.

5.1.5.5 Message Values

Please, follow the general definition.

5.1.5.6 Message sort

Please, follow the general definition.



5.1.6 Discipline/venue good morning

5.1.6.1 Description

This message is the Discipline/venue good morning message as described in the ODF Sport Messages Interface Document.

5.1.6.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.6.3 Trigger and Frequency

Please, follow the general definition.

5.1.6.4 Message Structure

Please, follow the general definition.

5.1.6.5 Message Values

Please, follow the general definition.

5.1.6.6 Message sort

Please, follow the general definition.



5.1.7 Discipline/venue good night

5.1.7.1 Description

This message is the Discipline/venue good night message as described in the ODF Sport Messages Interface Document.

5.1.7.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.7.3 Trigger and Frequency

Please, follow the general definition.

5.1.7.4 Message Structure

Please, follow the general definition.

5.1.7.5 Message Values

Please, follow the general definition.

5.1.7.6 Message sort

Please, follow the general definition.



6 PDF feed

The following chapter describes the ODF-PDF part of Wheelchair Rugby.

6.1 PDF Applicable Messages

The next table is a full list of all ODF-PDF messages and describes the list of messages used in Wheelchair Rugby the same way as it is done in the table of chapter 4.

Message Type	Message name	Message documented	Message used in this sport	Message extended in this document
DT_PDF	PDF messages, these messages includes a PDF file inside of them based in the ORIS (or PRIS) type	Sports	X	X
DT_PDF_GM	PDF Discipline/Venue good morning	Sports	X	
DT_PDF_GN	PDF Discipline/venue good night	Sports	X	
DT_PDF_SERIAL	List of Current PDF Serial	Sports	X	



6.1.1 DT PDF

6.1.1.1 Description

This message is the PDF message as described in the ODF Sport Messages Interface Document.

6.1.1.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the PDF as described in the ODF Common Codes document.

For PDF outputs which contain information for a single team, use DocumentSubcode to specify the Organisation code (NOC code) of the team. The DocumentCode attribute in the ODF header will be sent for all competition events according to the ODF Common Codes document (ODF Header Values sheet). (e.g., DT_PDF: C33 Team Roster; DT_PDF:C84x Team Statistics).

6.1.1.3 Trigger and Frequency

Please, follow the general definition.

6.1.1.4 Message Structure

Please, follow the general definition.

6.1.1.5 Message Values

Please, follow the general definition.

6.1.1.6 Message sort

Please, follow the general definition.





DOCUMENT CONTROL

Version history

Version	Date	Comments
R2 v1.0	8 Apr 2011	Submitted for review version
R2 v1.0	6 May 2011	Submitted for approval version
R2 v1.1	20 May 2011	Approved version
R2 v2.0	9 Nov 2011	CR005721
R2 v3.0	10 Feb 2012	IR0101
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Change Log

Version	Status	Changes on version
R2 v1.0	SFR	<ul style="list-style-type: none">• First version
R2 v1.0	SFA	<ul style="list-style-type: none">• No changes
R2 v1.1	APP	<ul style="list-style-type: none">• Codes: removed CC @Position and CC @PositionNumber• List of participants: removed E_ENTRY /E_POSITION
R2 v2.0	APP	<ul style="list-style-type: none">• CR5751: Section for DT_PDF messages has been added with a sub-section for Header Values in special cases.
R2 v3.0	APP	<ul style="list-style-type: none">• IR0101: Add DT_SERIAL message in the PiT messages
R2 v3.1	APP	<ul style="list-style-type: none">• Defect 66621: Codes: updated CC @SportClass description
R2 v3.2	APP	<ul style="list-style-type: none">• Defect 74376: Delete the row E_POSITION in List of participants by discipline• Defect 75023: Modified ODF Volleyball to ODF Basketball in List of participants by discipline
R2 v4.0	APP	<ul style="list-style-type: none">• CR012332: Update references for Primary and Alternate to Dark and Light



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