

Modifications from London ODF versions are highlighted in **green**

Olympic Data Feed

Baku 2015

ODF Gymnastics Acrobatic Data Dictionary

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Technology and Information Department

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Baku 2015
1ST EUROPEAN GAMES

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1 Introduction

1.1 This document

This document includes the ODF Gymnastics Acrobatic Data Dictionary. This Data Dictionary refines the messages described in the ODF2 General Messages Interface Document specifically for Gymnastics Acrobatic.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Gymnastics Acrobatic Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Gymnastics Acrobatic competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the News and Press Agencies, Rights Holding Broadcasters and European Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **EF** – European Federation
- **EOC** – European Olympic Committee
- **NOC** – National Olympic Committee
- **ODF** – Olympic Data Feed
- **RSC** – Results System Codes
- **AC** – Gymnastics Acrobatic

1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT401	ODF Principles for the Baku 2015 European Games	This document describes the general technical standards to be used at the European Games in Baku 2015
ODF/COD404	ODF Common Codes	This document describes the ODF codes used across the rest of the ODF documents
ODF/INT407	ODF2 General Messages Interface Document	This document describes the ODF central and sport messages in the ODF2 format
ODF/COD405	ODF Header Values	This document details the header values, showing which RSCs are used in which messages

2 Codes

Several codes are used in the definition of the messages in this document. Any code will be referenced the following way:

CC @CodeEntity

CodeEntity is the name of the entity that identifies a particular set of codes.

The following table describes the codes entities used in document sorted by name, indicating whether the set of values can be found in the ODF Common Codes Document, or listed in the table itself, otherwise. Please refer to the Sport Codes paragraph of the ODF2 General Messages Interface Document to know the format of these codes.

Code Entity	Code Entity Set of Values	
CC @DisciplineGender	Code	Description
	0	Global
	X	Mixed
	W	Women
CC @Event	<i>Defined in ODF Common Codes Document See entity Event Unit The entity's attribute to be used is Event</i>	
CC @Exercise	Code	Description
	BALANCE	Balance
	DYNAMIC	Dynamic
	COMBINED	Combined
CC @Gender	Code	Description
	0	Global
	M	Men
	W	Women
CC @Inquiry	Code	Description
	SUBMITTED	Submitted
	ACCEPTED	Accepted
	REJECTED	Rejected
CC @IRM	Code	Description
	DNF	Did not Finish
	DNS	Did not Start
	DSQ	Disqualified
CC @JuryType	Code	Description
	JUDGE	Judge
	SUPERIOR	Superior Jury Member
CC @Location	Code	Description
	NGA	National Gymnastics Arena
CC @Phase	<i>Defined in ODF Common Codes Document See entity Event Unit The entity's attribute to be used is Phase</i>	
CC @QualificationMark	Code	Description
	Q	Qualified
	R1	Reserve 1
	R2	Reserve 2

Code Entity	Code Entity Set of Values	
CC @ResultsFunction	Defined in ODF Common Codes Document See entity Participant Function The entity's attribute to be used is Code	
CC @ResultType	Code	Description
	IRM	Invalid result mark
	NO_SCORE	No Valid Score
	NOT_COMPETING	Athlete did not compete at the apparatus
	POINTS	Points (Valid Score)
CC @Stage	Code	Description
	CURRENT	Current Athlete
	LAST	Last Scored
	NEXT	Next Athlete
	WAITING	Waiting for Result
CC @VenueCode	Code	Description
	NGA	National Gymnastics Arena

3 Messages

3.1 Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Gymnastics Acrobatic.

- The column “Message type” indicates the DocumentType that identifies a message
- ~~The column “Message documented” indicates the document where you should go to have the general definition for a particular Message type~~
- The column “Message used in this sport” indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport.
- The column “Message extended in this document” indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the “Message used in this sport column”. If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules.

Message Type	Message name	Message used in this sport	Message extended in this document
DT_SCHEDULE	Competition schedule	X	
DT_SCHEDULE_UPDATE	Competition schedule update	X	
DT_PARTIC	List of participants by discipline	X	X
DT_PARTIC_UPDATE	List of participants by discipline update	X	X
DT_PARTIC_TEAMS	List of teams	X	
DT_PARTIC_TEAMS_UPDATE	List of teams update	X	
DT_MEDALS	Medal standings	Global (ODF2 format)	
DT_MEDALLISTS_DAY	Medallists of the day	Global (ODF2 format)	
DT_HISTORIC_RECORD	Historical records		
DT_GLOBAL_GM	Global good morning	Global (ODF2 format)	
DT_GLOBAL_GN	Global good night	Global (ODF2 format)	
DT_RESULT	Event Unit Start List and Results	X	X
DT_PLAY_BY_PLAY	Play by Play		
DT_CURRENT	RT Current Information	X	X
DT_RESULT_ANALYSIS	Extended Event Unit Results		
DT_PHASE_RESULT	Phase Results		
DT_CUMULATIVE_RESULT	Cumulative Results	X	X
DT_POOL_STANDING	Pool Standings		
DT_RANKING	Event Final ranking	X	X
DT_STATS	Statistics table		
DT_MEDALLISTS	Medallists of one event	X	
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	X	
DT_RECORD	Records		
DT_COMMUNICATION	Official Communication	X	
DT_BRACKETS	Brackets		
DT_LOCAL_ON	Discipline/venue start transmission	X	
DT_LOCAL_OFF	Discipline/venue stop transmission	X	
DT_CONFIG	Configuration	X	X
DT_WEATHER	Event Unit Weather conditions		
DT_KA	Keep Alive	X	

3.1.1 List of participants by discipline / List of participants by discipline update

3.1.1.1 Description

This message is the List of participants by discipline message as described in the ODF2 General Messages Interface Document.

3.1.1.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document.

3.1.1.3 Trigger and Frequency

Please, follow the general definition.

3.1.1.4 Message Structure

Please, follow the general definition.

3.1.1.5 Message Values

The following table lists the List of athletes by discipline optional attributes (defined in the ODF2 General Messages Interface Document) that are used in the case of Gymnastics Acrobatic, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Participant	MainFunctionId	M	CC @ResultsFunction	Main function
Participant /Discipline	IFId	O	S(16)	FIG Licence Number. It will be included if this information is available just for the athletes.

3.1.1.6 Message sort

Please, follow the general definition.

3.1.2 Event Unit Start List and Results

3.1.2.1 Description

This message is the Event Unit Start List and Results message as described in the ODF2 General Messages Interface Document.

3.1.2.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document which will be one unit for each session.

3.1.2.3 Trigger and Frequency

This message is sent for both Mixed Pairs and Women's Groups (All Around and Apparatus Events).

Please, follow the general definition, taking also into account the following

- As soon as the competition order is known and any updates (ResultStatus = "START_LIST")
- When the first competitor starts and during the unit with all updates (ResultStatus = "LIVE")
- After the unit has finished (ResultStatus = "UNOFFICIAL")
- After the Result is Approved (ResultStatus = "OFFICIAL")

3.1.2.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included in the case of Gymnastics Acrobatic are:

- ExtendedInfos /UnitDateTime
- ExtendedInfos /ExtendedInfo
- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- Officials /Official
- Result /Competitor /EventUnitEntry
- Competitor /ExtendedResults /ExtendedResult

3.1.2.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF2 General Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
ExtendedInfos /SportDescription	DisciplineName	M	S(40)	Text description from common codes
	EventName	M	S(40)	Text short description, not code
	SubEventName	M	S(40)	Text short description or the Event Unit, not code
	Gender	M	CC @DisciplineGender	
ExtendedInfos /VenueDescription	Venue	M	CC @VenueCode	Venue Code
	VenueName	M	S(25)	Text short description, not code
	Location	M	CC @Location	Location Code
	LocationName	M	S(30)	Text short description, not code
Officials/Official	Code	M	S(20) with no leading zeroes	Official ID
	Function	M	CC @ResultsFunction	Function of the Official
	Order	M	Numeric #0	Send order inside each apparatus according to EGRIS
Result	Rank	O	Numeric	Send if all rotations are included inside the single unit else do not send.
	ResultType	O	CC @ResultType	Result type
	IRM	O	CC @IRM	IRM for the particular event unit
	Result	O	Numeric ##0.000	Send just in the case @ResultType is IRM Score total for all rotations included in the unit

Element	Attribute	M/O	Value	Comments
	SortOrder	M	Numeric	Send the order of the competitor. Before the start of the competition it is the same as StartSortOrder. After the competition has started it will consider also the rank in the case the unit includes all rotations and the Rank is included in the message.
	StartOrder	M	S(2)	Send the start order for the rotation, 1 to n
	StartSortOrder	M	Numeric	Send the order of competitor in the rotation, 1 to n
Result /Competitor /Composition /Athlete	Order	M	Numeric	Order
	Bib	O	String	Athlete competitor number Only for Individual events, not for Group members

The following table describes in more detail the /Officials /Official /ExtOfficial element in the case of Gymnastics **Acrobatic**.

Element: /Officials/Official/ExtOfficial						
Type	Code	Pos	Value	Description	Expected	
EO	JURY_TYPE		CC @JuryType	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Indicates if the official is part of the Superior Jury or Judging Panel. Send appropriate code.	Always	

Sample

```

.....
<Officials>
  <Official Code="1165657" Function="PR" Order="1">
    <Description GivenName="Yanick" FamilyName="Baldinotti" Organisation="FIG"
Gender="M" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="SUPERIOR" />
  </Official>
  <Official Code="1155520" Function="SUP_H" Order="2">
    <Description GivenName="Joan" FamilyName="Smith" Organisation="FIG" Gender="F"
/>
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="SUPERIOR" />
  </Official>
.....
<Official Code="1174616" Function="D1" Order="1">
  <Description GivenName="Joan" FamilyName="Brown" Organisation="CZE" Gender="F"
/>
  <ExtOfficial Type="EO" Code="JURY_TYPE" Value="JUDGE" />
</Official>
<Official Code="1174961" Function="D2" Order="2">
  <Description GivenName="Bob" FamilyName="Brown" Organisation="ESP" Gender="M"
/>
  <ExtOfficial Type="EO" Code="JURY_TYPE" Value="JUDGE" />
</Official>
.....
</Officials>
.....

```

The following table describes in more detail the Competitor /ExtendedResults /ExtendedResult element

Element: Competitor /ExtendedResults /ExtendedResult						
Type	Code	Extension Code	Pos	Value	Description	Expected
ER	ARTISTIC			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor Artistic Score	When available

Element: Competitor /ExtendedResults /ExtendedResult					
EXECUTION			Numeric #0.000	For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Send the competitor Execution Score	When available
DIFFICULTY			Numeric #0.000	For @Code: Send proposed extension code For @Pos: Do not send anything For @Value: Send the competitor Difficulty Score	If applicable
DIFFICULTY_DEDUCTION			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor difficulty deduction	When available
PENALTY_TIME			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor time penalty	When available
PENALTY_OTHER			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor other penalty	When available
INQUIRY			CC @Inquiry	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor Inquiry	When available

Sample

```

.....
<Result ResultType="POINTS" Result="17.783" SortOrder="2" StartOrder="2"
StartSortOrder="2" >
  <Competitor Code="ACX340NZL01" Type="T" Organisation="NZL">
    <Description TeamName="New Zealand"/>
    <ExtendedResults>
      <ExtendedResult Type="ER" Code="ARTISTIC" Value="9.450" />
      <ExtendedResult Type="ER" Code="EXECUTION" Value="9.650" />
      <ExtendedResult Type="ER" Code="DIFFICULTY" Value="16.870" />
    </ExtendedResults>
  </Competitor>
</Result>

```

```
<Composition>
  <Athlete Code="2114821" Order="1"
    <Description FamilyName="Smith" GivenName="Joan" Gender="W"
      Organisation="NZL" IFId="1345018" BirthDate="1994-11-04" />
  </Athlete>
  <Athlete Code="2114834" Order="1"
    <Description FamilyName="Mays" GivenName="Jenny" Gender="W"
      Organisation="NZL" IFId="1372118" BirthDate="1993-11-04" />
  </Athlete>
.....
</Composition>
</Competitor>
</Result>
.....
```

3.1.2.6 Message sort

Please, follow the general definition.

3.1.3 Current Information

3.1.3.1 Description

This message is the current message as described in the ODF2 General Messages Interface Document.

3.1.3.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document.

3.1.3.3 Trigger and Frequency

This message is sent for both Mixed Pair and Women's Groups (All Around and Apparatus Events) (Individual and Groups).

Please, follow the general definition, taking also into account the following:

- After every competitor completes a routine and the score is available or a new competitor starts a routine.
- If there is no previous competitor on the apparatus in the session then send (with one competitor as next) when the first unit ScheduleStatus becomes GETTING_READY.

Up to a maximum of three competitors are sent in any message. These competitors are the one most recently completed an apparatus in the rotation (@Stage = LAST or WAITING) the current competitor and the competitor next to start.

~~Each competitor only includes the apparatus in the current rotation.~~

3.1.3.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included are:

- Competition /ExtendedInfos
- Competition /Result
- Competition /Result /Competitor
- Competition /Result /Competitor /Composition /Athlete

3.1.3.5 Message Values

The following table lists the optional and/or extended attributes (defined in the ODF2 General Messages Interface Document).

Element	Attribute	M/O	Value	Comments
Result	Rank	O	Numeric	Rank of the competitor in the phase. This attribute is optional because the competitor could get an invalid result mark.
	RankEqual	O	S(1)	Send Y is the rank is equalled else do not send.
	ResultType	O	CC @ResultType	Result type, only sent if there is a result.
	IRM	O	CC @IRM	IRM for the particular event unit
				Send just in the case @ResultType is IRM
	Result	O	Numeric #0.000	Score for the competitor in the phase
	SortOrder	M	Numeric	This attribute is a sequential number with the start order of the competitors in the unit.
	Diff	O	Numeric #0.000	Points behind leader. Send 0.000 for the leader. This is not the Difficulty score

The following table describes in more detail the Competition /ExtendedInfos/ExtendedInfo element.

Element: Competition /ExtendedInfos /ExtendedInfo						
Type	Code	Extension	Pos	Value	Description	Expected
UI	PHASE			String	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send event and phase RSC (eg. ACW242900, ACW102100, ACX241900, ACX201100)	Always

Sample

```

.....
<ExtendedInfos>
  <ExtendedInfo Type="UI" Code="PHASE" Value="ACW024900" >
    </ExtendedInfo>
  </ExtendedInfos>
.....

```

The following table describes in more detail the Result /Competitor /ExtendedResults /ExtendedResult element.

Element: Competitor /ExtendedResults /ExtendedResult						
Type	Code	Extension Code	Pos	Value	Description	Expected
ER	STAGE			CC @Stage	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send applicable code	Always
	DIFFICULTY			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor difficulty score	When available (for apparatus)
	EXECUTION			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor execution score	When available (for apparatus)
	ARTISTIC			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor artistic score	When available (for apparatus)
	DIFFICULTY_DEDUCTION			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor difficulty deduction	When available (for apparatus)
	PENALTY_TIME			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor time penalty	When available (for apparatus)
	PENALTY_OTHER			Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything	When available (for apparatus)

Element: Competitor /ExtendedResults /ExtendedResult						
					For @ Value: Send the competitor other penalty	
	INQUIRY			CC @Inquiry	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the competitor Inquiry	When available (for apparatus)
	CC @Apparatus		Numeric 0	Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Send apparatus number (as ordered) For @Value: Send the competitor score on the apparatus	When available (for All-Around)
	DIFFICULTY			Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the difficulty score for the competitor	When available (for All-Around)
	EXECUTION			Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the execution score for the competitor	When available (for All-Around)
	ARTISTIC			Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the artistic score for the competitor	When available (for All-Around)
	DIFFICULTY_DEDUCTION			Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the Difficulty deduction	When available (for All-Around)
	PENALTY_TIME			Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the time penalty	When available (for All-Around)
	PENALTY_OTHER			Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the other penalty	When available (for All-Around)
	INQUIRY			CC @Inquiry	For @Code: Send proposed extension code For @ Pos: Do not send anything For @Value: Send inquiry code	Only in the case of inquiry for the difficulty score (for All Around)

3.1.3.5.1 Sample

```

.....
<Result Rank="3" Result="35.708" ResultType="POINTS" SortOrder="5" >
  <Competitor Code="GRW340NZL01" Type="T" Organisation="NZL">
    <Description TeamName="New Zealand"/>
    <ExtendedResults>
      <ExtendedResult Type="ER" Code="STAGE" Value="LAST" />
      <ExtendedResult Type="ER" Code="DIFF" Pos="2" Value="0.135" />
      <ExtendedResult Type="ER" Code="DIFF" Pos="3" Value="0.000" />
      <ExtendedResult Type="ER" Code="DIFF" Pos="8" Value="-" />
      <ExtendedResult Type="ER" Code="PREV_SCORE" Value="17.925" />
      <ExtendedResult Type="ER" Code="PREV_RANK" Value="2" />
      <ExtendedResult Type="ER" Code="ARTISTIC" Value="9.100" />
      <ExtendedResult Type="ER" Code="EXECUTION" Value="9.600" />
      <ExtendedResult Type="ER" Code="DIFFICULTY" Value="14.680" />
      <ExtendedResult Type="ER" Code="DIFFICULTY_DEDUCTION" Value="0.500" />
      <ExtendedResult Type="ER" Code="PENALTY_TIME" Value="0.200" />
      <ExtendedResult Type="ER" Code="PENALTY_OTHER" Value="0.300" />
    </ExtendedResults>
    <Composition>
      <Athlete Code="2114821" Order="1" Bib="160">
        <Description FamilyName="Smith" GivenName="Joan" Gender="W"
        Organisation="NZL" IFId="1345018" BirthDate="1994-11-04" />
      </Athlete>
      <Athlete Code="2114834" Order="1" Bib="163">
        <Description FamilyName="Mays" GivenName="Jenny" Gender="W"
        Organisation="NZL" IFId="1372118" BirthDate="1993-11-04" />
      </Athlete>
    </Composition>
  </Competitor>
</Result>
.....

```

3.1.3.6 Message sort

Sort by Result @SortOrder.

3.1.4 Cumulative Results

3.1.4.1 Description

This message is the Cumulative Results message as described in the ODF2 General Messages Interface Document.

3.1.4.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document but applies events. Phase 9 is used in Qualification and 1 in the finals.

3.1.4.3 Trigger and Frequency

This message is sent only for Women's Groups and Mixed Pairs All Around.

Send:

- after every athlete completes a routine as LIVE;
- after **the first** exercise **in the Qualification Phase** except the last as INTERMEDIATE;
- when all units **in each Phase** are completed as UNOFFICIAL / OFFICIAL when applicable.

3.1.4.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included in the case of Gymnastics Acrobatic are:

- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- ExtendedInfos and its child element ExtendedInfo
- Competitor /ExtendedResults /ExtendedResult

3.1.4.5 Message Values

The following table lists the Cumulative Results optional and/or extended attributes (defined in the ODF2 General Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
ExtendedInfos /SportDescription	DisciplineName	M	S(40)	Text description from common codes
	EventName	M	S(40)	Text short description, not code
ExtendedInfos /VenueDescription	Gender	M	CC @DisciplineGender	
	Venue	M	CC @VenueCode	Venue code
	VenueName	M	S(25)	Text short description, not code
	Location	M	CC @Location	Location Code
Result	LocationName	M	S(30)	Text short description, not code
	Rank	O	S(2)	Rank of the competitor in the cumulative result. This attribute is optional because the competitor could get an invalid rank mark.
	RankEqual	O	S(1)	Send Y in case of the Rank has been equalled else do not send.
	ResultType	O	CC @ResultType	Result type
	IRM	O	CC @IRM	IRM for the cumulative result
	Result	O	Numeric #0.000	Send just in the case @ResultType is IRM Cumulative result
	QualificationMark	O	CC @QualificationMark	Send just in the case @ResultType is POINTS Send qualification mark if applicable.
SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the cumulative result, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.	

The following table describes in more detail the ExtendedInfo element in the case of **Gymnastics Acrobatic**.

Element: ExtendedInfo						
Type	Code	Pos	Value	Description	Expected	
UI	LAST_QUAL	Numeric #0	S(20) without leading zeros	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Show the rank of the competitor. For @Value: Send the ID of the competitor currently in the last qualifying place	If applicable in qualifying phases	

The following table describes in more detail the Competition /Result /Competitor /ExtendedResults for the group competition.

Element: Competition /Result /Competitor /ExtendedResults						
Type	Code	Extension	Pos	Value	Description	Expected
ER	CC @Apparatus		Numeric 0	Numeric #0.000	For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Send apparatus number (as ordered) For @Value: Send the competitor score on the apparatus	When available
		DIFFICULTY		Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the difficulty score for the competitor	When available
		EXECUTION		Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the execution score for the competitor	When available
		ARTISTIC		Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the artistic score for the competitor	If applicable
		DIFFICULTY_DEDUCTION		Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the Difficulty deduction	If applicable
		PENALTY_TIME		Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the time penalty	If applicable
		PENALTY_OTHER		Numeric #0.000	For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the other penalty	If applicable
		INQUIRY		CC @Inquiry	For @Code: Send proposed extension code	Only in the case of inquiry for the

Element: Competition /Result /Competitor /ExtendedResults					
					For @ Pos: Do not send anything For @Value: Send inquiry code
					difficulty score

Sample

```

.....
<Result Rank="1" ResultType="POINTS" Result="36.320" SortOrder="1"
QualificationMark="Q" >
  <Competitor Code="ACW340NZL01" Type="T" Organisation="NZL">
    <Description TeamName="New Zealand"/>
    <ExtendedResults>
      <ExtendedResult Type="ER" Code="DYNAMIC" Value="36.320" Pos="1">
        <Extension Code="ARTISTIC" Value="9.450" />
        <Extension Code="EXECUTION" Value="9.500" />
        <Extension Code="DIFFICULTY" Value="17.370" />
      </ExtendedResult>
    </ExtendedResults>
    <Composition>
      <Athlete Code="2114821" Order="1" Bib="160">
        <Description FamilyName="Smith" GivenName="Joan" Gender="W"
Organisation="NZL" IFId="1345018" BirthDate="1994-11-04" />
      </Athlete>
      <Athlete Code="2114834" Order="1" Bib="163">
        <Description FamilyName="Mays" GivenName="Jenny" Gender="W"
Organisation="NZL" IFId="1372118" BirthDate="1993-11-04" />
      </Athlete>
    </Composition>
  </Competitor>
</Result>
.....

```

3.1.4.6 Message sort

Please, follow the general definition.

3.1.5 Event Final Ranking

3.1.5.1 Description

This message is the Event Final Ranking message as described in the ODF2 General Messages Interface Document.

3.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document.

3.1.5.3 Trigger and Frequency

Please, follow the general definition.

3.1.5.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included in the case of Gymnastics Acrobatic are:

- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription

3.1.5.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF2 General Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
ExtendedInfos /SportDescription	DisciplineName	M	S(40)	Text description from common codes
	EventName	M	S(40)	Text short description, not code
	Gender	M	CC @DisciplineGender	
ExtendedInfos /VenueDescription	Venue	M	CC @VenueCode	Venue Code
	VenueName	M	S(25)	Text short description, not code
Result	Rank	O	Numeric	Rank of the competitor in the corresponding event. This attribute is optional because the competitor could get an invalid rank mark.
	RankEqual	O	S(1)	Send Y if the rank is equalled else do not send.
	ResultType	M	CC @ResultType	Result type
	IRM	O	CC @IRM	IRM for the particular event
	Result	O	Numeric ##0.000	Send just in the case @ResultType is IRM Score. Only include the result if the competitor was in the final.
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.

3.1.5.5.1 Sample

```
.....
<Result Rank="1" ResultType="POINTS" Result="116.900" SortOrder="1">
  <Competitor Code="1132742" Type="A" Bib="411" Organisation="USA" >
    <Composition>
      <Athlete Code="1132742" Order="1" Bib="411">
        <Description FamilyName="Smith" GivenName="Joan" Gender="W"
          Organisation="USA" IFId="1345018" BirthDate="1994-11-15" />
      </Athlete>
    </Composition>
  </Competitor>
</Result>
.....
```

3.1.5.6 Message sort

Please, follow the general definition.

3.1.6 Configuration

3.1.6.1 Description

This message is the configuration message as described in the ODF2 General Messages Interface Document.

3.1.6.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document. Send one message for each event which forms part of the overall competition. One message for each event (GRgeee000).

3.1.6.3 Trigger and Frequency

Please, follow the general definition.

3.1.6.4 Message Structure

Please, follow the general definition.

3.1.6.5 Message Values

Send the attributes and codes according to the tables described in this section.

The following table lists the "Configuration" optional attributes (defined in the ODF2 General Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Configs /Config	Gender	M	CC @Gender	
	Event	M	CC @Event	
	Phase	O	CC @Phase	

The following table describes in more detail the Configs /Config /ExtendedConfig element.

Element: Competition /Configs /Config /ExtendedConfig					
Type	Code	Pos	Value	Description	Expected
EC	QUAL_RANK (by phase)	Numeric 0	Numeric #0	For @Type: Send proposed type	Only in phases where qualification applies
				For @Code: Send proposed code	
				For @Pos: 1 to indicate first rank 2 to indicate last rank	
				For @Value: Indicates qualification for the next round, based on rank. Send the qualifying rank according to Qualification rule and @Pos (e.g.: In qualification if the rule is "Top 24 qualify for the Final", send 1 - for first rank (Pos=1) 10 - for last rank (Pos=2)	
QUAL_RESERVES			Numeric #0	For @Type: Send proposed type	Only in phases where qualification applies
				For @Code: Send proposed code	
				For @Pos: Do not send anything. For @Value: Number of qualification reserves	
QUAL_BY_NOC				For @Type: Send proposed type	Only in phases where qualification applies
				For @Code: Send proposed code	
				For @Pos: Do not send anything. For @Value: Number of qualified by NOC	
				For @Type: Send proposed type	
QUAL_RULE			S(n)	For @Code: Send proposed code	Only in phases where qualification applies
				For @Pos: Do not send anything	
				For @Type: Send proposed type	
				For @Code: Send proposed code	

Element: Competition /Configs /Config /ExtendedConfig				
				For @Value: Information about qualification Send the text with the qualification rule.

Sample

```

.....
<Configs>
  <Config Gender="X" Event="101" Phase="9">
    <ExtendedConfig Type="EC" Code="QUAL_RANK" Pos="1" Value="1" />
    <ExtendedConfig Type="EC" Code="QUAL_RANK" Pos="2" Value="8" />
    <ExtendedConfig Type="EC" Code="QUAL_RESERVES" Value="2" />
    <ExtendedConfig Type="EC" Code="QUAL_BY_NOC" Value="2" />
    <ExtendedConfig Type="EC" Code="QUAL_RULE" Value="Top 10 ranked gymnasts
qualify for the final" />
  </Config>
</Configs>
.....

```

3.1.6.6 Message sort

Please, follow the general definition.

DOCUMENT CONTROL

Version history

Version	Date	Comments
R-SEG-2015 V1.0	25 February 2015	Submitted for review version
R-SEG-2015 V1.1	18 March 2015	Submitted for approval version
R-SEG-2015 V1.2	28 April 2015	Approved version

File reference: ODF/INT425 R-SEG-2015 V1.2 APP

Change Log

Version	Status	Changes on version
R-SEG-2015 V1.0	SFR	<ul style="list-style-type: none"> • First version
R-SEG-2015 V1.1	SFA	<ul style="list-style-type: none"> • Submitted for approval • DT_PARTIC: The IFId is sent just for the athletes; officials is removed
R-SEG-2015 V1.2	APP	<ul style="list-style-type: none"> • Approved version • Any reference to Rhythmic Gymnastics (included RSCs) is removed or corrected • Any reference to Rotation is removed, since there are no Rotations for AC • §3.1 The 2nd bullet referred to the Message documented column is removed since such a column does not exist • §3.1.4.3 DT_CUMULATIVE_RESULT: The 'Trigger and Frequency' is updated • Any reference to ORIS is corrected to EGRIS

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