

Modifications from London ODF versions are highlighted in **green**

Olympic Data Feed

Baku 2015

ODF Diving Data Dictionary

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Technology and Information Department

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Baku 2015
1ST EUROPEAN GAMES

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1 Introduction

1.1 This document

This document includes the ODF Diving Data Dictionary. This Data Dictionary refines the messages described in the ODF1 General Messages Interface Document specifically for Diving, as well as defines the codes used in these messages.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Diving Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Diving competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **EF** – European Federation
- **EOC** – European Olympic Committee
- **NOC** – National Olympic Committee
- **ODF** – Olympic Data Feed
- **ODF-RT** – Olympic Data Feed Real Time
- **RSC** – Results System Codes
- **DV** – Diving
- **WNPA** – World News Press Agencies

1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT401	ODF Principles for the Baku 2015 European Games	This document describes the general technical standards to be used at the European Games in Baku 2105
ODF/COD404	ODF Common Codes	This document describes the ODF codes used across the rest of the ODF documents

ODF/INT402	ODF1 General Messages Interface Document	This document describes the ODF central and sport messages in the ODF1 format
ODF/COD405	ODF Header Values	This document details the header values, showing which RSCs are used in which messages

2 Overall Perspective

2.1 Objective

The objective of this document is to focus on the formal definition of the ODF Diving Data Dictionary.

2.2 End to End data flow

The general rules as described in the documents referenced in the section 1.5 will have to be considered for a complete and formal definition. It is especially important the ODF1 General Messages Interface, since this ODF Diving Data Dictionary is a particularization of this document.

In the following sections, for each ODF sport message it will be explained in further detail those elements, attributes, codes, ODF header, the trigger and frequency for each message generation, as well as the sort of the message that are particular in the case of Diving.

Any ODF Diving message should follow all the previous definitions in order to be considered as an ODF compliant message.

Please note, that Diving ODF is provided as described in the document in an ODF1 format for all the sports messages.

3 Codes

Several codes are used in the definition of the messages in this document. Any code will be referenced the following way:

CC @CodeEntity

CodeEntity is the name of the entity that identifies a particular set of codes.

The following table describes the codes entities used in document sorted by name, indicating whether the set of values can be found in the ODF Common Codes Document, or listed in the table itself, otherwise. Please refer to the Sport Codes paragraph of the ODF1 General Messages Interface Document to know the format of these codes.

Code Entity	Code Entity Set of Values	
CC @DivePositions	Code	Description
	A	Straight
	B	Pike
	C	Tuck
	D	Free
CC @Function	Defined in ODF Common Codes Document See entity Function The entity's attribute to be used is Code	
	<u>In case of officials in DT_START_LIST use:</u>	
	For Official @Function use:	
	RE	Referee
	AR	Assistant Referee
	A1	Judge 1 of the Panel A
	
	A7	Judge 7 of the Panel A
	B1	Judge 1 of the Panel B
	
	B7	Judge 7 of the Panel B
	J1	Judge 1 without panel
	
	J7	Judge 7 without panel
	E1	Execution judge 1
	...	
	E6	Execution judge 6
S1	Synchronisation judge 1	
...		
S5	Synchronisation judge 5	
ALT_JDG	Alternate Judge	
<u>In case of officials in DT_RT_RESULT and DT_RESULT use:</u>		
· For Synchro events: E1, ..., E6, S1, ..., S5		
· For Ind. Events: J1,... J7		
CC @IRM	Code	Description
	DNS	Did not start
	DSQ	Disqualified
CC @PanelType	Code	Description

Code Entity	Code Entity Set of Values	
(Individual: A and B; Team: EX an SYN)	A	Panel A
	B	Panel B
	EX	Execution
	SYN	Synchronisation
CC @QualificationMark	Code	Description
	Q	Qualified for next phase
	R	Qualified who reserve for next phase
CC @ResultType	Code	Description
	IRM	IRM status
	POINTS	Points

4 Diving Data Extension

4.1 General Issues

The following sections extend and complete the information to be sent in each of the messages for this particular discipline, if some particularization is needed. If there are special considerations for any of the message types that have to be sent for this discipline, then they should be considered in the following sections. If nothing is mentioned for a particular message type, then the general rules, as defined in the ODF1 General Messages Interface Document, should be respected for the messages described in the chapter 5 of this document.

4.1.1 ODF header

Regarding to the ODF header values, you should also follow the description in the ODF Principles for the Baku 2015 European Games Document. However, the following attributes could be refined for each message type regarding to the header values:

- ODF Header: DocumentCode.

4.1.2 Attributes Definition

The attributes types are explained in the section “Formats used in ODF” of the ODF Principles for the Baku 2015 European Games Document. Please, refer to that document for further information.

5 Point in Time

5.1 Point in Time Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Diving, as well as the category of each message, which identifies if the message structure definition can be found either in the Central Messages or Sport Messages paragraph of the ODF1 General Messages Interface Document.

- The column “Message type” indicates the DocumentType that identifies a message
- The column “Message name” is the message name identified by the message type
- The column “Paragraph documented” indicates the paragraph where you should go to have the general definition for a particular Message type
- The column “Message used in this sport” indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport
- The column “Message extended in this document” indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the “Message used in this sport column”. If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules

Message Type	Message name	Paragraph documented	Message used in this sport	Message extended in this document
DT_SCHEDULE	Competition schedule	Central	X	
DT_SCHEDULE_UPDATE	Competition schedule update	Central	X	
DT_PARTIC	List of participants by discipline	Central	X	X
DT_PARTIC_UPDATE	List of participants by discipline update	Central	X	X
DT_PARTIC_TEAMS	List of teams	Central	X	
DT_PARTIC_TEAMS_UPDATE	List of teams update	Central	X	
DT_MEDALS	Medal standings	Central	Global (ODF2 format)	
DT_MEDALLISTS_DAY	Medallists of the day	Central	Global (ODF2 format)	
DT_HISTORIC_RECORD	Historical records	Central		
DT_GLOBAL_GM	Global good morning	Central	Global (ODF2 format)	

DT_GLOBAL_GN	Global good night	Central	Global (ODF2 format)	
DT_START_LIST	Start List	Sports	X	X
DT_RESULT	Event Unit Results	Sports	X	X
DT_PHASE_RESULT	Phase Results	Sports		
DT_CUMULATIVE_RESULT	Cumulative Results	Sports		
DT_POOL_STANDING	Pool Standings of group in a team competition	Sports		
DT_RANKING	Event Final ranking	Sports	X	X
DT_STATS	Statistics table	Sports		
DT_MEDALLISTS	Medallists of one event	Sports	X	X
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	Sports	X	
DT_RECORD	Records	Sports		
DT_COMMUNICATION	Official Communication	Sports	X	
DT_BRACKETS	Brackets	Sports		
DT_GM	Discipline/venue good morning	Sports	X	X
DT_GN	Discipline/venue good night	Sports	X	X
DT_CONFIG	Discipline configuration	Sports	X	X
DT_WEATHER	Event Unit Weather conditions	Sports		

5.1.1 List of participants by discipline/ List of participants by discipline update

5.1.1.1 Description

This message is the List of participants by discipline (and the update), for that discipline it is the list of athletes, as described in the ODF1 General Messages Interface Document.

5.1.1.2 Header Values

The definition in the ODF1 General Messages Interface Document is valid

5.1.1.3 Trigger and Frequency

The definition in the ODF1 General Messages Interface Document is valid and in the case when the venue results becomes owner of data.

5.1.1.4 Message Structure

Please, follow the general definition.

5.1.1.5 Message Values

The following table lists the “List of participants by discipline/ update” optional attributes (defined in the ODF1 General Messages Interface Document) that are used in the case Diving, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Participant	GivenName	M	S(25)	Given name in mixed case format
	BirthDate	O	YYYYMMDD	Date of birth for the participant
	Nationality	M	CC @Country	Participant's nationality.
	Height	O	N(3) 999	Height in centimetres for the athlete Send when this information is available
	Weight	O	N(3) 999	Weight in kilograms for the athlete Send when this information is available
	MainFunctionId	M	CC @Function	Main function

5.1.1.6 Message sort

Please, follow the general definition.

5.1.2 Start List

5.1.2.1 Description

This message is the Start List message as described in the ODF1 General Messages Interface Document.

5.1.2.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document.

5.1.2.3 Trigger and Frequency

Please, follow the general definition.

5.1.2.4 Message Structure

The optional elements defined for this message in the ODF1 General Messages Interface Document that should be included in the case of Diving are:

- UnitDateTime (following the general rules for this element)
- UnitInfo
- Officials /Official
- Official /ExtOfficial
- Start /Competitor /EventUnitEntry
- Start /Competitor /Composition /Athlete /EventUnitEntry.

5.1.2.5 Message Values

The following table lists the Start List optional attributes (defined in the ODF1 General Messages Interface Document) that are used in the case of Diving, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Officials /Official	Function	M	CC @Function	Send according to the codes. There are two panels (A and B) for the preliminaries of the individual events and eight judges in each panel. Send the functions codes which are listed below: RE, AR, A1, ..., A7, ALT_JDG, B1, .., B7, ALT_JDG For the finals of the individual events there is only one panel of judges and eight judges in this panel. Send the functions codes which are listed below: RE, AR, J1, ...J7, ALT_JDG There are two panels (Execution and Synchronisation) for Finals of Synchronised events and six judges in each panel. Send the functions codes which are listed below: RE, AR, E1, .., E6, S1, ..S5, ALT_JDG
	Order	M	Numeric	Send by order for each official in each function, example: judge 1, judge 2, judge 3, ...
Start	StartOrder	M/O	Numeric	Start order of the competitor in the start list. Optional only case of reserve divers.
	SortOrder	M	Numeric	

The following table describes in more detail the UnitInfo element in the case of Diving.

Element: UnitInfo						
Type	Code	Extension Code	Pos	Value	Description	
UI_DV	DV_PANEL_y Where y=CC @PanelType (By event unit)			S(1)	For @Type: Send proposed type	
					For @Code: Send proposed code	
					For @Pos: Do not send anything.	
					For @Value: Sent "Y" if the event unit has that panel. Where y=CC @PanelType	
	DV_ROUND		N(1) 0		String	For @Type: Send proposed code
						For @Code: Send proposed extension code
						For @Code: Send 1 to indicate first round for that panel. Send 2 to indicate last round for that panel.
						For @Value: Send the rounds for that panel.

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
UI_DV /DV_PANEL_y	Judges' Panels and theirs rounds.	when it is available
UI_DV /DV_ROUND	Panel's rounds. Ex. For "Panel A (1-3)" Send: <..Code=DV_PANEL_A> <.. Code=DV_ROUND Pos=1 Value=1/> <.. Code=DV_ROUND Pos=2 Value=3/> ...	As soon as it is known Only send for Panel A and d B.

The following table describes in more detail the Official /ExtOfficial element in the case of Diving.

Element: Official /ExtOfficial				
Type	Code	Value	Description	
EO_DV	DV_TDC	S(1)	For @Type: Send proposed type	
			For @Code: Send proposed code	
			For @Value: Send "Y" if the official is member of FINA Technical Diving Committee.	
	DV_RESERVE	S(1)	For @Type: Send proposed type	
			For @Code: Send proposed type	
			For @Value: Send "Y" if the official it's an alternate judge. Send only for judge.	
	DV_PANEL_y Where y=CC @PanelType	S(1)	For @Type: Send proposed type	
			For @Code: Send proposed code	
			For @Value: Send "Y" if the judge it is in that panel. Only send for the Judges. Where y=CC @PanelType	
	DV_INDEX		N(1)	For @Type: Send proposed type

Element: Official /ExtOfficial			
Type	Code	Value	Description
			For @Code: Send proposed code
			For @Value: Display Order for the Judges in the RT according with each event.

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
EO_DV /DV_TDC	In order to know if the official is member of FINA Technical Diving Committee.	As soon as it is known
EO_DV /DV_RESERVE	In order to know if the judge it's a reserve.	As soon as it is known
EO_DV /DV_PANEL_y	In order to know in which panel will be the judge. Where y=CC @PanelType	As soon as it is known This should be send according with the Official@Function, except for Referee, Assistant Referee, and Alternate Judge. E.g <u>For Preliminaries of the individual events:</u> Official@Function=A1 send DV_PANEL_A@Value=Y ... Official@Function=ALT_JDG send DV_PANEL_A@Value=Y Official@Function=B1 send DV_PANEL_B@Value=Y ... Official@Function=ALT_JDG send DV_PANEL_B@Value=Y <u>For Finals of the individual events:</u> Official@Function=J1 send DV_PANEL_A@Value=Y ... Official@Function=ALT_JDG send DV_PANEL_A@Value=Y <u>For Finals of Synchronised events:</u> Official@Function=E1 send DV_PANEL_EX@Value=Y ... Official@Function=S1 send DV_PANEL_SYN@Value=Y ...
EO_DV /DV_INDEX	Index for the Judges in the RT. E.g: <u>For Preliminaries of the individual events:</u> @Value= "4" for @Function=A1 @Value= "7" for @Function=A7 @Value= "8" for @Function= ALT_JDG @Value= "1" for @Function=B1 @Value= "7" for @Function=B7 @Value= "8" for @Function= ALT_JDG <u>For Finals of the individual events:</u> @Value= "4" for @Function=J1 @Value= "7" for @Function=J7 @Value= "8" for @Function= ALT_JDG <u>For Finals of Synchronised events:</u> @Value=1, 2, ...6 (judges 1-6, for Execution judges) @Value=1, 2, ...6 (judges 1-5 and alternate judge, for Synchronized judges)	As soon as it is known Only apply for Judges (included alternate judge)

The following table describes in more detail the Start /Competitor /EventUnitEntry element in the case of Diving.

Element: Start /Competitor /EventUnitEntry				
Start /Competitor /Composition /Athlete /EventUnitEntry				
Type	Code	Pos	Value	Description
EUE_DIVE	DV_NUMBER	N(1) 0	S(5)	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos: Round number
				For @Value: Dive number Ex." 6241B"
	DV_DD	N(1) 0	N(1).N(1) 9.0	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos: Round number
				For @Value: Degree of difficulty.
	DV_DESCRIPTION	N(1) 0	String	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos: Round number
				For @Value: Dive's description.
	DV_POSITION	N(1) 0	CC @DivePositions	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos: Round number
				For @Value: Dive positions (see codes description)
	DV_HEIGHT	N(1) 0	String	For @Type: Send proposed type
				For @Code: Send proposed code
				For @Pos: Round number
				For @Value: Dive Height ("7.5m", "10m, ...)
EUE_DV	DV_IRM		CC @IRM	For @Type: Send proposed type
				For @Code: Send proposed code
EUE_DV	DV_RESERVE		S(1)	For @Type: Send proposed type
				For @Code: Send proposed type
				For @Pos: Do not send anything
				For @Value: Send Y if the competitor it's a reserve. Only for diver

Element: Start /Competitor /EventUnitEntry Start /Competitor /Composition /Athlete /EventUnitEntry				
Type	Code	Pos	Value	Description
	DV_RSV_NUMB		N(1) 0	For @Type: Send proposed type
				For @Code: Send proposed type
				For @Pos: Do not send anything
				For @Value: Send the reserve's number. Only for diver

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
EUE_DIVE /DV_NUMBER EUE_DIVE /DV_DD EUE_DIVE /DV_DESCRIPTION EUE_DIVE /DV_POSITION EUE_DIVE /DV_HEIGHT	Dive number, degree of difficulty, dive's description and the dive position for the team.	As soon as it is known. DV_HEIGHT: Just for the Platform events
EUE_DV /DV_IRM	Invalid result mark supplied by OVR before the race.	As soon as this information is available.
EUE_DV /DV_RESERVE EUE_DV /DV_RSV_NUMB	Reserve number.	Before the start of the session. Only send for individual final event by diver. If apply.

5.1.2.6 Message sort

Please, follow the general definition.

5.1.3 Event Unit Results

5.1.3.1 Description

This message is the Event Unit Results message as described in the ODF1 General Messages Interface Document.

5.1.3.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document.

5.1.3.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following

- Just after the DT_STARTLIST in case this event unit is carrying over points from the qualifications
- Intermediate:
 - After all competitors have finish a dive
- Unofficial/Official:
 - After last dive

5.1.3.4 Message Structure

The optional elements defined for this message in the ODF1 General Messages Interface Document that should be included in the case of Diving are:

- UnitDateTime
- Competitor /Composition /Athlete /ExtendedResults /ExtendedResult
- Competitor /ExtendedResults /ExtendedResult

5.1.3.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF1 General Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Result	Rank	O	String	Rank of the competitor in the corresponding event unit. This attribute is optional because the competitor could be has an IRM status.
	RankEqual	O	S(1)	Y in the case of equalled rank
	ResultType	O	CC @ResultType	Result type (see codes section)
	IRM	O	CC @IRM	IRM for the particular event unit. Send just in the case @ResultType is IRM. (see codes section)
	QualificationMark	O	CC @QualificationMark	Indicates whether the athlete qualification for next round is confirmed Don't send for the final. Only for individual event. (see codes section)
	Result	O	N(3).N(2) 999.90	Result (total Points based on all dives) for the particular event unit.

Element	Attribute	M/O	Value	Comments
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.

Send UnitDateTime including also the @EndDate attribute

The following table describes in more detail the UnitInfo element in the case of Diving.

Element: UnitInfo			
Type	Code	Value	Description
UI_DV	DV_LAST_QUAL	S(20) with no leading zeroes	For @Type: Send proposed type For @Code: Send proposed code For @Value: Send the last qualifying place ID (in pre-finals) In the situation where insufficient divers have participated to show the last qualifying position then show the current last place Send only for individual event.
	DV_ROUND	N(2) 90	For @Type: Send proposed type For @Code: Send proposed code For @Value: Send the current round.

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
UI_DV /DV_LAST_QUAL	Send the last qualifying place ID (in pre-finals)	As soon as it is known
UI_DV / DV_ROUND	Current Round	As soon as it is known

The following table describes in more detail the Competitor /ExtendedResults /ExtendedResult element.

Element: Competitor /ExtendedResults /ExtendedResult Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_RESULTS	DV_SCR		N(1) 0	N(3).N(2) 999.99	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Send the number that identifies the round number, from 0 to n. Where n is the total numbers of rounds. 0 is for the carried over points. Only sent with 0 if points are carried over For @Value: Total points after that round
		DV_RANK		String	For @Type: Send proposed code For @Code: Send proposed extension code For @Pos: Do not send anything

Element: Competitor /ExtendedResults /ExtendedResult					
Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Value: Rank after that round
		DV_ERANK		S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Y in the case of equalled rank
		DV_DIFF		N(2).N(2) 99.99	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Points behind after that round.
		DV_IDX		N(3) 990	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Sequential number with competitor Rank Order.
	DV_DIVE		N(1) 0	N(3).N(2) 999.99	For @Type: Send proposed type
					For @Code: Send proposed code
					For @Pos: Send the number that identifies the dive.
					For @Value: Dive points.
		DV_RANK		String	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Rank for that dive.
		DV_ERANK		S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Y in the case of equalled rank
		DV_IND		S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything.
					For @Value: Penalty indicator. Send "Y" if is the points have a penalty

Element: Competitor /ExtendedResults /ExtendedResult					
Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
		DV_JUDGE	N(1) 0	CC @Function	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Judge's sequential number.
					For @Value: (See codes section)
		DV_SCORE_J	N(1) 0	N(2).N(1) 99.9	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Judge's sequential number
					For @Value: Score awarded given by that judge for that dive.
		DV_ELIMINATED	N(1) 0	S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Judge's sequential number
					For @Value: Send "Y" if the judge score does not contribute to total score. Send N if it is not more.
		DV_PTY		N(1)N(1) 9.9	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Send the points for penalty
		DV_AVR_J		N(2).N(1) 90.0	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Average score. Based on the scores have not been eliminated

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
ER_RESULTS /DV_SCR	Results (Total points) after each round	Always
DV_SCR /DV_RANK DV_SCR /DV_ERANK	Rank after that round DV_ERANK identify if a rank has been equalled.	When was available
DV_SCR /DV_DIFF	Points behind after that round	When was available
DV_SCR /DV_IDX	Sequential number with athlete Rank Order.	When was available
ER_RESULTS /DV_DIVE	Results for each dive where the competitor has taken place	Always
DV_DIVE /DV_RANK DV_DIVE /DV_ERANK	Rank for that dive DV_ERANK identify if a rank has been equalled	When was available
DV_DIVE /DV_IND	Penalty indicator	If apply
DV_DIVE /DV_JUGE	Score awarded given by that judge for that dive.	When was available

Type /Code	Description	Expected
DV_DIVE /DV_SCORE_J		
DV_DIVE /DV_ELIMINATED	Send "Y" if the judge score does not contribute to total score	If apply
DV_DIVE /DV_PTY	Send the points for penalty	When was available
DV_DIVE /DV_AVR_J	Average score. Based on the scores have not been eliminated	If apply

5.1.3.6 Message sort

Please, follow the general definition.

5.1.4 Event Final Ranking

5.1.4.1 Description

This message is the Event Final Ranking message as described in the ODF1 General Messages Interface Document.

In the case of Diving, the message has to be sent for all the competition events, as listed in the header values section.

5.1.4.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Header Values document.

5.1.4.3 Trigger and Frequency

Please, follow the general definition.

5.1.4.4 Message Structure

Please, follow the general definition

5.1.4.5 Message Values

The following table lists the Event Final Ranking optional attributes (defined in the ODF1 General Messages Interface Document) that are used in the case of Diving, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Result	Rank	O	String	Final rank of the competitor in the corresponding event.
	RankEqual	O	S(1)	It must send always that the attribute Rank is send, it identify if a rank has been equalled.
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the competitors at the end of the event.

5.1.4.6 Message sort

Please, follow the general definition.

5.1.5 Event's Medallists

5.1.5.1 Description

This message is the Event's Medallists message as described in the ODF1 General Messages Interface Document.

In the case of Diving, the message has to be sent for all the competition events, as listed in the header values section.

5.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Header Values document.

5.1.5.3 Trigger and Frequency

Please, follow the general definition.

5.1.5.4 Message Structure

Please, follow the general definition.

5.1.5.5 Message Values

Please, follow the general definition.

5.1.5.6 Message sort

Please, follow the general definition.

5.1.6 Discipline/venue good morning

5.1.6.1 Description

This message is the Discipline/venue good morning message as described in the ODF1 General Messages Interface Document.

5.1.6.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.6.3 Trigger and Frequency

Please, follow the general definition.

5.1.6.4 Message Structure

Please, follow the general definition.

5.1.6.5 Message Values

Please, follow the general definition.

5.1.6.6 Message sort

Please, follow the general definition.

5.1.7 Discipline/venue good night

5.1.7.1 Description

This message is the Discipline/venue good night message as described in the ODF1 General Messages Interface Document.

5.1.7.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the discipline/venue pairs as described in the ODF Common Codes document.

5.1.7.3 Trigger and Frequency

Please, follow the general definition.

5.1.7.4 Message Structure

Please, follow the general definition.

5.1.7.5 Message Values

Please, follow the general definition.

5.1.7.6 Message sort

Please, follow the general definition.

5.1.8 Discipline Configuration

5.1.8.1 Description

This message is the Discipline Configuration message as described in the ODF1 General Messages Interface Document.

5.1.8.2 Header Values

Please, follow the general definition.

5.1.8.3 Trigger and Frequency

Please, follow the general definition.

5.1.8.4 Message Structure

Please, follow the general definition.

5.1.8.5 Message Values

Send the attributes and codes according to the tables described in this section.

The following table lists the Discipline configuration optional attributes (defined in the ODF1 General Messages Interface Document) that are used in the case of Diving, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Config	Gender	O	CC @Gender	
	Event	O	CC @Event	
	Phase	O	CC @Phase	
	Unit	O	CC @Unit	

The following table describes in more detail the ExtendedConfig element.

Element: ExtendedConfig				
Type	Code	Pos	Value	Description
EC_DV	DV_T_DIVE (By gender)		N(1) 0	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Total number of dives/Rounds.
	DV_EVENT_CODE (By event)		String	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send the correspondent event code.
EC_QUALIFICATION (By event unit)	DV_QUALRULES		String	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Qualification rule text (long version).
	DV_RANK_QUALSFN DV_RANK_QUALFNL	N(1) 0	String	For @Type: Send proposed type For @Code:

Element: ExtendedConfig				
Type	Code	Pos	Value	Description
				<p>Send proposed code for the qualification rule.</p> <p>DV_RANK_QUALFNL is the code that indicates the qualification for final based on rank.</p> <p>For @Pos: Send 1 to indicate first rank included in the @Code rule. Send 2 to indicate last rank included in the @Code rule.</p> <p>For @Value: Send the rank according to @Code rule and @Pos</p>

For the table above, we have the following additional/summary information

Type /Code	Description	Expected
EC_DV /DV_T_DIVE	Total number of dives/Rounds.	When it is available
EC_DV /DV_EVENT_CODE	Event code Note: Use the general gender (@Gender="0")	when it is available
EC_QUALIFICATION /DV_QUALRULES	It's the Qualification rules for the competitor by event unit.	When was available. Only for preliminary
EC_QUALIFICATION /DV_RANK_QUALFNL EC_QUALIFICATION /DV_RANK_QUALSFN	<p>Qualification for next round based on rank.</p> <p>Ex. If you say: "Top 12 qualify for the Final": <..Code="DV_QUALRULES" Value="Top 12 qualify for the Final"> <... Code="CF_RANK_QUALFNL" Pos="1" Value="1"/> <..Code="CF_RANK_QUALFNL" Pos="2" Value="12"/> ...</p>	Always if the rule applies to the competition Only for preliminary

5.1.8.6 Message sort

Please, follow the general definition.

6 Real time

The following chapter describes the ODF-RT part of Diving.

6.1 Real Time Applicable Messages

The next table is a full list of all ODF-RT messages and describes the list of messages used in Diving the same way as it is done in the table of chapter 5.

Message Type	Message name	Paragraph documented	Message used in this sport	Message extended in this document
DT_RT_GM	RT Discipline/Venue good morning	Sports	X	
DT_RT_GN	RT Discipline/venue good night	Sports	X	
DT_RT_KA	RT Discipline/venue keep alive	Sports	X	
DT_RT_RESULT	RT Event Unit Results	Sports	X	X
DT_RT_CUMULATIVE_RESULT	RT Cumulative Results	Sports		

6.1.1 RT Event Unit Results

6.1.1.1 Description

This message is the RT Event Unit Results message as described in the ODF1 General Messages Interface Document.

6.1.1.2 Header Values

The ODF header will be sent according to the ODF Common Codes document.

6.1.1.3 Trigger and Frequency

The following is the trigger for this message in ODF-RT:

- ResultStatus="LIVE_UPDATE"
 - T1: Trigger at the beginning of the event unit.
 - T2: Trigger when any competitor notified as IRM.
 - T3: Trigger after each competitor dive.
 - T4: Trigger when the competitor becomes current (presentation of the diver).
 - T5: Trigger after one change in the scores.
- for the other ResultStatus, please, follow the general definition.

6.1.1.4 Message Structure

The optional elements defined for this message in the ODF1 General Messages Interface Document that should be included in the case of Diving are:

- UnitInfo
- Competitor /Composition /Athlete /ExtendedResults /ExtendedResult
- Competitor /ExtendedResults /ExtendedResult

Please, follow the general considerations for all the different type of messages.

In the next section (message values), there is a more detailed definition.

6.1.1.5 Message Values

The following table describes in more detail the Result element.

Element	Attribute	M/O	Value	Comments	LIVE_UPDATE RT trigger expected
Result	Rank	O	String	Rank of the competitor in the corresponding event unit. This attribute is optional because the competitor could be has an IRM status.	T3, T5
	RankEqual	O	S(1)	Y in the case of equalled rank and N in the case of tie break.	
	ResultType	O	CC @ResultType	Result type (see codes section)	T2, T3, T5
	IRM	O	CC @IRM	IRM for the particular event unit. Send just in the case @ResultType is IRM. (see codes section)	T2

Element	Attribute	M/O	Value	Comments	LIVE_UPDATE RT trigger expected
	Qualification Mark	O	CC @Qualification Mark	Indicates whether the athlete qualification for next round is confirmed Don't send for the final. Only for individual event. (see codes section)	When the qualification is confirmed.
	Result	O	N(3).N(2) 999.90	Result (Total Points based on all dives) for the particular event unit.	T3, T5
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.	Always
Result/Competitor/Composition/Athlete	Order	M	Numeric	Sort the team members by Family Name.	Always

The following table describes in more detail the UnitInfo element in the case of Diving.

Element: UnitInfo			
Type	Code	Value	Description
UI_DV	DV_LAST_QUAL	S(20) with no leading zeroes	For @Type: Send proposed type
			For @Code: Send proposed code
			For @Value: Send the last qualifying place ID (in pre-finals) In the situation where insufficient divers have participated to show the last qualifying position then show the current last place Send only for individual event.
UI_DV	DV_ROUND	N(2) 90	For @Type: Send proposed type
			For @Code: Send proposed code
			For @Value: Send the current round.

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
UI_DV /DV_LAST_QUAL	Send the last qualifying place ID (in pre-finals)	As soon as it is known
UI_DV / DV_ROUND	Current Round	As soon as it is known

The following table describes in more detail the Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element.

Element: Competitor /ExtendedResults /ExtendedResult Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
ER_DV	DV_CURRENT			S(1)	For @Type: Send proposed type
					For @Code: Send proposed code

Element: Competitor /ExtendedResults /ExtendedResult Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Pos: Do not send anything.
					For @Value: Send "Y" when the competitor is presented. Send "N" when the competitor becomes DV_PREVIOUS="Y"
	DV_PREVIOUS			S(1)	For @Type: Send proposed type
					For @Code: Send proposed code
					For @Pos: Do not send anything.
					For @Value: Send "Y" when the results for the dive are official. Send "N" when the next competitor receives results for their dive.
ER_RESULTS	DV_SCR		N(1) 0	N(3).N(2) 999.99	For @Type: Send proposed type
					For @Code: Send proposed code
					For @Pos: Send the number that identifies the round number, from 1 to n. Where n is the total numbers of rounds.
					For @Value: Total points after that round
		DV_RANK		String	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Rank after that round
		DV_ERANK		S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Y in the case of equalled rank and N in the case of tie break.
		DV_PREV_RANK		String	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Overall Rank of the competitor before the current dive In preliminaries, during dive one, the value will be blank. In finals, during dive 1, the value will be previous phase rank.
		DV_PREV_ERANK		S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code

Element: Competitor /ExtendedResults /ExtendedResult Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Pos: Do not send anything
					For @Value: Y in the case of equalled rank and N in the case of tie break.
		DV_AVR_H	N(1) 0	N(2)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Sequential number for each average. For individual events: from 1 to 4. For Synchronized events: from 1 to 3
					For @Value: Send the 3 or 4(individual event) ranks higher than the competitor who can.
					For @pos=1: 1, unless the diver cannot reach 1st place with 10s then put the highest place the diver can achieve
					For @pos=2: 2, unless the first position is not equal to 1 then put one less than the first position.
					For @pos=3: 3, unless the first position is not equal to 1 then put two less than the first position.
					For @pos=4: "n", n is the last qualifying place (in pre-finals) or 4th place (in finals). In finals if 4th place cannot be achieved then put the rank one less than third position. Send "n" only for individual event.
		DV_AVR	N(1) 0	String	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Sequential number for each average. For individual events: from 1 to 4. For Synchronized events: from 1 to 3
					For @Value: Average score (with format 0.0) needed to reach the rank put in DV_AVR_H Sent "-" if ranked higher than this rank. Sent "x" if not possible to attain this rank
		DV_IDX		N(3) 990	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Sequential number with competitor Rank Order.
	DV_DIVE		N(1) 0	N(3).N(2) 999.99	For @Type: Send proposed type
					For @Code: Send proposed code

Element: Competitor /ExtendedResults /ExtendedResult Competitor /Composition /Athlete /ExtendedResults /ExtendedResult					
Type	Code	Extension Code	Pos	Value	Description
					For @Pos: Send the number that identifies the dive.
					For @Value: Dive points.
		DV_JUDGE	N(1) 0	CC @Function	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Judge's sequential number.
					For @Value: (See codes section)
		DV_SCORE_J	N(1) 0	N(2).N(1) 99.9	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Judge's sequential number
					For @Value: Score awarded given by that judge for that dive.
		DV_ELIMINATED	N(1) 0	S(1)	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Judge's sequential number
					For @Value: Send "Y" if the judge score does not contribute to total score. Send N if it is not more.
		DV_PTY		N(1)N(1) 9.9	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Send the points for penalty
		DV_AVR_J		N(2).N(1) 90.0	For @Type: Send proposed code
					For @Code: Send proposed extension code
					For @Pos: Do not send anything
					For @Value: Average score. Based on the scores have not been eliminated

For the table above, we have the following additional/summary information:

Type /Code	Description	Expected
ER_DV /DV_CURRENT	Value should appear in this row when the Judge enters a team's bib number into the terminal and presses enter, and returns to "N" when the team becomes the "Last Scored"	T4
ER_DV /DV_PREVIOUS	Value should appear as soon as the result for a team has been recorded. When another team	T3

Type /Code	Description	Expected
	becomes "Last Scored" the value should again become "N"	
ER_RESULTS /DV_SCR	Results (Total points) after each round.	T1, T3, T5, T4
DV_SCR /DV_RANK DV_SCR /DV_ERANK	Rank after that round DV_ERANK identify if a rank has been equalled.	T1, T3, T5
DV_SCR /DV_PREV_RANK DV_SCR /DV_PREV_ERANK	Overall Rank of the competitor before the current dive, compared to all competitors after the same number of dives. In preliminaries, during dive one, the value will be blank. In finals, during dive 1, the value will be previous phase rank. DV_PREV_ERANK identify if a rank has been equalled.	T4, T4, T5
DV_SCR /DV_AVR_H DV_SCR /DV_AVR	Average score needed to reach the rank put in DV_AVR_H.	T4
DV_SCR /DV_IDX	Sequential number with athlete Rank Order	
ER_RESULTS /DV_DIVE	Results for each dive where the competitor has taken place	When all judges scores are available
DV_DIVE /DV_JUGE DV_DIVE /DV_SCORE_J	Score awarded given by that judge for that dive	T3, T5
DV_DIVE /DV_ELIMINATED	Send "Y" if the judge score does not contribute to total score	T3, T5
DV_DIVE /DV_PTY	Send the points for penalty	T3, T5
DV_DIVE /DV_AVR_J	Average score. Based on the scores have not been eliminated	T3, T5

6.1.1.6 Message sort

Please, follow the general definition.

DOCUMENT CONTROL

Version history

Version	Date	Comments
R-SEG-2015 V1.0	04 November 2014	Submitted for review version
R-SEG-2015 V1.1	14 November 2014	Submitted for approval version and minor corrections
R-SEG-2015 V1.2	26 November 2014	Changed to Approved version and minor editorial
R-SEG-2015 V1.3	11 December 2014	Approved version and minor modifications

File reference: ODF/INT422 R-SEG-2015 V1.3 APP

Change Log

Version	Status	Changes on version
R-SEG-2015 V1.0	SFR	<ul style="list-style-type: none"> • First version
R-SEG-2015 V1.1	SFA	<ul style="list-style-type: none"> • Submitted for approval • DT_PARTIC: Minor changes on Message Values' comments (the word "Participant" is now used) • DT_START_LIST: <ul style="list-style-type: none"> - DV_INDEX - The already struck through text is deleted - DV_PANEL_y – The struck through is removed from the text - The "EUE_DIVE /DV_HEIGHT" and the related 'Expected' text is added in the additional information table • All the references related to the 'Semifinals' phase is removed since the specific phase is not used in the Baku2015 Games • DT_RT_RESULT: The Descriptions for the DV_CURRENT and DV_PREVIOUS are now expressed more clearly
R-SEG-2015 V1.2	APP	<ul style="list-style-type: none"> • Approved version
R-SEG-2015 V1.3	APP	<ul style="list-style-type: none"> • Approved version • The Value of the Code 'DV_PTY' is set to not have a negative sign

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