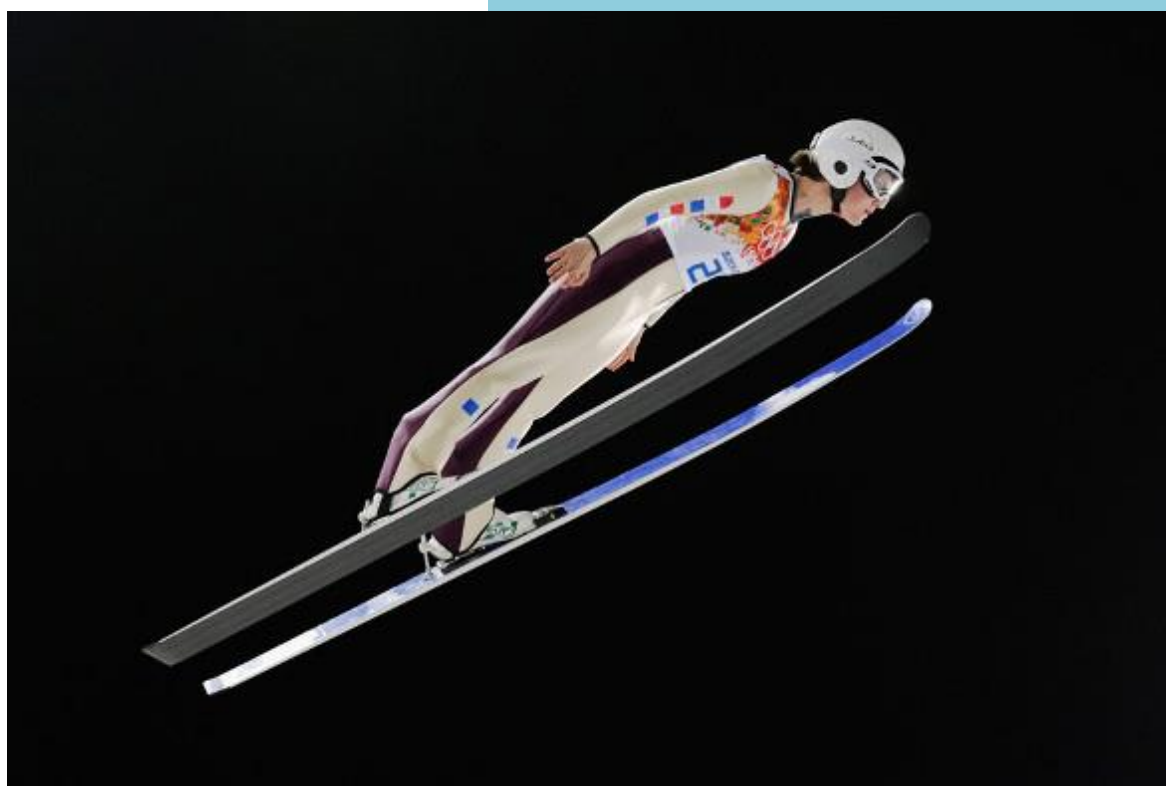


Olympic Data Feed



ODF Ski Jumping Data Dictionary
Lillehammer 2016 –Winter Youth
Olympic Games

Technology and Information Department

ODF/INT017-WYOG-2016-SJP/NCB-SJP-v1.2 APP
5 February 2016

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1 Introduction

1.1 This document

This document includes the ODF Ski Jumping Data Dictionary. This Data Dictionary refines the messages described in the ODF General Messages Interface Document specifically for Ski Jumping.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Ski Jumping Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Ski Jumping competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **IF** – International Federation
- **IOC** – International Olympic Committee
- **NOC** – National Olympic Committee
- **ODF** – Olympic Data Feed
- **RSC** – Results System Codes
- **SJ** – Ski Jumping
- **WNPA** – World News Press Agencies

1.5 Related Documents

| Document Reference | Document Title | Document Description |
|--------------------|---|--|
| ODF/INT001 | ODF General Messages Interface Document | This document describes the ODF General Messages |

Sport Codes

| Discipline | Code_Entity | Code | Order | Description |
|------------|--------------------|--------------|-------|--|
| SJ | @HillType | LH | | Large Hill |
| SJ | @HillType | NH | | Normal Hill |
| SJ | @IRM | DNS | | Did not Start |
| SJ | @IRM | DQB | | Disqualified (Behaviour) |
| SJ | @IRM | DSQ | | Disqualified |
| SJ | @QualificationMark | PQ | | Prequalified |
| SJ | @QualificationMark | Q | | Qualified |
| SJ | @QualificationMark | q | | Qualified by rule |
| SJ | @ResultType | IRM | | Invalid Result Mark |
| SJ | @ResultType | POINTS | | Points |
| SJ | @ResultType | PREQUALIFIED | | Pre-qualified jumpers in the Qualification, which will not get points+rank |

Results Functions (proposed, to be confirmed)

| Discipline | Function Code | Order | Description | Category |
|------------|---------------|-------|----------------------------------|----------|
| SJ | RCE_DIR | 1 | FIS Race Director | J |
| SJ | TCH_DEL | 2 | FIS Technical Delegate | J |
| SJ | COMP_CHF | 3 | Chief of Competition | J |
| SJ | TCH_DEL_AST | 4 | FIS Assistant Technical Delegate | J |
| SJ | RCE_DIR_AST | 5 | FIS Assistant Race Director | J |
| SJ | EQUIP | 6 | FIS Equipment Controller | J |
| SJ | JU | 7 | Judge | J |

2 Messages

2.1 Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Ski Jumping.

- The column “Message type” indicates the DocumentType that identifies a message
- The column “Message name” is the message name identified by the message type
- The column “Message used in this sport” indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport.
- The column “Message extended in this document” indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the “Message used in this sport column”. If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules.

| Message Type | Message name | Message used in this sport | Message extended in this document |
|--------------------------|---|----------------------------|-----------------------------------|
| DT_SCHEDULE | Competition schedule | X | |
| DT_SCHEDULE_UPDATE | Competition schedule update | X | |
| DT_PARTIC | List of participants by discipline | X | X |
| DT_PARTIC_UPDATE | List of participants by discipline update | X | X |
| DT_PARTIC_TEAMS | List of Teams | X | X |
| DT_PARTIC_TEAMS_UPDATE | List of Teams Update | X | X |
| DT_MEDALLISTS_DAY | Medallists of the day | Global | |
| DT_GLOBAL_GM | Global good morning | Global | |
| DT_GLOBAL_GN | Global good night | Global | |
| DT_RESULT | Event Unit Start List and Results | X | X |
| DT_CURRENT | Current Information | X | X |
| DT_CUMULATIVE_RESULT | Cumulative Results | X | X |
| DT_RANKING | Event Final ranking | X | X |
| DT_MEDALLISTS | Medallists of one event | X | |
| DT_MEDALLISTS_DISCIPLINE | Medallists by discipline | X | |
| DT_COMMUNICATION | Official Communication | X | |
| DT_LOCAL_ON | Discipline/venue start transmission | X | |
| DT_LOCAL_OFF | Discipline/venue stop transmission | X | |
| DT_CONFIG | Configuration | X | X |
| DT_WEATHER | Event Unit Weather conditions | | |
| DT_KA | Keep Alive | X | |

2.1.1 List of participants by discipline/ List of participants by discipline update

2.1.1.1 Description

This message is the List of participants by discipline (and the update), for that discipline it is the list of athletes and historical athletes, as described in the ODF General Messages Interface Document.

2.1.1.2 Header Values

As defined in the header values document.

2.1.1.3 Trigger and Frequency

Follow the general definition.

2.1.1.4 Message Structure

There are no optional elements defined for this message in this sport.

2.1.1.5 Message Values

The following table lists the "List of participants by discipline/ update" optional attributes (defined in the ODF General Messages Interface Document) that are used, as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|--|-----------|-----|-----------|---|
| Participant /Discipline | IFId | O | S(16) | Competitor's federation number for the corresponding discipline (include if the discipline assigns international federation codes to athletes). |
| Participant /Discipline /RegisteredEvent | Event | M | CC @Event | |

2.1.1.6 Message sort

Please, follow the general definition.

2.1.2 List of Teams / List of Teams Update

2.1.2.1 Description

This message is the List of Teams (and the update) as described in the ODF General Messages Interface Document.

2.1.2.2 Header Values

As defined in the header values document.

2.1.2.3 Trigger and Frequency

Follow the general definition.

2.1.2.4 Message Structure

There are no optional elements defined for this message.

2.1.2.5 Message Values

The following table lists the "List of Teams / Update" optional attributes (defined in the ODF General Messages Interface Document) that are used in the case Ski Jumping, as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|--|-----------|-----|-----------|----------|
| Participant /Discipline /RegisteredEvent | Event | M | CC @Event | |

2.1.2.6 Message sort

Please, follow the general definition.

2.1.3 Event Unit Start List and Results

2.1.3.1 Description

This message is the Event Unit Start List and Results message as described in the ODF General Messages Interface Document.

2.1.3.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values).

2.1.3.3 Trigger and Frequency

Please, follow the general definition, taking into account the following

- As soon as the start list is available and any changes [inc. IRMs] (START_LIST)
- When the competition starts and after every athlete and any other updates except data for the current athlete during the attempt and before the result (rank and points) is known (LIVE)
- After the unit is finished (UNCONFIRMED / UNOFFICIAL / OFFICIAL) as applicable.
- After any change (except data during the current athlete attempt)

2.1.3.4 Message Structure

The optional elements defined for this message in the ODF General Messages Interface Document that should be included are:

- ExtendedInfos /UnitDateTime (StartDate and EndDate)
- ExtendedInfos /ExtendedInfo
- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- Officials /Official /ExtOfficial
- Result /ExtendedResults /ExtendedResult
- Result /Competitor /Athlete /EventUnitEntry
- Result /Competitor /Athlete / ExtendedResults /ExtendedResult

Important note, the structure of the message for the team trial round is the same as in individual events.

2.1.3.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF General Messages Interface Document), as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|--|-------------------|-----|------------------------------|--|
| ExtendedInfos /SportDescription | DisciplineName | M | S(40) | Text description from common codes |
| | EventName | M | S(40) | Text short description, not code |
| | SubEventName | M | S(40) | Text short description of the Event Unit, not code |
| | Gender | M | CC @DisciplineGender | |
| ExtendedInfos /VenueDescription | Venue | M | CC @VenueCode | Venue Code |
| | VenueName | M | S(25) | Text short description, not code |
| | Location | M | CC @Location | Location Code |
| | LocationName | M | S(30) | Text short description, not code |
| Officials /Official | Code | M | S(20) with no leading zeroes | Officials code |
| | Function | M | CC @ResultsFunction | Officials Function |
| | Order | O | Numeric | Order of officials. |
| Result | Rank | O | String | Rank of the competitor in the event unit. |
| | RankEqual | O | S(1) | Send 'Y' if the rank is equalled else do not send. |
| | ResultType | O | SC @ResultType | Result type. |
| | IRM | O | SC @IRM | IRM for the event unit Send only in the case @ResultType is IRM |
| | Result | O | Numeric ###0.0 | Result for the particular event unit. |
| | Diff | O | Numeric ###0.0 | Points behind the leader in the unit. |
| | QualificationMark | O | SC @QualificationMark | Indicates the qualification of the competitor for the next round of the competition Note: This will be included in the start list for pre-qualified athletes. Send as soon as known and cannot change. |
| | SortOrder | M | Numeric | This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank. Prior to the unit the order is the same as StartSortOrder. |
| | StartOrder | O | Numeric | The start order of the competitors in the unit as displayed. |
| | StartSortOrder | M | Numeric | |
| Result /Competitor | Code | M | S(20) with no leading zeroes | Competitor's ID |
| | Type | M | T,A | T for team A for athlete |
| | Bib | O | S(2) | Bib number of the team in team competitions. Does not apply in individual events. |
| | Organisation | O | CC @Organisation | Competitor's organisation |
| Result /Competitor /Composition /Athlete | Code | M | S(20) with no leading zeroes | Athlete ID |
| | Order | M | Numeric | Order of the athletes within the team. This is the same as the athlete group. |
| | Bib | O | S(4) | Bib number. In case of a team member it will be constructed from team's bib and the order within the team (e.g.: for team event: "11-2" means team with bib 11 and this is the second jumper of the team). |

The following table describes in more detail the ExtendedInfo element.

| Element: ExtendedInfo | | | | | | |
|-----------------------|-----------|----------------|-----|---------------|----------------------------------|-----------------------|
| Type | Code | Extension code | Pos | Value | Description | Expected |
| UI | LAST_QUAL | | | S(20) with no | For @Type: Send proposed type | When available in the |

| Element: ExtendedInfo | | | | | | |
|-----------------------|-----------|----------|-----------|------------------------------|--|---|
| | | | | leading zeroes | For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the last qualifying place competitor ID. In the situation where insufficient competitors have participated to show the last qualifying position then show the current last place | qualification and first round. |
| | BASE_GATE | | Numeric 0 | | For @Type: Send proposed type For @Code: Send proposed code For @Pos: For team events: send the number of the group (1,2,3,4) For individual events: send 0 For @Value: Base Gate | When available |
| | STARTERS | | | Numeric ##0 | For @Type: Send proposed type For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Sent the number of competitors on the start list | Always after status START_LIST |
| | | COMPLETE | | Numeric ##0 | For @Code: Send proposed code For @ Pos: Do not send anything For @Value: Send the number of competitors whose event unit is completed (includes IRMs) | Always after status START_LIST |
| DISPLAY | LAST_COMP | | | S(20) without leading zeroes | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send the competitor ID of the last athlete to compete and receive a result. | When available and only when the unit is LIVE |

Sample

```

.....
<ExtendedInfos>
<UnitDateTime StartDate="2012-08-07T11:01:00+01:00" EndDate="2012-08-07T12:31:00+01:00" />
<ExtendedInfo Type="UI" Code="BASE_GATE" Pos="0" Value="39" />
<ExtendedInfo Type="DISPLAY" Code="LAST_COMP" Value="2111355" />
.....
    
```

The following table describes in more detail the Official /ExtOfficial element.

| Element: Officials /Official /ExtOfficial | | | | | | |
|---|----------|-----------------|-----|-------|---|--|
| Type | Code | Extensi on code | Pos | Value | Description | Expected |
| EO | POSITION | | | S(2) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything | Always for Judges and Start Controller else do not send. |

| Element: Officials /Official /ExtOfficial | | | | | | |
|---|--|--|--|--|---|--|
| | | | | | For @Value: Send the position for the judge (A-E) or SC (Start Controller). | |

Sample

```

.....
<Officials>
  <Official Code="2004409" Function="COMP_CHF" Order="1">
    <Description GivenName="Jack" FamilyName="Blocker" Gender="M" Organisation="GER" />
  </Official>
.....
  <Official Code="2004405" Function="JU" Order="7">
    <Description GivenName="Tom" FamilyName="Jones" Gender="M" Organisation="USA" />
    <ExtOfficial Type="EO" Code="POSITION" Value="A" />
  </Official>
  <Official Code="4110000" Function="JU" Order="8">
    <Description GivenName="Barry" FamilyName="Norman" Gender="M" Organisation="BEL" />
    <ExtOfficial Type="EO" Code="POSITION" Value="B" />
  </Official>
.....
  <Official Code="2004414" Function="JU" Order="12">
    <Description GivenName="Mary" FamilyName="Smith" Gender="W" Organisation="IRE" />
    <ExtOfficial Type="EO" Code="JUDGE" Value="SC" />
  </Official>
</Officials>
.....

```

The following table describes in more detail the Result /ExtendedResults /ExtendedResult element (only used in the case of an individual competition).

| Element: Result /ExtendedResults /ExtendedResult | | | | | | |
|--|----------|----------------|-----|------------------|---|------------------------|
| Type | Code | Extension Code | Pos | Value | Description | Expected |
| ER | DIST | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump distance in metres For @Rank: Jump distance rank of all competitors (only send in training and trials) For RankEqual: Send "Y" if distance rank is equalled. (only send in training and trials) Only send if Y. | When data is available |
| | DIST_PTS | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump distance points. Can be negative | When data is available |
| | SPEED | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Maximum in kmh For @Rank: Speed rank of all competitors (only send in training and trials) | When data is available |

| Element: Result /ExtendedResults /ExtendedResult | | | | | | |
|--|-------------------------------|-----------|------|--------------|---|--------------------------|
| | | | | | For RankEqual: Send "Y" if speed rank is equalled. (only send in training and trials) | |
| | IRF | | | S(1) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send "Y" if in run fall else do not send. | If applicable |
| | IRM_RULE | | | String | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send rule number if disqualified. | If applicable |
| | IRM_RULE_TEXT | | | String | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send rule description if disqualified. | If applicable |
| | DIFF_TIME | | | m:ss | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send the time different from the leader. Send 0:00 for the leader. | For Nordic Combined only |
| JUDGE | [Judge Positon (A..E) or TOT] | | S(1) | #0.0 | For @Type: Send proposed type For @Code: Send Judge Position (A..E) or TOT for total judge score. For @Pos: Judge order 1..5 or 6 for TOT. For @Value: Judge score. | When data is available |
| | | DISCARDED | | S(1) | For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send "Y" if this score is discarded else do not send | If applicable |
| COMPEN | GATE_NUM | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Gate number, matching Pos in DT_CONFIG. | When data is available |
| | GATE_PTS | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code | When data is available |

| Element: Result /ExtendedResults /ExtendedResult | | | | | |
|--|------------|--|--|-----------------|---|
| | | | | | For @Pos: Do not send anything For @Value: Gate compensation points Send empty when base gate else send applicable compensation pts May be negative. |
| | WIND_SPEED | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Wind speed. May be negative. |
| | WIND_PTS | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Wind compensation points. May be negative. |
| | TOT | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Total compensation. May be negative. |
| | NO_COMP | | | S(1) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send Y if no compensation given due to gate change and not making 95% |

Sample (Individual)

```

.....
<Result Rank="1" ResultType="POINTS" Result="126.0" SortOrder="1" StartOrder="5"
StartSortOrder="5" >>
<ExtendedResults>
  <ExtendedResult Type="ER" Code="DIST" Value="104.5" Rank="2" />
  <ExtendedResult Type="ER" Code="DIST_PTS" Value="79.0" />
  <ExtendedResult Type="ER" Code="SPEED" Value="90.7" Rank="7" />
  <ExtendedResult Type="JUDGE" Code="A" Pos="1" Value="15.5" >
    <Extension Code="DISCARDED" Value="Y" />
  </ExtendedResult>
  <ExtendedResult Type="JUDGE" Code="B" Pos="2" Value="16.0" />
  <ExtendedResult Type="JUDGE" Code="C" Pos="3" Value="16.0" />
  <ExtendedResult Type="JUDGE" Code="D" Pos="4" Value="17.0" />
  <ExtendedResult Type="JUDGE" Code="E" Pos="5" Value="17.0" >
    <Extension Code="DISCARDED" Value="Y" />
  </ExtendedResult>
  <ExtendedResult Type="JUDGE" Code="TOT" Pos="6" Value="49.0" />
  <ExtendedResult Type="COMPEN" Code="GATE_NUM" Value="39" />
  <ExtendedResult Type="COMPEN" Code="GATE_PTS" Value="" />
  <ExtendedResult Type="COMPEN" Code="WIND_SPEED" Value="0.29" />
  <ExtendedResult Type="COMPEN" Code="WIND_PTS" Value="-2.0" />
  <ExtendedResult Type="COMPEN" Code="TOT" Value="-2.0" />
</ExtendedResults>
<Competitor Code="2037788" Type="A" Organisation="GER" >
  <Composition>
    <Athlete Code="2037788" Bib="28" Order="1">
      <Description GivenName="Jane" FamilyName="Smith" Gender="W" Organisation="GER"
BirthDate="1994-12-15" />
    </Athlete>
  </Composition>
</Competitor>
</Result>
.....

```

The following table describes in more detail the Result /Competitor /Composition /Athlete /EventUnitEntry element.

| Element: Result /Competitor /Composition /Athlete /EventUnitEntry | | | | | | |
|---|-------------|----------------|-----|------------|--|---------------------------|
| Type | Code | Extension Code | Pos | Value | Description | Expected |
| EUE | DISCIPLINE | | | S(3) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump order within the group. (This is the same as start order except in final group in final round) | Only in team competitions |
| | GROUP_ORDER | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump order within the group. (This is the same as start order except in final group in final round) | |

The following table describes in more detail the Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult element.

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | |
|--|------|----------------|-----|-------|-------------|----------|
| Type | Code | Extension Code | Pos | Value | Description | Expected |

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | |
|--|------------|--|--|------------------|---|---|
| SL | JUMP_ORDER | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump order of athletes over all groups | When data is available, need to be in START_LIST |
| ER | PTS | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump points for the athlete For @Rank: Rank based on points within the group For RankEqual: Send "Y" if points rank is equalled. | When data is available |
| | DIST | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump distance in metres For @Rank: Jump distance rank of all competitors (only send in training and trials) For RankEqual: Send "Y" if distance rank is equalled. (only send in training and trials) | When data is available |
| | DIST_PTS | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump distance points for the athlete. Can be negative | When data is available |
| | SPEED | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Maximum speed in kmh For @Rank: Speed rank of all competitors (only send in training and trials) For RankEqual: Send "Y" if speed rank is equalled. (only send in training and trials) | When data is available |
| | GROUP | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Do not send anything. | When known in team competitions |

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | |
|--|-------------------------------|-----------|------|--------------|--|--|
| | | | | | For @Rank: Rank of the athlete within the group For RankEqual: Send "Y" if group rank is equalled. | |
| | IRF | | | S(1) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send "Y" if in run fall else do not send. | If applicable |
| | IRM_IND | | | SC @IRM | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send IRM code. | If applicable and only for individuals in team events (not trial) is athlete disqualified. |
| | IRM_RULE | | | String | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send rule number if disqualified. | If applicable |
| | IRM_RULE_TEXT | | | String | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send rule description if disqualified. | If applicable |
| JUDGE | [Judge Positon (A..E) or TOT] | | S(1) | #0.0 | For @Type: Send proposed type For @Code: Send Judge Position (A..E) or TOT for total judge score. For @Pos: Judge order 1..5 or 6 for TOT. For @Value: Judge score. | When data is available |
| | | DISCARDED | | S(1) | For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send "Y" if this score is discarded else do not send | If applicable |
| COMPEN | GATE_NUM | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Gate number | When data is available |
| | GATE_PTS | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything | When data is available |

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | |
|--|------------|--|--|-----------------|---|
| | | | | | For @Value: Gate compensation points Send empty when base gate else send applicable compensation pts May be negative. |
| | WIND_SPEED | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Wind speed. May be negative. |
| | WIND_PTS | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Wind compensation points. May be negative. |
| | TOT | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Total compensation. May be negative. |
| | NO_COMP | | | S(1) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send Y if no compensation given due to gate change and not making 95% |

Sample (Team)

```

.....
<Result Rank="1" ResultType="POINTS" Result="522.6" SortOrder="1" StartOrder="5"
StartSortOrder="5" >
  <Competitor Code="SJM490POL01" Type="T" Bib="9" Organisation="POL" >
    <Description TeamName="Poland" />
    <Composition>
      <Athlete Code="2001402" Bib="9-1" Order="1">
        <Description GivenName="Jon" FamilyName="Smith" Gender="M" Organisation="POL"
        BirthDate="1994-12-15" />
        <EventUnitEntry Type="EUE" Code="GROUP_ORDER" Value="5" />
        <ExtendedResults>
          <ExtendedResult Type="ER" Code="PTS" Value="128.0" Rank="2" />
          <ExtendedResult Type="ER" Code="DIST" Value="104.5" Rank="2" />
          <ExtendedResult Type="ER" Code="DIST_PTS" Value="79.0" />
          <ExtendedResult Type="ER" Code="SPEED" Value="90.7" Rank="7" />
          <ExtendedResult Type="ER" Code="GROUP" Rank="2" />
          <ExtendedResult Type="JUDGE" Code="A" Pos="1" Value="15.5" >
            <Extension Code="DISCARDED" Value="Y" />
          </ExtendedResult>
          <ExtendedResult Type="JUDGE" Code="B" Pos="2" Value="16.0" />
          <ExtendedResult Type="JUDGE" Code="C" Pos="3" Value="16.0" />
          <ExtendedResult Type="JUDGE" Code="D" Pos="4" Value="17.0" />
          <ExtendedResult Type="JUDGE" Code="E" Pos="5" Value="17.0" >
            <Extension Code="DISCARDED" Value="Y" />
          </ExtendedResult>
          <ExtendedResult Type="JUDGE" Code="TOT" Pos="6" Value="49.0" />
          <ExtendedResult Type="COMPEN" Code="GATE_NUM" Value="39" />
          <ExtendedResult Type="COMPEN" Code="GATE_PTS" Value="" />
          <ExtendedResult Type="COMPEN" Code="WIND_SPEED" Value="0.29" />
          <ExtendedResult Type="COMPEN" Code="WIND_PTS" Value="-2.0" />
          <ExtendedResult Type="COMPEN" Code="TOT" Value="-2.0" />
        </ExtendedResults>
      </Athlete>
    </Composition>
  </Competitor>

```

2.1.3.6 Message sort

Please, follow the general definition.

2.1.4 Current Information

2.1.4.1 Description

This message is the current message as described in the ODF General Messages Interface Document.

2.1.4.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values) with one message per run.

2.1.4.3 Trigger and Frequency

Please, follow the general definition, taking into account the following:

- At any time a new competitor receives the green light to start. (This athlete will be considered current). Note: An athlete remains "CURRENT" until the next athlete receives the green light at which time the athletes change.
- Immediately after every addition/change in data (except wind and to beat value).
- For wind and to beat value the update every 2 seconds when the light is green until the jumpers receives the distance. Every 5 seconds for the rest of the time.
- Immediately after the athlete completes the jump and the data is available.
- Each message will only include the athlete currently jumping or about to start and the next athlete.

2.1.4.4 Message Structure

The optional elements defined for this message in the ODF General Messages Interface Document that should be included are:

- Result /ExtendedResults /ExtendedResult
- Result /Competitor /Athlete /EventUnitEntry
- Result /Competitor /Athlete / ExtendedResults /ExtendedResult

2.1.4.5 Message Values

The following table lists the Event Unit Results optional and/or extended attributes (defined in the ODF General Messages Interface Document), as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|--|-------------------|-----|------------------------------|--|
| Result | Rank | O | String | Rank of the competitor in the event unit. |
| | RankEqual | O | S(1) | Send 'Y' if the rank is equalled else do not send. |
| | ResultType | O | SC @ResultType | Result type. |
| | IRM | O | SC @IRM | IRM for the event unit Send only in the case @ResultType is IRM |
| | Result | O | Numeric ###0.0 | Result for the particular event unit. |
| | Diff | O | Numeric ###0.0 | Points behind the leader in the unit. |
| | QualificationMark | O | SC @QualificationMark | Indicates the qualification of the competitor for the next round of the competition |
| | SortOrder | M | Numeric | This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank. Prior to the unit the order is the same as StartSortOrder. |
| | StartOrder | O | Numeric | The start order of the competitors in the unit as displayed. |
| | StartSortOrder | M | Numeric | |
| Result /Competitor | Code | M | S(20) with no leading zeroes | Competitor's ID |
| | Type | M | T,A | T for team A for athlete |
| | Bib | O | S(2) | Bib number of the team in team competitions |
| | Organisation | O | CC @Organisation | Competitor's organisation |
| Result /Competitor /Composition /Athlete | Code | M | S(20) with no leading zeroes | Athlete ID |
| | Order | M | Numeric | Order of the athletes within the team. This is the same as the athlete group. |
| | Bib | O | S(4) | Bib number. In case of a team member it will be constructed from team's bib and the order within the team (e.g.: for team event: "11-2" means team with bib 11 and this is the second jumper of the team). |

The following table describes in more detail the ExtendedInfo element.

| Element: ExtendedInfo | | | | | | |
|-----------------------|-------------|----------------|-----------------------------------|---|---|----------------|
| Type | Code | Extension code | Pos | Value | Description | Expected |
| UI | GATE | | | Numeric #0 | For @Type: Send proposed type | When available |
| | | | | | For @Code: Send proposed code | |
| | | | For @Pos: Do not send anything | | | |
| | START_INDIC | | | S(7) | For @Value: Send the current gate number | Always. |
| | | | For @Type: Send proposed type | | | |
| | | | | For @Code: Send proposed code | | |
| | | | | For @Pos: Do not send anything. | | |
| | | | | For @Value: Send "GREEN", "YELLOW" or "RED" to indicate the light. | | |
| | | CLOCK | | ss | For @Code: Send proposed code | When available |
| | | | | | For @Pos: Do not send anything. | |

| Element: ExtendedInfo | | | | | | |
|-----------------------|---------|---------|--------------|---|--|----------------|
| | | | | | For @Value: Seconds | |
| DISPLAY | CURRENT | | | S(20) without leading zeroes | For @Type: Send proposed type | When available |
| | | | | | For @Code: Send proposed code | |
| | | | | | For @Pos: Do not send anything. | |
| | | | | | For @Value: Send the competitor ID of the current athlete result. | |
| | | TO_BEAT | Numeric 0 | Numeric ##0.0 | For @Code: Send proposed code | Always |
| | | | | For @Pos: Send the rank which the competitor is trying to beat (1..3) | | |
| | | | | For @Value: Send the distance needed (to beat) for the corresponding rank (in @Pos) in metres for the competitor in the final round. | | |
| | | WIND | | Numeric +#0.0 or -#0.0 | For @Code: Send proposed code | When available |
| | | | | For @Pos: Do not send anything | | |
| | | | | For @Value: Send the wind speed in M/S | | |
| | NEXT | | | S(20) without leading zeroes | For @Type: Send proposed type | When available |
| | | | | | For @Code: Send proposed code | |
| | | | | | For @Pos: Do not send anything. | |
| | | | | | For @Value: Send the competitor ID of the next athlete to jump. | |

Sample

```

.....
<ExtendedInfos>
  <ExtendedInfo Type="UI" Code="GATE" Value="33" />
  <ExtendedInfo Type="WIND" Code="SPEED" Value="+2.1" />
  <ExtendedInfo Type="DISPLAY" Code="CURRENT" Value="1234545" >
    <Extension Code="TO_BEAT" Pos="1" Value="89" />
    <Extension Code="TO_BEAT" Pos="2" Value="87" />
    <Extension Code="TO_BEAT" Pos="3" Value="84" />
  </ExtendedInfo>
  <ExtendedInfo Type="DISPLAY" Code="NEXT" Value="5554545" />
</ExtendedInfos>
.....

```

The following table describes in more detail the Result /ExtendedResults /ExtendedResult element (only used in the case of an individual competition).

| Element: Result /ExtendedResults /ExtendedResult | | | | | | |
|--|------|----------------|-----|------------------|--|------------------------|
| Type | Code | Extension Code | Pos | Value | Description | Expected |
| ER | DIST | | | Numeric ##0.0 | For @Type: Send proposed type | When data is available |
| | | | | | For @Code: Send proposed code | |
| | | | | | For @Pos: Do not send anything. | |
| | | | | | For @Value: Jump distance in metres | |

| Element: Result /ExtendedResults /ExtendedResult | | | | | | |
|--|-------------------------------|-----------|------|---------------|---|--|
| | | | | | For @Rank: Jump distance rank of all competitors (only send in training and trials) For RankEqual: Send "Y" if distance rank is equalled. (only send in training and trials) | |
| | DIST_PTS | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump distance points. Can be negative | When data is available |
| | SPEED | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Maximum speed in kmh For @Rank: Speed rank of all competitors (only send in training and trials) For RankEqual: Send "Y" if speed rank is equalled. (only send in training and trials) | When data is available |
| | IRF | | | S(1) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send "Y" if in run fall else do not send. | If applicable |
| JUDGE | [Judge Positon (A..E) or TOT] | | S(1) | #0.0 | For @Type: Send proposed type For @Code: Send Judge Position (A..E) or TOT for total judge score. For @Pos: Judge order 1..5 or 6 for TOT. For @Value: Judge score. | When data is available |
| | | DISCARDED | | S(1) | For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send "Y" if this score is discarded else do not send | If applicable |
| COMPEN | GATE_NUM | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Gate number, matching Pos in DT_CONFIG. | When data is available |
| | | CHG_JURY | | S(1) | For @Code: Send proposed code For @Pos: Do not send anything | If applicable and only for current athlete |

| Element: Result /ExtendedResults /ExtendedResult | | | | | |
|--|------------|---------|--|--------------|--|
| | | | | | For @Value: Send Y if this is a gate change by the jury else do not send. |
| | | CHG_COA | | S(1) | For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send Y if this is a gate change by the coach else do not send. |
| | | | | | If applicable and only for current athlete |
| | GATE_PTS | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Gate compensation points Send empty when base gate else send applicable compensation pts May be negative. |
| | | | | | When data is available |
| | WIND_SPEED | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Wind speed. May be negative. |
| | | | | | When data is available |
| | WIND_PTS | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Wind compensation points. May be negative. |
| | | | | | When data is available |
| | TOT | | | Numeric #0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Total compensation. May be negative. |
| | | | | | When data is available |

Sample (Individual)

```

.....
<Result Rank="1" ResultType="POINTS" Result="126.0" SortOrder="1" StartOrder="5"
StartSortOrder="5" >>
  <ExtendedResults>
    <ExtendedResult Type="ER" Code="DIST" Value="104.5" />
    <ExtendedResult Type="ER" Code="DIST_PTS" Value="79.0" />
    <ExtendedResult Type="ER" Code="SPEED" Value="90.7" />
    <ExtendedResult Type="JUDGE" Code="A" Pos="1" Value="15.5" >
      <Extension Code="DISCARDED" Value="Y" />
    </ExtendedResult>
    <ExtendedResult Type="JUDGE" Code="B" Pos="2" Value="16.0" />
    <ExtendedResult Type="JUDGE" Code="C" Pos="3" Value="16.0" />
    <ExtendedResult Type="JUDGE" Code="D" Pos="4" Value="17.0" />
    <ExtendedResult Type="JUDGE" Code="E" Pos="5" Value="17.0" >
      <Extension Code="DISCARDED" Value="Y" />
    </ExtendedResult>
    <ExtendedResult Type="JUDGE" Code="TOT" Pos="6" Value="49.0" />
    <ExtendedResult Type="COMPEN" Code="GATE_NUM" Value="39" />
    <ExtendedResult Type="COMPEN" Code="GATE_PTS" Value="" />
    <ExtendedResult Type="COMPEN" Code="WIND_SPEED" Value="0.29" />
    <ExtendedResult Type="COMPEN" Code="WIND_PTS" Value="-2.0" />
    <ExtendedResult Type="COMPEN" Code="TOT" Value="-2.0" />
  </ExtendedResults>
  <Competitor Code="2037788" Type="A" Organisation="GER" >
    <Composition>
      <Athlete Code="2037788" Bib="28" Order="1" />
    </Composition>
  </Competitor>
</Result>
.....

```

The following table describes in more detail the Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult element.

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | |
|--|------------------------------------|----------------|-----|---------------|---|--|
| Type | Code | Extension Code | Pos | Value | Description | Expected |
| SL | JUMP_ORDER | | | Numeric #0 | For @Type: Send proposed type | When data is available, need to be in START_LIST |
| | | | | | For @Code: Send proposed code | |
| | | | | | For @Pos: Do not send anything. | |
| | | | | | For @Value: Jump order of athletes over all groups | |
| ER | JUMP_PTS | | | Numeric ##0.0 | For @Type: Send proposed type | When data is available |
| | | | | | For @Code: Send proposed code | |
| | For @Pos: Do not send anything. | | | | | |
| | For @Value: Total Jump Points | | | | | |
| | DIST | | | Numeric ##0.0 | For @Type: Send proposed type | When data is available |
| | | | | | For @Code: Send proposed code | |
| | | | | | For @Pos: Do not send anything. | |
| | | | | | For @Value: Jump distance in metres | |
| | | | | | For @Rank: Jump distance rank of all competitors (only send in training and trials) | |
| | | | | | For RankEqual: Send "Y" if distance rank is equalled. (only send in training and trials) | |

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | |
|--|--|--|--|------------------|---|--|
| DIST_PTS | | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Jump distance points. Can be negative | When data is available |
| SPEED | | | | Numeric ##0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Maximum speed in kmh For @Rank: Speed rank of all competitors (only send in training and trials) For RankEqual: Send "Y" if speed rank is equalled. (only send in training and trials) | When data is available |
| GROUP | | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Do not send anything. For @Rank: Rank of the athlete within the group For RankEqual: Send "Y" if group rank is equalled. | When known in team competitions |
| IRF | | | | S(1) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send "Y" if in run fall else do not send. | If applicable |
| IRM_IND | | | | SC @IRM | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send IRM code. | If applicable and only for individuals in team events (not trial) is athlete disqualified. |
| IRM_RULE | | | | String | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Send rule number if disqualified. | If applicable |
| IRM_RULE_TEXT | | | | String | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. | If applicable |

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | | |
|--|-------------------------------|-----------|--------|---|---|---|--|
| | | | | | For @Value: Send rule description if disqualified. | | |
| JUDGE | [Judge Positon (A..E) or TOT] | | S(1) | #0.0 | For @Type: Send proposed type | When data is available | |
| | | | | | For @Code: Send Judge Position (A..E) or TOT for total judge score. | | |
| | | | | | For @Pos: Judge order 1..5 or 6 for TOT. | | |
| | | | | | For @Value: Judge score. | | |
| | | DISCARDED | | S(1) | For @Code: Send proposed code | If applicable | |
| | | | | For @Pos: Do not send anything | | | |
| | | | | For @Value: Send "Y" if this score is discarded else do not send | | | |
| COMPEN | GATE_NUM | | | Numeric #0 | For @Type: Send proposed type | When data is available | |
| | | | | | For @Code: Send proposed code | | |
| | | | CHANGE | | S(1) | For @Pos: Do not send anything | If applicable and only for current athlete |
| | | | | | | For @Value: Send Y if this is a gate change. | |
| | | | | | | For @Code: Send proposed code | |
| | | | | | | For @Pos: Do not send anything | |
| | | | | | For @Value: Gate compensation points Send empty when base gate else send applicable compensation pts May be negative. | | |
| | GATE_PTS | | | Numeric #0.0 | For @Type: Send proposed type | When data is available | |
| | | | | | For @Code: Send proposed code | | |
| | | | | | For @Pos: Do not send anything | | |
| | | | | | For @Value: Gate compensation points Send empty when base gate else send applicable compensation pts May be negative. | | |
| | WIND_SPEED | | | Numeric #0.0 | For @Type: Send proposed type | When data is available | |
| | | | | | For @Code: Send proposed code | | |
| | | | | | For @Pos: Do not send anything | | |
| | | | | | For @Value: Wind speed. May be negative. | | |
| | WIND_PTS | | | Numeric #0.0 | For @Type: Send proposed type | When data is available | |
| | | | | | For @Code: Send proposed code | | |
| | | | | | For @Pos: Do not send anything | | |
| | | | | | For @Value: Wind compensation points. May be negative. | | |
| | TOT | | | Numeric #0.0 | For @Type: Send proposed type | When data is available | |
| | | | | | For @Code: Send proposed code | | |
| | | | | | For @Pos: Do not send anything | | |

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | |
|--|--|--|--|--|--|
| | | | | | For @Value: Total compensation. May be negative. |

Sample (Team)

```

.....
<Result Rank="1" ResultType="POINTS" Result="522.6" SortOrder="1" StartOrder="5"
StartSortOrder="5" >
  <Competitor Code="SJM490POL01" Type="T" Bib="9" Organisation="POL" >
    <Composition>
      <Athlete Code="2001402" Bib="9-1" Order="1">
        <ExtendedResults>
          <ExtendedResult Type="ER" Code="JUMP_PTS" Value="154.5" />
          <ExtendedResult Type="ER" Code="DIST" Value="104.5" />
          <ExtendedResult Type="ER" Code="DIST_PTS" Value="79.0" />
          <ExtendedResult Type="ER" Code="SPEED" Value="90.7" />
          <ExtendedResult Type="ER" Code="GROUP" Rank="2" />
          <ExtendedResult Type="JUDGE" Code="A" Pos="1" Value="15.5" >
            <Extension Code="DISCARDED" Value="Y" />
          </ExtendedResult>
          <ExtendedResult Type="JUDGE" Code="B" Pos="2" Value="16.0" />
          <ExtendedResult Type="JUDGE" Code="C" Pos="3" Value="16.0" />
          <ExtendedResult Type="JUDGE" Code="D" Pos="4" Value="17.0" />
          <ExtendedResult Type="JUDGE" Code="E" Pos="5" Value="17.0" >
            <Extension Code="DISCARDED" Value="Y" />
          </ExtendedResult>
          <ExtendedResult Type="JUDGE" Code="TOT" Pos="6" Value="49.0" />
          <ExtendedResult Type="COMPEN" Code="GATE_NUM" Value="39" />
          <ExtendedResult Type="COMPEN" Code="GATE_PTS" Value="" />
          <ExtendedResult Type="COMPEN" Code="WIND_SPEED" Value="0.29" />
          <ExtendedResult Type="COMPEN" Code="WIND_PTS" Value="-2.0" />
          <ExtendedResult Type="COMPEN" Code="TOT" Value="-2.0" />
        </ExtendedResults>
      </Athlete>
    </Composition>
  </Competitor>
.....

```

2.1.4.6 Message sort

Please, follow the general definition.

2.1.5 Cumulative Results

2.1.5.1 Description

This message is the Cumulative Results message as described in the ODF General Messages Interface Document.

The Cumulative Results message is used to send the cumulative results of the competition.

2.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values).

The DocumentSubtype attribute in the ODF header can contain the following information:

SJgeee1uu: that would represent the cumulative results up to the referenced unit (either during or after).

Note that this message is not applicable to training or trials.

2.1.5.3 Trigger and Frequency

- Send after each athlete completes a jump (LIVE)
- Send after round (INTERMEDIATE)
- Send after the last round is complete (UNCONFIRMED/UNOFFICIAL / OFFICIAL as appropriate)

2.1.5.4 Message Structure

The optional elements defined for this message in the ODF General Messages Interface Document that should be included are:

- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- ExtendedInfos /ExtendedInfo
- Result /ResultItems /ResultItem

2.1.5.5 Message Values

The following table lists the Cumulative Results optional and/or extended attributes (defined in the ODF General Messages Interface Document), as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|------------------------------------|----------------|-----|----------------------|--|
| ExtendedInfos /SportDescription | DisciplineName | M | S(40) | Text description from common codes |
| | EventName | M | S(40) | Text short description, not code |
| | Gender | M | CC @DisciplineGender | |
| | SubEventName | O | S(40) | Phase level short name (not code) from Common Codes. Only include if in single phase. |
| ExtendedInfos /VenueDescription | Venue | M | CC @VenueCode | Venue code |
| | VenueName | M | S(25) | Text short description, not code |
| | Location | M | CC @Location | Location Code |
| | LocationName | M | S(30) | Text short description, not code |
| Result | Rank | O | S(2) | Rank of the competitor in the cumulative result. This attribute is optional because the competitor could get an invalid rank mark. |
| | RankEqual | O | S(1) | Send Y in case of the Rank has been equalled else do not send. |
| | ResultType | O | CC @ResultType | Result type |
| | IRM | O | CC @IRM | IRM for the cumulative result Send just in the case @ResultType is IRM |
| | Result | O | Numeric ###0.0 | Cumulative result Send when the @ResultType is POINTS |
| | Diff | O | Numeric ###0.0 | Cumulative points behind the leader. |

| Element | Attribute | M/O | Value | Comments |
|--|-------------------|-----|------------------------------|---|
| | SortOrder | M | Numeric | This attribute is a sequential number with the order of the results for the cumulative result, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank. |
| Result /ResultItems /ResultItem /Result | Rank | O | Text | Rank of the competitor in the result for the unit identified by /ResultItems /ResultItem. |
| | RankEqual | O | S(1) | Send Y in case of the Rank has been equalled else do not send. |
| | ResultType | O | CC @ResultType | Type of the @Result attribute for the event unit or phase identified by /ResultItems /ResultItem |
| | Result | O | Numeric ###0.0 | The result of the competitor for the event unit identified by /ResultsItems /ResultItem Send when the @ResultType is POINTS |
| | QualificationMark | O | CC @QualificationMark | The code which indicates the competitor is qualified for the next round. |
| | IRM | O | CC @IRM | The invalid rank mark, in case it is assigned for the event unit. Send in the case @ResultType is IRM |
| | SortOrder | M | Numeric #0 | Used to sort all results in an event unit identified by /ResultItems /ResultItem |
| Result /Competitor /Composition /Athlete | Code | M | S(20) with no leading zeroes | Athlete's ID |
| | Order | M | Numeric | |
| | Bib | O | S(4) | Athlete's bib number. In case of a team member it will be constructed from team's bib and the order within the team (e.g.: for team event: "11-2" means team with bib 11 and this is the second jumper of the team). |

The following table describes in more detail the Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult element. This element is only used in the case of the team event.

| Element: Result /Competitor/ Composition /Athlete /ExtendedResults /ExtendedResult | | | | | | |
|--|---------|----------------|-----|-------------------|---|--|
| Type | Code | Extension Code | Pos | Value | Description | Expected |
| ER | CUM_TOT | | | Numeric ###0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything. For @Value: Cumulative points for the individual in the team competition | When data is available in the team competition |

Sample (Team)

```

.....
<Result Rank="1" ResultType="POINTS" Result="1041.1" SortOrder="1">
  <ResultItems>
    <ResultItem Unit="SJM490201">
      <Result Rank="1" ResultType="POINTS" Result="519.0" QualificationMark="Q"
SortOrder="1" />
    </ResultItem>
    <ResultItem Unit="SJM490202">
      <Result Rank="2" ResultType="POINTS" Result="522.1" SortOrder="2" />
    </ResultItem>
  </ResultItems>
  <Competitor Code="SJM490GER01" Type="T" Bib="11" Organisation="GER" >
    <Description TeamName="Germany" />
    <Composition>
      <Athlete Code="2028758" Bib="11-1" Order="1">
        <Description GivenName="Jon" FamilyName="Smith" Gender="M"
Organisation="GER" BirthDate="1994-12-15" />
      <ExtendedResult Type="ER" Code="CUM_TOT" Value="121.0" >

```

```

    </Athlete>
    <Athlete Code="2028738" Bib="11-2" Order="2">
      <Description GivenName="Jon" FamilyName="Black" Gender="M"
Organisation="GER" BirthDate="1993-12-15" />
      <ExtendedResult Type="ER" Code="CUM_TOT" Value="122.5" >
    </Athlete>
    <Athlete Code="2028740" Bib="11-3" Order="3">
      <Description GivenName="Jack" FamilyName="Jones" Gender="M"
Organisation="GER" BirthDate="1993-11-15" />
      <ExtendedResult Type="ER" Code="CUM_TOT" Value="118.0" >
    </Athlete>
    <Athlete Code="2028756" Bib="11-4" Order="4">
      <Description GivenName="Bill" FamilyName="Towner" Gender="M"
Organisation="GER" BirthDate="1992-12-15" />
      <ExtendedResult Type="ER" Code="CUM_TOT" Value="120.5" >
    </Athlete>
  </Composition>
</Competitor>
</Result>
.....

```

Sample (Individual)

```

.....
<Result Rank="2" ResultType="POINTS" Result="246.2" SortOrder="2">
  <ResultItems>
    <ResultItem Unit="SJW070101">
      <Result Rank="5" ResultType="POINTS" Result="120.2" QualificationMark="Q"
SortOrder="5" />
    </ResultItem>
    <ResultItem Unit="SJW070102">
      <Result Rank="1" ResultType="POINTS" Result="126.0" SortOrder="1" />
    </ResultItem>
  </ResultItems>
  <Competitor Code="2037788" Type="A" Organisation="GER" >
    <Composition>
      <Athlete Code="2037788" Bib="28" Order="1">
        <Description GivenName="Jane" FamilyName="Smith" Gender="M"
Organisation="GER" BirthDate="1994-12-15" />
      </Athlete>
    </Composition>
  </Competitor>
</Result>
.....

```

2.1.5.6 Message sort

Please, follow the general definition.

2.1.6 Event Final Ranking

2.1.6.1 Description

This message is the Event Final Ranking message as described in the ODF General Messages Interface Document.

2.1.6.2 Header Values

The DocumentCode attribute in the ODF header will be sent for all the competition events according to the ODF Common Codes document (header values).

One message is sent for each event.

2.1.6.3 Trigger and Frequency

Please, follow the general definition.

2.1.6.4 Message Structure

The optional elements defined for this message in the ODF General Messages Interface Document that should be included are:

- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription

2.1.6.5 Message Values

The following table lists the Event Final Ranking optional attributes (defined in the ODF General Messages Interface Document) that are used, as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|---------------------------------|----------------|-----|----------------------|--|
| ExtendedInfos /SportDescription | DisciplineName | M | S(40) | Text description from common codes |
| | EventName | M | S(40) | Text short description, not code |
| | Gender | M | CC @DisciplineGender | |
| ExtendedInfos /VenueDescription | Venue | M | CC @VenueCode | Venue Code |
| | VenueName | M | S(25) | Text short description, not code |
| Result | Rank | O | String | Final rank of the competitor in the corresponding event .It is optional because the competitor can have an IRM |
| | RankEqual | O | S(1) | Send Y if the rank is equalled, else do not send |
| | Result | O | Numeric ###0.0 | Final result for the competitor. Do not send qualification result. |
| | ResultType | O | SC @ResultType | Result type, for the corresponding event |
| | IRM | O | SC @IRM | Send if the competitor has been disqualified or is not known. |
| | SortOrder | M | Numeric | This attribute is a sequential number with the order of the competitors at the end of the event, if they were to be presented. |

Sample

```
.....  
<Result Rank="16" ResultType="POINTS" Result="247.4" SortOrder="16" >  
  <Competitor Type="A" Code="1067129" Organisation="SUI" >  
    <Composition>  
      <Athlete Code="1067129" Order="1" />  
      <Description GivenName="James" FamilyName="Black" Gender="M"  
Organisation="SUI" BirthDate="1994-12-18" />  
    </Composition>  
  </Competitor>  
</Result>  
<Result Rank="17" ResultType="POINTS" Result="246.6" SortOrder="17" >  
  <Competitor Type="A" Code="1090447" Organisation="NZL" >  
    <Composition>  
      <Athlete Code="1090447" Order="1">  
        <Description GivenName="Jon" FamilyName="Smith" Gender="M"  
Organisation="NZL" BirthDate="1994-12-15" />  
      </Athlete>  
    </Composition>  
  </Competitor>  
</Result>  
.....
```

2.1.6.6 Message sort

Please, follow the general definition

2.1.7 Weather Conditions

2.1.7.1 Description

This message is the Event Unit Weather Conditions message as described in the ODF General Messages Interface Document.

2.1.7.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Common Codes document (header values).

2.1.7.3 Trigger and Frequency

Please, follow the general definition.

2.1.7.4 Message Structure

The optional elements defined for this message in the ODF General Messages Interface Document that should be included are:

- Competition /Weather /Conditions /Condition (following the general rules for this element)

2.1.7.5 Message Values

The following table lists the Event Unit Weather Conditions optional and/or extended attributes (defined in the ODF General Messages Interface Document), as well as the attributes that have an extended definition.

| Element | Attribute | M/O | Value | Comments |
|--|----------------|-----|--|---|
| Conditions | Code | M | SC @WeatherPoint | Weather points, send GEN only |
| | Humidity | M | Numeric ##0 | Humidity in % |
| | Wind_Direction | M | CC @WindDirection | Wind direction |
| Weather /Conditions /Condition | Code | M | S(4) | Weather condition type, send SKY and SNOW |
| | Value | M | CC @WeatherCondition CC @SnowConditions | Use CC @WeatherConditions for SKY Use CC @SnowConditions for SNOW |
| Weather /Conditions /Temperature | Code | M | S(4) | Temperature type, send AIR, SNOW |
| | Unit | M | SC @TemperatureUnit | Unit for temperature, send both Celsius and Fahrenheit |
| Weather /Conditions /Wind | Code | M | S(5) | Wind Speed, send SPEED |
| | Unit | M | SC @WindUnit | Unit for Wind. Use MS and KMH |
| | Value | M | Numeric ##0.0 | Wind speed in @Unit degrees. According to the requirements, the Base Wind will be always 0.00 |

Sample

```

.....
<Weather>
  <Conditions Code="GEN" Humidity="75" Wind_Direction="SE" >
    <Condition Code="SKY" Value="cldy" />
    <Condition Code="SNOW" Value="cmp" />
    <Temperature Code="AIR" Unit="C" Value="6.2" />
    <Temperature Code="SNOW" Unit="C" Value="-3.0" />
    <Temperature Code="AIR" Unit="F" Value="43.2" />
    <Temperature Code="SNOW" Unit="F" Value="26.6" />
    <Wind Code="SPEED" Unit="MS" Value="1.10" />
    <Wind Code="SPEED" Unit="KMH" Value="4.00" />
  </Conditions>
</Weather>
.....

```

2.1.7.6 Message sort

Please, follow the general definition.

2.1.8 Configuration

2.1.8.1 Description

This message is the Event unit configuration message as described in the ODF General Messages Interface Document.

2.1.8.2 Header Values

Send one message per event unit with qualification criteria.

Send one message per event unit with hill information.

Note: Even if the hill changes due to weather the RSC remains the same.

2.1.8.3 Trigger and Frequency

Please, follow the general definition.

2.1.8.4 Message Structure

The optional elements defined for this message in the ODF General Messages Interface Document that should be included are:

- ExtendedConfigItem

2.1.8.5 Message Values

Send the attributes and codes according to the tables described in this section.

The following table lists the Discipline configuration optional attributes (defined in the ODF General Messages Interface Document) that are used, as well as the attributes that have an extended definition.

The following table describes in more detail the Competition ExtendedConfig element.

| Element: ExtendedConfig | | | | | | |
|-------------------------|-------------|---------------------------|------|---------------|--|--|
| Type | Code | Extended Config Item Code | Pos | Value | Description | Expected |
| HILL | HILL_TYPE | | | SC @HillType | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Hill type (Normal Hill or Large Hill) | Always in event level message |
| | HILL_SIZE | | | Numeric ##0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Hill size in metres | Always in event level message |
| | K_POINT | | | Numeric ##0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: K-point in metres | Always in event level message |
| | METRE_VALUE | | | Numeric 0.0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Metre value (points per metre) | Always in event level message |
| | GATE_FACTOR | | | Numeric #0.00 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Gate factor (points per metre) | Always in event level message |
| | WIND_FACTOR | | S(1) | Numeric #0.00 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Send H for Head Wind Factor and T for Tail Wind Factor For @Value: Wind factor (points per metre) | Always in event level message |
| | GATE | | | Numeric #0 | S(5) | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Send from 1...n to identify each gate For @Value: The official number of the gate |
| | | IR | | Numeric #0.00 | For @Code: Send proposed code For @Pos: Do not send anything For @Value: In-run length of the gate | Always |

| Element: ExtendedConfig | | | | | | |
|-------------------------|--------------|--|--|-------------|--|--|
| NC | SEC_PTS | | | Numeric | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Seconds per point calculation | Always for Nordic Combined |
| | PTS_MIN | | | Numeric ##0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Points per minute calculation | Always for Nordic Combined |
| QUALIFICATION | FROM_RANK | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the qualifying rank to indicate first rank to qualify | When applicable, send by unit. |
| | TO_RANK | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the qualifying rank to indicate last rank to qualify | When applicable, send by unit. |
| | PREQUALIFIED | | | Numeric #0 | For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Send the number of pre-qualified jumpers | When applicable send by unit for qualification only. |

Samples

Unit Level Message

```

.....
<Configs>
  <Config Unit="SJPMNH-----QUAL0001-----">
    <ExtendedConfig Type="QUALIFICATION" Code="FROM_RANK" Value="1" />
    <ExtendedConfig Type="QUALIFICATION" Code="TO_RANK" Value="40" />
    <ExtendedConfig Type="QUALIFICATION" Code="PREQUALIFIED" Value="10" />
  </Config>
</Configs>
.....
    
```

Event Level Message

```

.....
<Configs>
  <Config Event="SJPMNH-----">
    <ExtendedConfig Type="HILL" Code="HILL_TYPE" Value="NH" />
    <ExtendedConfig Type="HILL" Code="HILL_SIZE" Value="106" />
    <ExtendedConfig Type="HILL" Code="K_POINT" Value="95" />
    <ExtendedConfig Type="HILL" Code="METRE_VALUE" Value="2.0" />
    <ExtendedConfig Type="HILL" Code="GATE_FACTOR" Value="6.36" />
  </Config>
</Configs>
.....
    
```

```
<ExtendedConfig Type="HILL" Code="WIND_FACTOR" Pos="H" Value="7.00" />
<ExtendedConfig Type="HILL" Code="WIND_FACTOR" Pos="T" Value="3.00" />
<ExtendedConfig Type="HILL" Code="GATE" Pos="1" Value="01" >
  <Extension Code="IR" Value="69.50" />
</ExtendedConfig>
<ExtendedConfig Type="HILL" Code="GATE" Pos="2" Value="02" >
  <Extension Code="IR" Value="70.00" />
</ExtendedConfig>
<ExtendedConfig Type="HILL" Code="GATE" Pos="3" Value="03" >
  <Extension Code="IR" Value="70.50" />
</ExtendedConfig>
<ExtendedConfig Type="HILL" Code="GATE" Pos="4" Value="04" >
  <Extension Code="IR" Value="71.00" />
</ExtendedConfig>
.....
  </Config>
.....
```

2.1.8.6 Message sort

Follow the general definition.

2.2 Message Timeline

2.2.1 Preparation Phase

| Trigger | Message | Status | D | E | P | S | U |
|-------------------------------------|---|------------|---|---|---|---|---|
| OVR gets Initial data | DT_PARTIC | | X | o | | | |
| | DT_PARTIC_TEAM | | X | o | | | |
| OVR sends | DT_CONFIG | | X | o | o | | o |
| | DT_PDF C08 Schedule | | X | o | o | o | o |
| After changes of athlete data | DT_PARTIC_UPDATE | | X | o | | | |
| After changes of team data | DT_PARTIC_TEAM_UPDATE | | X | o | | | |
| When athlete/team data is confirmed | DT_RESULT | START_LIST | | | | | X |
| Startlist is known (after TCM) | DT_PDF C51A Start List | | | | X | | X |
| | DT_PDF C32A Entry List by NOC | | | X | | | |
| | DT_PDF C32C Entry List by Event | | | X | | | |

2.2.2 Before and During each round

| Trigger | Message | Status | D | E | P | S | U |
|---------------------------------|----------------------|---------------|---|---|---|---|---|
| At scheduled start time (-30'') | DT_SCHEDULE_UPDATE | GETTING_READY | X | | | o | o |
| Event unit starts (0') | DT_SCHEDULE_UPDATE | RUNNING | X | | | o | o |
| | DT_RESULT | LIVE | | | | | X |
| | DT_CURRENT | | | | | | X |
| Athlete gets Data | DT_CURRENT | | | | | | X |
| * | | | | | | | |
| Ranks is calculated | DT_CURRENT | | | | | | X |
| * | | | | | | | |
| After Athlete is finished | DT_RESULT | LIVE | | | | | X |
| * | | | | | | | |
| After Athlete is finished | DT_CUMULATIVE_RESULT | LIVE | | | X | | o |
| * | | | | | | | |
| * repeated for each athlete | | | | | | | |

2.2.3 After each round

| Trigger | Message | Status | D | E | P | S | U |
|----------------------------|----------------------|------------|---|---|---|---|---|
| Last score/result | DT_RESULT | LIVE | | | | | X |
| | DT_CUMULATIVE_RESULT | LIVE | | | X | | o |
| | DT_SCHEDULE_UPDATE | FINISHED | | | | | X |
| All athletes finished | DT_RESULT | UNOFFICIAL | | | | | X |
| | DT_CUMULATIVE_RESULT | UNOFFICIAL | | | X | | o |
| Official Results confirmed | DT_RESULT | OFFICIAL | | | | | X |

| Trigger | Message | Status | D | E | P | S | U |
|---------|------------------------------------|----------|---|---|---|---|---|
| | DT_CUMULATIVE_RESULT | OFFICIAL | | | X | | o |
| | DT_PDF C73 Results | | | | | | X |

2.2.4 At the end of the event

| Trigger | Message | Status | D | E | P | S | U |
|-----------------------------------|---------------------------------------|----------|---|---|---|---|---|
| After last event unit is official | DT_MEDALLIST | OFFICIAL | | X | | | o |
| | DT_MEDALLIST_DISCIPLINE | | X | o | | | |
| | DT_RANKING | OFFICIAL | | X | | | |
| | DT_PDF C92x Medallist | | | X | | | |

Legend:

D Discipline **E** Event **P** Phase **S** Session **U** Unit **X** Sent on that level **o** Includes info from that level

3 Document Control

| Version history | | |
|----------------------------|-------------|-----------------------------|
| Version | Date | Comments |
| WYOG-2016-SJP/NCB-SJP-v1.0 | 16 Jul 2015 | First Version |
| WYOG-2016-SJP/NCB-SJP-v1.1 | 11 Sep 2015 | Minor update |
| WYOG-2016-SJP/NCB-SJP-v1.1 | 3 Dec 2015 | Approved with no changes |
| WYOG-2016-SJP/NCB-SJP-v1.2 | 5 Feb 2016 | Approved with small changes |

File reference: ODF/INT017-WYOG-2016-SJP/NCB-SJP-v1.2 APP

| Change Log | | |
|----------------------------|--------|---|
| Version | Status | Changes on version |
| WYOG-2016-SJP/NCB-SJP-v1.0 | Draft | First version |
| WYOG-2016-SJP/NCB-SJP-v1.1 | SFR | Added Head and Tail Wind Factors (DT_CONFIG) |
| WYOG-2016-SJP/NCB-SJP-v1.1 | APP | Approved with no changes |
| WYOG-2016-SJP/NCB-SJP-v1.2 | APP | Event Unit Entry DISCIPLINE added in DT_RESULT ExtendedResult JUMP_ORDER added in DT_RESULT and DT_CURRENT Message Timeline added |

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