



INTERNATIONAL OLYMPIC COMMITTEE

ODF/INT164- R-SOG-2016-v1.3 APP (GT)

Olympic Data Feed



ODF Trampoline Gymnastics Data Dictionary
Rio 2016 – Games of the XXXI Olympiad
Technology and Information Department
© International Olympic Committee

ODF/INT164- R-SOG-2016-v1.3 APP (GT)
18 December 2015



License

The document accompanying this license and the information contained therein (the Document), whether in a paper or electronic format, is made available to you subject to the terms stated below. By using and/or copying all or part of the Document, you (the licensee) agree that you will comply with the following terms and conditions.

1. You may, on a non-exclusive basis, use the Document only on the condition that you abide by the terms of this license. Subject to this condition and other terms and restrictions contained herein, the Document and the information contained therein may be used (i) to further develop the standards described in the Document for use in relation with the Olympic and Paralympic Games and/or (ii) to develop similar standards for other events than the Olympic and Paralympic Games (both (i) and (ii) are hereinafter designated as the Permitted Use, and works further developing these standards for the Olympic and Paralympic Games or developing similar standards for other events are hereinafter referred to as Derivative Works), and copies of the Document or of Derivative Works may be made and distributed for the purpose of the Permitted Use, PROVIDED THAT the COPYRIGHT and references to the IOC appearing in the Document and the TERMS OF THIS LICENSE are included on ALL such COPIES, and further PROVIDED THAT you do not charge any fee or any other monetary compensation for the distribution of the Document to others. The copyright and other intellectual property rights in the Document remain vested in the IOC and the IOC remains entitled to assert his copyright or other intellectual property rights in the Document against any person or entity who does not comply with the terms of this License.
2. A copy of any Derivative Work shall be provided to the IOC free of charge. Moreover, the IOC is granted a worldwide, perpetual, unrestricted, royalty-free non-exclusive license to use any Derivative Work for the further development of the standards made by or for the IOC in relation to the Olympic and Paralympic Games (these standards and the documents describing them are hereinafter referred to as Further Standards) and to make or have made all kinds of exploitation of the Further Standards, with the right to grant sub-licenses.
3. Except if reproduced in the Document, the use of the name and trademarks of the IOC is strictly prohibited, including, without limitation, for advertising, publicity, or in relation to products or services and their names. Any use of the name or trademarks of the IOC, whether registered or not, shall require the specific written prior permission of the IOC.
4. NO WARRANTY, EXPRESSED OR IMPLIED, IS MADE REGARDING THE ACCURACY, ADEQUACY, COMPLETENESS, RELIABILITY OR USEFULNESS OF ANY INFORMATION CONTAINED IN THE DOCUMENT. The Document and the information contained herein are provided on an "as is" basis. THE IOC DISCLAIMS ALL WARRANTIES OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, ANY WARRANTY OF NON-INFRINGEMENT OF PROPRIETARY RIGHTS, MERCHANTABILITY, OR FITNESS FOR A PARTICULAR PURPOSE. IN NO EVENT SHALL THE IOC BE LIABLE TO ANYONE FOR DAMAGES OF ANY KIND ARISING FROM OR RELATING TO YOUR ACQUISITION, USE, DUPLICATION, DISTRIBUTION, OR EXPLOITATION OF THE DOCUMENT OR ANY PORTION THEREOF, INCLUDING BUT NOT LIMITED TO, COMPENSATORY DAMAGES, LOST PROFITS, LOST DATA OR ANY FORM OF SPECIAL, INCIDENTAL, DIRECT, INDIRECT, CONSEQUENTIAL OR PUNITIVE DAMAGES, WHETHER BASED ON BREACH OF CONTRACT OR WARRANTY, TORT OR OTHERWISE. THE IOC FURTHER DISCLAIMS ANY LIABILITY FOR ANY DAMAGE CAUSED WHEN THE DOCUMENT IS USED IN A DERIVATIVE WORK. The IOC further disclaims any liability regarding the existence or inexistence of any intellectual property or other rights that might be claimed by third parties with respect to the implementation or use of the technology or information described in the Document.

The same conditions as those described in this Section shall apply mutatis mutandis to the license granted to the IOC on the Derivative Works in Section 2 above.

5. This License is perpetual subject to your conformance to its terms and conditions. The IOC may terminate this License immediately upon your breach of any of its terms and, upon such termination you will cease all use, duplication, distribution, and/or exploitation in any manner of the Document.
6. This License is governed by the laws of Switzerland. You agree that any disputes arising from or relating to this License will be resolved in the courts of Lausanne, Switzerland.

IF YOU DO NOT AGREE TO THESE TERMS YOU MUST CEASE ALL USE OF THE DOCUMENT NOW.



Table of Contents

1 Introduction.....	5
1.1 This document.....	5
1.2 Objective.....	5
1.3 Main Audience.....	5
1.4 Glossary.....	5
1.5 Related Documents.....	5
2 Messages.....	7
2.1 Applicable Messages.....	7
2.2 Messages.....	9
2.2.1 List of participants by discipline / List of participants by discipline update.....	9
2.2.1.1 Description.....	9
2.2.1.2 Header Values.....	9
2.2.1.3 Trigger and Frequency.....	10
2.2.1.4 Message Structure.....	10
2.2.1.5 Message Values.....	12
2.2.1.6 Message Sort.....	15
2.2.2 Event Unit Start List and Results.....	16
2.2.2.1 Description.....	16
2.2.2.2 Header Values.....	16
2.2.2.3 Trigger and Frequency.....	17
2.2.2.4 Message Structure.....	18
2.2.2.5 Message Values.....	20
2.2.2.6 Message Sort.....	28
2.2.3 Current Information.....	29
2.2.3.1 Description.....	29
2.2.3.2 Header Values.....	29
2.2.3.3 Trigger and Frequency.....	30
2.2.3.4 Message Structure.....	30
2.2.3.5 Message Values.....	31
2.2.3.6 Message Sort.....	35
2.2.4 Event Final Ranking.....	36
2.2.4.1 Description.....	36
2.2.4.2 Header Values.....	36
2.2.4.3 Trigger and Frequency.....	37
2.2.4.4 Message Structure.....	37
2.2.4.5 Message Values.....	38
2.2.4.6 Message Sort.....	40



2.2.5Configuration.....	41
2.2.5.1Description.....	41
2.2.5.2Header Values.....	41
2.2.5.3Trigger and Frequency.....	42
2.2.5.4Message Structure.....	42
2.2.5.5Message Values.....	42
2.2.5.6Message Sort.....	44
3Document Control.....	45



1 Introduction

1.1 This document

This document includes the ODF Trampoline Gymnastics Data Dictionary. This Data Dictionary refines the messages described in the ODF General Messages Interface Document specifically for Trampoline Gymnastics .

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Trampoline Gymnastics Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Trampoline Gymnastics competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document.

Acronym	Description
IF	International Federation
IOC	International Olympic Committee
NOC	National Olympic Committee
ODF	Olympic Data Feed
RSC	Results System Codes
WNPA	World News Press Agencies

1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT183	ODF General Principles Document	The document explains the environment and general principles for ODF.
ODF/INT184	ODF General Messages Interface Document	The document describes the ODF General Messages



Document Reference	Document Title	Document Description
ODF/COD186	ODF Common Codes	The document describes the ODF Common codes used across all ODF documents.
ODF/COD187	ODF Sport Codes	The document describes the ODF Sport codes used across all ODF documents
ODF/COD192	ODF Header Values	The document details the header values which shows which RSCs are used in which messages.



2 Messages

2.1 Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Trampoline Gymnastics .

- The column “Message type“ indicates the DocumentType that identifies a message
- The column “Message name“ is the message name identified by the message type
- The column “Message extended“ indicates whether a particular message has extended definition in regards to those that are general for all sports. If one particular message is not extended, then it should follow the general definition rules.

Message Type	Message Name	Message extended
DT_SCHEDULE DT_SCHEDULE_UPDATE	/ Competition schedule / Competition schedule update	
DT_PARTIC DT_PARTIC_UPDATE	/ List of participants by discipline / List of participants by discipline update	X
DT_MEDALS	Medal standings	
DT_MEDALLISTS_DAY	Medallists of the day	
DT_GLOBAL_GM	Global good morning	
DT_GLOBAL_GN	Global good night	
DT_RESULT	Event Unit Start List and Results	X
DT_CURRENT	Current Information	X
DT_RANKING	Event Final Ranking	X
DT_COMMUNICATION	Official Communication	
DT_CONFIG	Configuration	X
DT_MEDALLISTS	Event's Medallists	
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	
DT_LOCAL_OFF	Discipline/venue stop transmission	
DT_LOCAL_ON	Discipline/venue start transmission	



INTERNATIONAL OLYMPIC COMMITTEE

ODF/INT164- R-SOG-2016-v1.3 APP (GT)

DT_KA	Keep Alive	
-------	------------	--



2.2 Messages

2.2.1 List of participants by discipline / List of participants by discipline update

2.2.1.1 Description

A participant is considered to be any individual (type athlete, participating or not in the current games) or any official in one or several disciplines.

Although the participant may participate in more than one event or more than one discipline, this message just contains the information for the discipline of the message, listing the information of all the events for that discipline.

It is important to note that all the sport messages that make references to athletes (start list, event unit results, etc.) will always match the athlete ID with the athlete ID in this message.

List of participants by discipline (DT_PARTIC) is a bulk message, provided for each discipline. It is a complete participant information message for one particular discipline. The arrival of this message resets all the previous participants' information for one particular discipline. This message can include a list of current athletes, officials, coaches, guides, technical officials, Reserves and historical athletes.

List of participants by discipline update (DT_PARTIC_UPDATE) is an update message. It is not a complete list of participants' information by discipline message, only the participant data being modified, i.e. if some data of one participant changes, the element Participant for it with all its children and attributes must be sent.

The key of the information updated consists of the following attribute: Participant @Code. Therefore, any new or updated Participant Discipline-Event will be identified by all these attributes.

2.2.1.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	DD0000000	DD is defined according to CC @Discipline
DocumentType	DT_PARTIC DT_PARTIC_UPDATE	List of participants by discipline message
Version	1..V	Version number associated to the message's content. Ascendant



		number
FeedFlag	"P"-Production "T"-Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	<p>Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight.</p> <p>If an event unit continues after midnight (24:00), all messages produced will be considered as happening at the logical date on which the event unit began (e.g. for a session which began at 21:00 on Aug 2 and ended at 1:20 on Aug 3, the message will all be dated Aug 2).</p> <p>The end of the logical day is defined by default at 03:00 a.m.</p> <p>For messages corrections, like invalidating medals or Records, it will be the LogicalDate of the day of the correction.</p> <p>Logical Date is expressed in the local time zone where the message was produced.</p>
Source	SC @Source	Code indicating the system which generated the message.
Serial	Numeric	<p>Sequence number (positive integer) for ODF messages.</p> <p>Serial starts with 1 each day for each Source.</p>

2.2.1.3 Trigger and Frequency

The DT_PARTIC message is sent as a bulk message approximately one month before the Games. It is sent several times up to the date of transfer of control to OVR after which only DT_PARTIC_UPDATE messages are sent.

The DT_PARTIC_UPDATE message is triggered when there is a modification in the data for any individual after the transfer of control to OVR.

2.2.1.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5
---------	---------	---------	---------	---------



Competition (1,1)		
	Code	
	Participant (1,N)	
		Code
		Parent
		Status
		GivenName
		FamilyName
		PrintName
		PrintInitialName
		TVName
		TVInitialName
		LocalFamilyName
		LocalGivenName
		Gender
		Organisation
		BirthDate
		Height
		Weight
		PlaceofBirth
		CountryofBirth
		PlaceofResidence
		CountryofResidence
		Nationality
		MainFunctionId
		Current
		OlympicSolidarity
		ModificationIndicator
		Discipline (1,1)
		Code
		IFId
		RegisteredEvent (0,N)



	Gender Event Bib
OfficialFunction (0,N)	FunctionId

2.2.1.5 Message Values

Element: Competition (1,1)			
Attribute	M/O	Value	Description
Code	M	CC @Competition	Unique ID for competition Code is deprecated and value is duplicated in the header.

Element: Participant (1,N)			
Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	<p>Participant's ID.</p> <p>It identifies an athlete or an official and the holding participant's valid information for one particular period of time.</p> <p>It is used to link other messages to the participant's information.</p> <p>Participant's information (example @Organisation) will not be the latest for the athlete/official, unless the @Code attribute is the same as the @Parent attribute. However, this information could be the one being valid in the particular moment of a start list, event unit results, etc.</p> <p>When the participant is an historical one, then this ID will start with "A" when it is an Athlete, "C" when Coach and "O" when Official.</p>
Parent	M	S(20) with no leading zeroes	<p>Participant's parent ID, which is used to link to the latest valid information for one participant. @Parent attribute should be linked to the latest participant's information, by retrieving that Athlete/Official whose @Code attribute is the same as @Parent.</p> <p>The participant containing @Code attribute being the same as the @Parent attribute will be the one with the</p>



			<p>latest information for the participant.</p> <p>The @Parent attribute will only be different from @Code in the case that critical personal information has changed from previous competitions. The typical examples are Organisation (for change of country) or Name (particularly for women changing their name at marriage). Further to be clear, @Parent and @Code can only be different if Current = "false".</p>
Status	O	CC @ParticStatus	<p>Participant's accreditation status this attribute is Mandatory in the case of @Current="true" and it is optional in the case that @Current="false".</p> <p>To delete a participant, a specific value of the Status attribute is used.</p>
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
PrintName	M	S(35)	Print name (family name in upper case + given name in mixed case)
PrintInitialName	M	S(18)	Print Initial name (for the given name it is sent just the initial, without dot)
TVName	M	S(35)	TV name
TVInitialName	M	S(18)	TV initial name
LocalFamilyName	O	S(25)	<p>Family name in the local language in the appropriate case for the local language (usually mixed case)</p> <p>Not for use in Rio 2016</p>
LocalGivenName	O	S(25)	<p>Given name in the local language in the appropriate case for the local language (usually mixed case).</p> <p>Not for use in Rio 2016</p>
Gender	M	CC @PersonGender	Participant's gender
Organisation	M	CC @Organisation	Organisation ID
BirthDate	O	YYYY-MM-DD	Date of birth. This information may not be known at the very beginning, but it will be completed for all participants after successive updates
Height	O	S(3)	<p>Height in centimetres. It will be included if this information is available. This information is not needed in the case of officials/referees.</p> <p>"-" may be used where the data is not available.</p>
Weight	O	S(3)	<p>Weight in kilograms. It will be included if this information is available.</p> <p>This information is not needed in the case of officials/referees.</p>



			"-" may be used where the data is not available.
PlaceofBirth	O	S(75)	Place of Birth
CountryofBirth	O	CC @Country	Country ID of Birth
PlaceofResidence	O	S(75)	Place of Residence
CountryofResidence	O	CC @Country	Country ID of Residence
Nationality	O	CC @Country	Participant's nationality. Although this attribute is optional, in very exceptional situations it will not be known, and for this reason not ready to be sent.
MainFunctionId	O	CC @ResultsFunction	Main function
Current	M	boolean	It defines if a participant is participating in the games (true) or is a Historical participant (false).
OlympicSolidarity	O	S(1)	'Y' or 'N' Flag to indicating if the participant participates in the Olympic Scholarship program.
ModificationIndicator	M	S(1)	'N' or 'U' Attribute is mandatory in the DT_PARTIC_UPDATE message only N-New participant (in the case that this information comes as a late entry) U-Update participant If ModificationIndicator='N', then include new participant to the previous bulk-loaded list of participants If ModificationIndicator='U', then update the participant to the previous bulk-loaded list of participants To delete a participant, a specific value of the Status attribute is used.

Element: Participant /Discipline (1,1)

All participating athletes will be assigned at least one discipline, it could be more. Each accredited official will be assigned at least one discipline, but it could be more. If an athlete or official is assigned to more than one discipline, it will be included in the participant message of both disciplines.

Attribute	M/O	Value	Description
Code	M	CC @Discipline	It is the discipline code used to fill the OdfBody @DocumentCode attribute.



IFId	O	S(16)	FIG Licence Number. It will be included if this information is available. For the athletes and the officials.
------	---	-------	--

Element: Participant /Discipline /RegisteredEvent (0,N)

All accredited athletes will be assigned to one or more events. There is one exception: in some sports, substitutes may be accredited without any associated event. Historical athletes are not registered to any event.

Attribute	M/O	Value	Description
Gender	M	CC @DisciplineGender	Discipline Gender Code
Event	M	CC @Event	Event ID
Bib	O	S(4)	Athlete's competitor number, to be sent mandatory in all the event units once it is known.

Element: Participant /OfficialFunction (0,N)

Send if the official has optional functions. Do not send, otherwise.

Attribute	M/O	Value	Description
FunctionId	M	CC @ResultsFunction	Additional officials' function code

2.2.1.6 Message Sort

The message is sorted by Participant @Code



2.2.2 Event Unit Start List and Results

2.2.2.1 Description

The Event Unit Start List and Results is a message containing both the start list and results information of the competitors in one event unit.

The Event Unit Start List and Results is a mandatory message for all sports. The definition includes as much generic information as possible due to the fact that each discipline and event has its own format for the results information (example: score of a match, time in a race, distance in a throw...).

This is always a full message and all applicable elements and attributes are always sent.

2.2.2.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	DDGEEPUU	DD according to CC @Discipline G according to CC @DisciplineGender EEE according to CC @Event P according to CC @Phase UU according to CC @Unit
DocumentType	DT_RESULT	Event Unit Start List and Results message
DocumentSubtype	Not used in GT	Not used in GT
Version	1..V	Version number associated to the message's content. Ascendant number
ResultStatus	SC @ResultStatus	It indicates whether the result is official or unofficial etc. START_LIST LIVE UNOFFICIAL OFFICIAL
FeedFlag	"P"-Production "T"-Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after



		<p>midnight.</p> <p>If an event unit continues after midnight (24:00), all messages produced will be considered as happening at the logical date on which the event unit began (e.g. for a session which began at 21:00 on Aug 2 and ended at 1:20 on Aug 3, the message will all be dated Aug 2).</p> <p>The end of the logical day is defined by default at 03:00 a.m.</p> <p>For messages corrections, like invalidating medals or Records, it will be the LogicalDate of the day of the correction.</p> <p>Logical Date is expressed in the local time zone where the message was produced.</p>
Source	SC @Source	Code indicating the system which generated the message.
StartListMod	S(1)	<p>Send Y if the start list has been changed with this message and the ResultStatus is not START_LIST. Do not send the attribute if it is not Y. Only send once for each start list change. In this case the full current message is sent with whatever is the current ResultStatus.</p> <p>The Start List is considered to be changed if any of the following changes:</p> <ul style="list-style-type: none"> * Competitors or athletes are added, changed or removed including in <ExtendedInfos /Competitor> * Any change in <Officials> * Any change in StartOrder or StartSortOrder * Any changes in <Coaches> * Any changes in <EventUnitEntry> <p>Changing descriptions is not considered a start list change.</p>
Serial	Numeric	<p>Sequence number (positive integer) for ODF messages.</p> <p>Serial starts with 1 each day for each Source.</p>

2.2.2.3 Trigger and Frequency

This message is sent with ResultStatus:

- * "START_LIST": As soon as the competition order is known and any updates
- * "LIVE": When the first competitor starts and during the unit with all updates
- * "UNOFFICIAL": After the unit has finished
- * "OFFICIAL": After the Result is approved

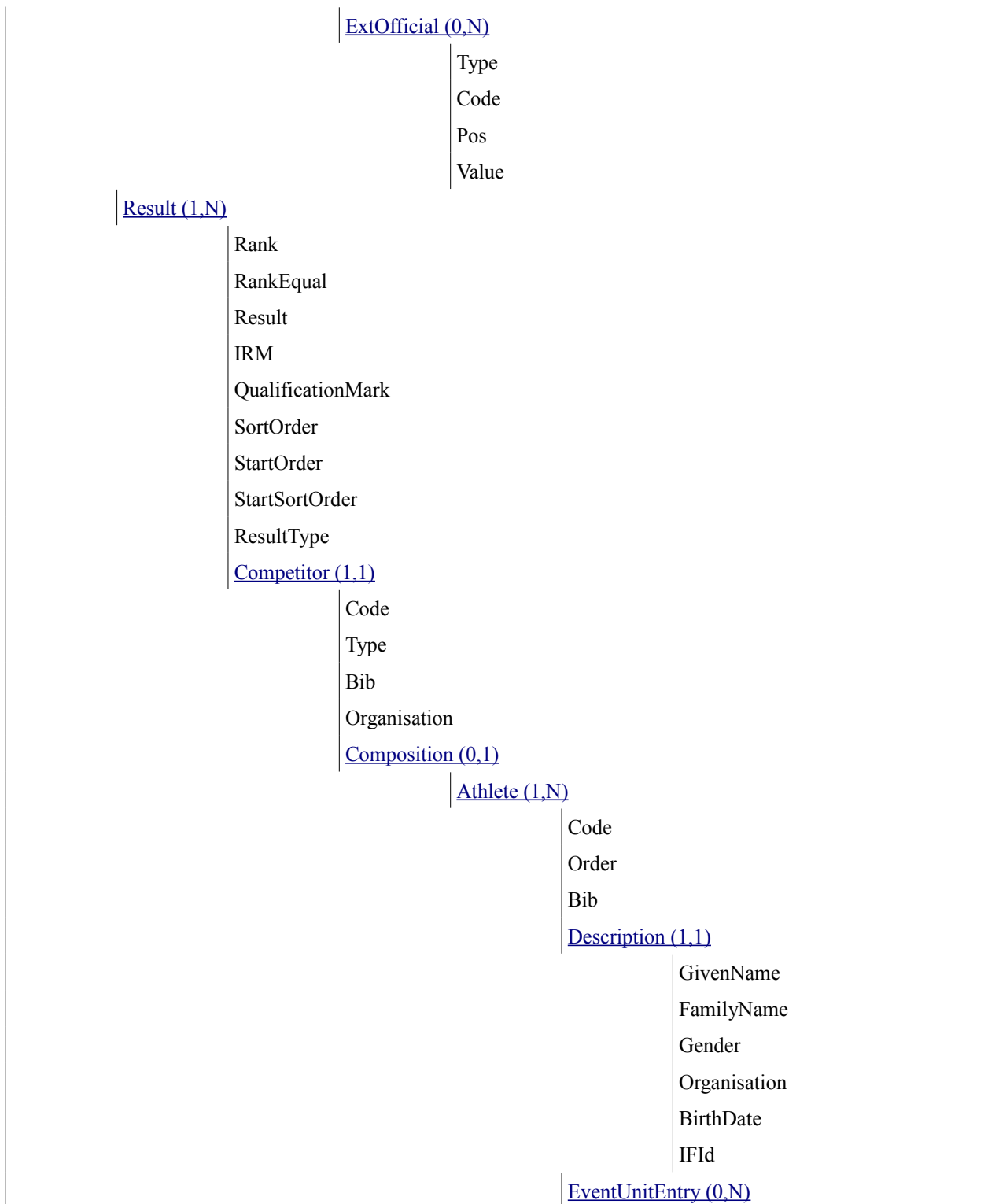
Trigger also after any change.



2.2.2.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7	Level 8	Level 9
<u>Competition (1,1)</u>								
	Code							
	<u>ExtendedInfos (0,1)</u>							
		<u>UnitDateTime (0,1)</u>						
			StartDate					
		<u>ExtendedInfo (0,N)</u>						
			Type					
			Code					
			Pos					
			Value					
		<u>SportDescription (0,1)</u>						
			DisciplineName					
			EventName					
			Gender					
			SubEventName					
		<u>VenueDescription (0,1)</u>						
			Venue					
			VenueName					
			Location					
			LocationName					
	<u>Officials (0,1)</u>							
		<u>Official (1,N)</u>						
			Code					
			Function					
			Order					
			<u>Description (1,1)</u>					
				GivenName				
				FamilyName				
				Gender				
				Organisation				





	Type
	Code
	Pos
	Value
	ExtendedResults (0,1)
	ExtendedResult (1,N)
	Type
	Code
	Pos
	Value
	ValueType
	IRM
	Rank
	RankEqual
	SortOrder
	Extension (0,N)
	Code
	Pos
	Value

2.2.2.5 Message Values

Element: Competition (1,1)			
Attribute	M/O	Value	Description
Code	M	CC @Competition	Unique ID for competition Code is deprecated and value is duplicated in the header.

Element: ExtendedInfos /UnitDateTime (0,1)			
Scheduled start date and time. (where available update with actual start time)			
Actual start -and/or end- dates and times.			
Attribute	M/O	Value	Description
StartDate	M	DateTime	Actual start date and time. For multiday units, the start time is on the first day.



Element: ExtendedInfos /ExtendedInfo (0,N)				
Type		Code	Pos	Description
UI		ROUTINE	N/A	Description of @Pos: N/A Element's Expected: Always
	Attribute	M/O	Value	Description
	Value	M	Numeric 0	Send the current routine number
UI		LAST_QUAL	Numeric #0	Description of @Pos: Send the rank of the competitor Element's Expected: If applicable in qualifying phases
	Attribute	M/O	Value	Description
	Value	M	S(20) without leading zeros	Send the ID of the competitor currently in the last qualifying place

Element: ExtendedInfos /SportDescription (0,1)				
Sport Descriptions in Text.				
Attribute		M/O	Value	Description
DisciplineName		M	S(40)	Discipline name (not code) from Common Codes
EventName		M	S(40)	Event name (not code) from Common Codes
Gender		M	CC @DisciplineGender	Gender code for the event unit
SubEventName		O	S(40)	EventUnit short name (not code) from Common Codes

Element: ExtendedInfos /VenueDescription (0,1)				
Venue Names in Text.				
Attribute		M/O	Value	Description
Venue		M	CC @VenueCode	Venue Code
VenueName		M	S(25)	Venue short name (not code) from Common Codes
Location		M	CC @Location	Location code
LocationName		M	S(30)	Location short name (not code) from Common Codes

Sample (ExtendedInfos)



```

...
<ExtendedInfos>
  <UnitDateTime StartDate="2012-08-03T14:45:00+01:00" />
  <ExtendedInfo Type="UI" Code="ROUTINE" Value="1" />
  <ExtendedInfo Type="UI" Code="LAST_QUAL" Value="3160015" />
  <SportDescription DisciplineName="Trampoline Gymnastics" EventName="Men" Gender="M"
SubEventName="Men's Qualification" />
  <VenueDescription Venue="ABC" VenueName="Gymnasium" Location="ABC"
LocationName="Gymnasium"/>
</ExtendedInfos>
...

```

Element: Officials /Official (1,N)			
Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Official's code
Function	M	CC @ResultsFunction	Official's function (example: referee, etc.)
Order	M	Numeric #0	Send order according with ORIS

Element: Officials /Official /Description (1,1)			
Officials extended information.			
Attribute	M/O	Value	Description
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
Gender	M	CC @PersonGender	Gender of the official
Organisation	M	CC @Organisation	Officials' organisation

Element: Officials /Official /ExtOfficial (0,N)			
Type	Code	Pos	Description
EO	JURY_TYPE	N/A	Description of @Pos: N/A Element's Expected: Always
	Attribute	M/O	Value
	Value	M	SC @JuryType Indicates if the official is part of the Superior Jury or Judging Panel. Send appropriate code.



Sample (Officials)

```

...
<Officials>
  <Official Code="1165657" Function="PR" Order="1">
    <Description      GivenName="Yanick"      FamilyName="Baldinotti"      Organisation="FIG"
Gender="M" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="SUPERIOR" />
  </Official>
  <Official Code="1155520" Function="ME" Order="2">
    <Description GivenName="Joan" FamilyName="Smith" Organisation="FIG" Gender="F" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="SUPERIOR" />
  </Official>
  ...
  <Official Code="1174961" Function="CJP" Order="8">
    <Description GivenName="Bob" FamilyName="White" Organisation="USA" Gender="M" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="JUDGE" />
  </Official>
  <Official Code="1174616" Function="D1" Order="9">
    <Description GivenName="Joan" FamilyName="Brown" Organisation="CZE" Gender="F" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="JUDGE" />
  </Official>
  <Official Code="1174961" Function="D2" Order="10">
    <Description GivenName="Bob" FamilyName="Brown" Organisation="ESP" Gender="M" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="JUDGE" />
  </Official>
  ...
  <Official Code="1174961" Function="TOF" Order="18">
    <Description GivenName="Gwen" FamilyName="Fry" Organisation="NZL" Gender="F" />
    <ExtOfficial Type="EO" Code="JURY_TYPE" Value="JUDGE" />
  </Official>
</Officials>
...

```

Element: Result (1,N)			
For each Event Unit Results message, there must be at least one competitor with a result element in the event unit.			
Attribute	M/O	Value	Description
Rank	O	Numeric	Rank of the competitor in the event unit. This attribute is optional because the competitor could get an IRM. Rank is not included if multiple groups are present in the phase (non-Olympic events).
RankEqual	O	Y	Identifies if a rank has been equalled. Only send if applicable
Result	O	Numeric #0.000	Total Score of the routine(s)



IRM	O	SC @IRM	The invalid result mark, in case it is assigned
QualificationMark	O	SC @QualificationMark	The code which gives an indication of the qualification of the competitor for the next round of the competition.
SortOrder	M	Numeric	Used to sort all the results of an event unit Before the start of any event unit this will be the same as the StartSortOrder and is used as the primary sort except in the case where a Rank is available (from earlier event units) and in this case the SortOrder will consider Rank in the same way as if the competition had already started. During the event unit any sort order change from the initial start list order for any competitor will be provided in this attribute regardless the competitor is ranked or not.
StartOrder	O	S(2)	Start order of the competitor in the start list, may be Rn for reserves.
StartSortOrder	M	Numeric	Sort order of the competitors on the start list.
ResultType	M	SC @ResultType	Type of the @Result attribute.

Element: Result /Competitor (1,1)

Competitor related to the result of one event unit.

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Competitor's ID
Type	M	A	A for athlete
Bib	O	S(4)	Competitor number
Organisation	O	CC @Organisation	Competitor's organisation

Element: Result /Competitor /Composition /Athlete (1,N)

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Athlete's ID.
Order	M	Numeric	1 if Competitor @Type="A".
Bib	O	S(4)	Athlete's competitor number

Element: Result /Competitor /Composition /Athlete /Description (1,1)

Athletes extended information.

Attribute	M/O	Value	Description
-----------	-----	-------	-------------



GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
Gender	M	CC @PersonGender	Gender of the athlete
Organisation	M	CC @Organisation	Athletes' organisation
BirthDate	O	Date	Birth date (example: YYYY-MM-DD). Must include if the data is available
IFId	O	S(16)	FIG Licence Number

Element: Result /Competitor /Composition /Athlete /EventUnitEntry (0,N)

Individual athletes entry information.

Type	Code	Pos	Description
EUE	RESERVE	N/A	Description of @Pos: N/A Element's Expected: When applicable
Attribute	M/O	Value	Description
Value	M	Y	Send Y if the athlete is reserve else do not send.

Sample (EventUnitEntry)

```
...
<EventUnitEntry Type="EUE" Code="RESERVE" Value="Y" />
...
```

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult (1,N)

Team member or individual athlete's extended result.

Type	Code	Pos	Description
ER	ROUTINE	Numeric 0	Description of @Pos: Send the routine number. Always send even if only one routine Element's Expected: Always
Attribute	M/O	Value	Description
Value	O	Numeric #0.000	Total points for the routine defined @Pos.
ValueType	M	SC @ResultType	ValueType should be used to describe the type of data @Value.



IRM	O	SC @IRM	Send appropriate IRM code if IRM at this ExtendedResult.
Rank	O	Numeric	Send the rank of the competitor in the routine when @ValueType=POINTS.
RankEqual	O	Y	Send Y where Rank at this specific ExtendResult is equalled else not sent.
SortOrder	O	Numeric	Send the sort order equating to the rank but also considering IRMs.
Sub Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extension Expected: Always			
Attribute	Value	Description	
Code	DIFFICULTY		
Pos	N/A	N/A	
Value	Numeric #0.000	Difficulty Points	
Sub Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extension Expected: Always			
Attribute	Value	Description	
Code	EXECUTION		
Pos	N/A	N/A	
Value	Numeric #0.000	Execution Points	
Sub Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extension Expected: Only in the case of inquiry for the difficulty score			
Attribute	Value	Description	
Code	INQUIRY		
Pos	N/A	N/A	
Value	SC @Inquiry	Send inquiry code	
Sub Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extension Expected: If applies			



Attribute	Value	Description
Code	PENALTY	
Pos	N/A	N/A
Value	Numeric #0.000	Penalty Points
Sub Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extension Expected: Always		
Attribute	Value	Description
Code	TIME	
Pos	N/A	N/A
Value	Numeric #0.000	Time Points

Sample (ExtendedResults)



```
...
<Result Rank="1" ResultType="POINTS" Result="112.895" QualificationMark="Q" SortOrder="1">
  <Competitor Code="1067271" Type="A">
    <Composition>
      <Athlete Code="1067271" Order="1" Bib="23">
        <Description FamilyName="Smith" GivenName="John" Gender="M" Organisation="USA"
        IFId="1345018" BirthDate="1994-11-15" />
        <ExtendedResults>
          <ExtendedResult Type="ER" Code="ROUTINE" Pos="1" Value="51.160"
          ValueType="SCORE" Rank="1" SortOrder="1" >
            <Extension Code="DIFFICULTY" Value="3.400" />
            <Extension Code="EXECUTION" Value="29.200" />
            <Extension Code="TIME" Value="18.560" />
          </ExtendedResult>
          <ExtendedResult Type="ER" Code="ROUTINE" Pos="2" Value="61.735"
          ValueType="SCORE" Rank="2" SortOrder="2" >
            <Extension Code="DIFFICULTY" Value="17.100" />
            <Extension Code="EXECUTION" Value="26.700" />
            <Extension Code="TIME" Value="17.935" />
          </ExtendedResult>
        </ExtendedResults>
      </Athlete>
    </Composition>
  </Competitor>
</Result>
...
```

2.2.2.6 Message Sort

Sort by Result @SortOrder



2.2.3 Current Information

2.2.3.1 Description

The Current message is a message containing the current information in a competition which is live. The message is used to send the latest applicable information.

2.2.3.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	DDGEEPUU	DD according to CC @Discipline G according to CC @DisciplineGender EEE according to CC @Event P according to CC @Phase UU according to CC @Unit
DocumentSubcode	Not used in GT	Not used in GT
DocumentType	DT_CURRENT	Current message
Version	1..V	Version number associated to the message's content. Ascendant number
FeedFlag	"P"-Production "T"-Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. If an event unit continues after midnight (24:00), all messages produced will be considered as happening at the logical date on which the event unit began (e.g. for a session which began at 21:00 on Aug 2 and ended at 1:20 on Aug 3, the message will all be dated Aug 2). The end of the logical day is defined by default at 03:00 a.m. For messages corrections, like invalidating medals or Records, it will be the LogicalDate of the day of the correction.



		Logical Date is expressed in the local time zone where the message was produced.
Source	SC @Source	Code indicating the system which generated the message.
Serial	Numeric	Sequence number (positive integer) for ODF messages. Serial starts with 1 each day for each Source.

2.2.3.3 Trigger and Frequency

* After every competitor completes an exercise and the score is available or a new competitor starts an exercise.

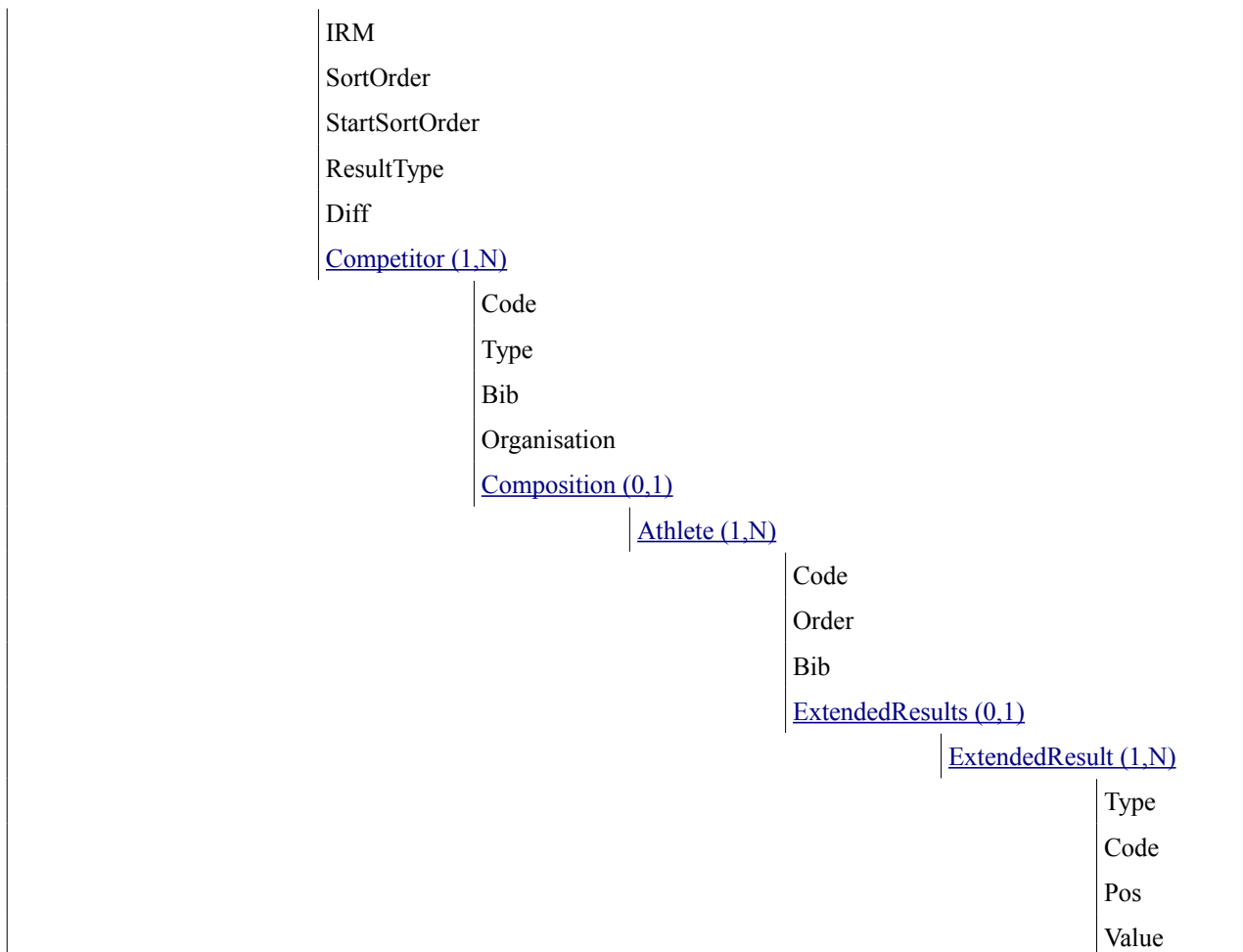
* If there is no previous competitor in the session then send (with one competitor as next) when the unit ScheduleStatus becomes GETTING_READY.

Up to a maximum of three competitors are sent in any message. These competitors are the one most recently completed an exercise (@Stage = LAST or WAITING) the current competitor and the competitor next to start.

2.2.3.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7	Level 8
Competition (1,1)							
	Code						
	ExtendedInfos (0,1)						
		ExtendedInfo (1,N)					
			Type				
			Code				
			Pos				
			Value				
			Extension (0,N)				
				Code			
				Pos			
				Value			
	Result (0,N)						
		Rank					
		RankEqual					
		Result					



2.2.3.5 Message Values

Element: Competition (1,1)			
Attribute	M/O	Value	Description
Code	M	CC @Competition	Unique ID for competition Code is deprecated and value is duplicated in the header.

Element: ExtendedInfos /ExtendedInfo (1,N)			
Type	Code	Pos	Description
UI	PHASE	N/A	Description of @Pos: N/A



				Element's Expected: Always
Attribute	M/O	Value	Description	
Value	O	String	Send event and phase RSC (eg. GTM001900, GTM001100, GTW001900, GTW001100)	
Sub Element: ExtendedInfos /ExtendedInfo /Extension Expected: Always				
Attribute		Value	Description	
Code		ROUTINE		
Pos		N/A	N/A	
Value		Numeric #0	Send routine number	

Sample (Qualification)

```

...
<ExtendedInfos>
  <ExtendedInfo Type="UI" Code="PHASE" Value="GTM001900" >
    <Extension Code="ROUTINE" Value="1"/>
  </ExtendedInfo>
</ExtendedInfos>
...

```

Element: Result (0,N)			
Attribute	M/O	Value	Description
Rank	O	Numeric	Rank of the competitor. This attribute is optional because the competitor could get an invalid rank mark.
RankEqual	O	Y	Identifies if a rank has been equalled. Only send if applicable.
Result	O	Numeric #0.000	Score
IRM	O	SC @IRM	TIRM for the particular event unit Send just in the case @ResultType is IRM
SortOrder	M	Numeric	This attribute is a sequential number with the start order of the competitors in the unit.
StartSortOrder	M	Numeric	Not used in GT



ResultType	O	SC @ResultType	Type of the @Result attribute.
Diff	O	Numeric #0.000	Points behind leader. Send 0.000 for the leader.

Element: Result /Competitor (1,N)

Competitor related to the result of one event unit.

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes or TBD	Competitor's ID or TBD in case that the competitor is unknown
Type	M	A	A for athlete
Bib	O	S(4)	Competitor number
Organisation	M	CC @Organisation	Competitor's organisation

Element: Result /Competitor /Composition /Athlete (1,N)

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Athletes ID.
Order	M	Numeric	1 if Competitor @Type="A".
Bib	O	S(4)	Competitor number

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult (1,N)

Team member or individual athlete's extended result.

Type	Code	Pos	Description
ER	STAGE	N/A	Description of @Pos: N/A Element's Expected: Always
	Attribute	M/O	Value
	Value	M	SC @Stage
	Description	Send applicable code	
ER	PENALTY	N/A	Description of @Pos: N/A Element's Expected: If applies
	Attribute	M/O	Value
			Description



	Value	M	Numeric #0.000	Penalty Points
ER		DIFFICULTY	N/A	Description of @Pos: N/A Element's Expected: Always
	Attribute	M/O	Value	Description
	Value	M	Numeric #0.000	Difficulty Points
ER		EXECUTION	N/A	Description of @Pos: N/A Element's Expected: Always
	Attribute	M/O	Value	Description
	Value	M	Numeric #0.000	Execution Points
ER		TIME	N/A	Description of @Pos: N/A Element's Expected: Always
	Attribute	M/O	Value	Description
	Value	M	Numeric #0.000	Time Points
ER		INQUIRY	N/A	Description of @Pos: N/A Element's Expected: Only in the case of inquiry for the difficulty score
	Attribute	M/O	Value	Description
	Value	M	SC @Inquiry	Send inquiry code if applicable

Sample (Qualification)



```
...
<Result ResultType="POINTS" Result="18.537" Rank="5" SortOrder="5" >
  <Competitor Code="7712920" Type="A" Bib="101" Organisation="NOR">
    <Composition>
      <Athlete Code="7712920" Order="1" Bib="101">
        <ExtendedResults>
          <ExtendedResult Type="ER" Code="STAGE" Value="LAST" />
          <ExtendedResult Type="ER" Code="DIFFICULTY" Value="10.000" />
          <ExtendedResult Type="ER" Code="EXECUTION" Value="9.325" />
        </ExtendedResults>
      </Athlete>
    </Composition>
  </Competitor>
</Result>
...
```

2.2.3.6 Message Sort

Sort by Result @SortOrder.



2.2.4 Event Final Ranking

2.2.4.1 Description

The event final ranking is a message containing the final results and ranking at the completion of one particular event.

The final ranking message is a generic message for all sports, including the full event final result for all competitors who were either ranked, got an Invalid Rank Mark (disqualified, etc.), or both.

2.2.4.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	DDGEEE000	DD according to CC @Discipline G according to CC @DisciplineGender EEE according to CC @Event
DocumentType	DT_RANKING	Event Final ranking message
Version	1..V	Version number associated to the message's content. Ascendant number
ResultStatus	SC @ResultStatus	Result status, indicates whether the data is official or partial. OFFICIAL PARTIAL
FeedFlag	"P"-Production "T"-Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. If an event unit continues after midnight (24:00), all messages produced will be considered as happening at the logical date on which the event unit began (e.g. for a session which began at 21:00 on Aug 2 and ended at 1:20 on Aug 3, the message will all be dated Aug 2). The end of the logical day is defined by default at 03:00 a.m.



		For messages corrections, like invalidating medals or Records, it will be the LogicalDate of the day of the correction. Logical Date is expressed in the local time zone where the message was produced.
Source	SC @Source	Code indicating the system which generated the message.
Serial	Numeric	Sequence number (positive integer) for ODF messages. Serial starts with 1 each day for each Source.

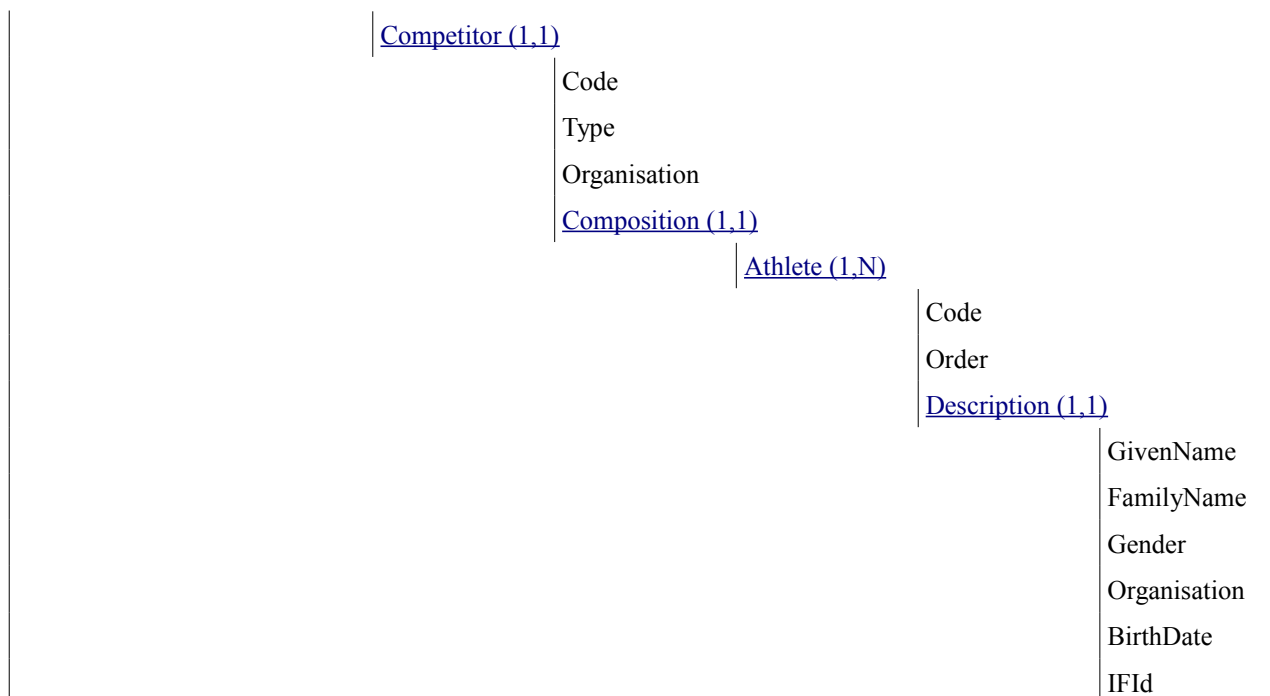
2.2.4.3 Trigger and Frequency

This message is only triggered after a unit which affects the final ranking is official and that particular ranking is not subject to change.
Trigger also after any major change.

2.2.4.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7
Competition (1,1)						
	Code					
	ExtendedInfos (0,1)					
		SportDescription (0,1)				
			DisciplineName			
			EventName			
			Gender			
		VenueDescription (0,1)				
			Venue			
			VenueName			
	Result (1,N)					
		Rank				
		RankEqual				
		ResultType				
		Result				
		IRM				
		SortOrder				



2.2.4.5 Message Values

Element: Competition (1,1)			
Attribute	M/O	Value	Description
Code	M	CC @Competition	Unique ID for competition

Element: ExtendedInfos /SportDescription (0,1)			
Sport Description in text			
Attribute	M/O	Value	Description
DisciplineName	M	S(40)	Discipline name (not code) from Common Codes
EventName	M	S(40)	Event name (not code) from Common Codes. Must be included if it is a single event
Gender	M	CC @DisciplineGender	Gender code for the event unit. Must be included if it is a single gender

Element: ExtendedInfos /VenueDescription (0,1)			
Venue Names in text			
Attribute	M/O	Value	Description



Venue	M	CC @VenueCode	Venue code
VenueName	M	S(25)	Venue short name (not code) from Common Codes

Element: Result (1,N)

For any event final ranking message, there should be at least one competitor being awarded a result for the event.

Attribute	M/O	Value	Description
Rank	O	Numeric	Rank of the competitor in the corresponding event. This attribute is optional because the competitor could get an IRM.
RankEqual	O	Y	Identifies if a rank has been equalled. Only send if applicable
ResultType	O	SC @ResultType	Type of the @Result attribute
Result	O	Numeric ##0.000	Score
IRM	O	SC @IRM	IRM for the particular event Send just in the case @ResultType is IRM
SortOrder	M	Numeric	Unique sort order for all results based on rank to break rank ties.

Element: Result /Competitor (1,1)

Competitor related to one final event result.

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes, NOC ID	Competitor's ID. If NOC or NPC, the value will be NOC ID. "NOCOMP" in the case where there is no competitor in the rank due to IRM.
Type	M	A	A for athlete
Organisation	O	CC @Organisation	Competitors's organisation if known

Element: Result /Competitor /Composition /Athlete (1,N)

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Athlete's ID.
Order	M	Numeric	1 if Competitor @Type="A".



Element: Result /Competitor /Composition /Athlete /Description (1,1)			
Attribute	M/O	Value	Description
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
Gender	M	CC @PersonGender	Gender of the athlete
Organisation	M	CC @Organisation	Athletes' organisation
BirthDate	O	Date	Birth date (example: YYYY-MM-DD). Must include if the data is available
IFId	O	S(16)	FIG License Number

Sample (Final Ranking)

```

...
<Result Rank="1" ResultType="POINTS" Result="62.232" SortOrder="1">
  <Competitor Code="1132742" Type="A" Bib="411" Organisation="USA" >
    <Composition>
      <Athlete Code="1132742" Order="1" Bib="411">
        <Description FamilyName="Smith" GivenName="Joan" Gender="W" Organisation="USA"
        IFId="1345018" BirthDate="1994-11-15" />
      </Athlete>
    </Composition>
  </Competitor>
</Result>
...

```

2.2.4.6 Message Sort

Sort by Result @SortOrder



2.2.5 Configuration

2.2.5.1 Description

The Configuration is a message containing general configuration.

Ideally the configuration should be provided before competition. However it may be possible that the configuration for one particular event, phase or event unit is not known in advance. In that case send the unknown attributes blank (Value="").

2.2.5.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	DDGEEEE000	DD according to CC @Discipline G according to CC @DisciplineGender EEE according to CC @Event
DocumentType	DT_CONFIG	Configuration message
Version	1..V	Version number associated to the message's content. Ascendant number
FeedFlag	"P"-Production "T"-Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. If an event unit continues after midnight (24:00), all messages produced will be considered as happening at the logical date on which the event unit began (e.g. for a session which began at 21:00 on Aug 2 and ended at 1:20 on Aug 3, the message will all be dated Aug 2). The end of the logical day is defined by default at 03:00 a.m. For messages corrections, like invalidating medals or Records, it will be the LogicalDate of the day of the correction.



		Logical Date is expressed in the local time zone where the message was produced.
Source	SC @Source	Code indicating the system which generated the message.
Serial	Numeric	Sequence number (positive integer) for ODF messages. Serial starts with 1 each day for each Source.

2.2.5.3 Trigger and Frequency

The message is sent prior to any ODF Sports message.

Trigger also after any major change, but considering that, if possible, the configuration for one particular event, phase or event unit must be provided before the start list.

2.2.5.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5
Competition (1,1)	Code Configs (1,1)	Config (1,N)	Gender Event Phase ExtendedConfig (1,N)	Type Code Pos Value

2.2.5.5 Message Values

Element: Competition (1,1)			
Attribute	M/O	Value	Description
Code	M	CC @Competition	Unique ID for competition

Element: Configs /Config (1,N)



Attribute	M/O	Value	Description
Gender	M	CC @DisciplineGender	Gender code of the RSC.
Event	M	CC @Event	Event code of the RSC.
Phase	O	CC @Phase	Phase code of the RSC.

Element: Configs /Config /ExtendedConfig (1,N)				
Type	Code	Pos	Description	
EC	SUBDIV_NUM (by phase)	N/A	Description of @Pos: N/A Element's Expected: Always	
	Attribute	M/O	Value	Description
	Value	M	Numeric #0	Total number subdivisions (groups) in the phase.
EC	QUAL_RANK (by phase)	Numeric 0	Description of @Pos: 1 to indicate first rank 2 to indicate last rank Element's Expected: Only in phases where qualification applies	
	Attribute	M/O	Value	Description
	Value	M	Numeric #0	Indicates qualification for the next round, based on rank. Send the qualifying rank according to Qualification rule and @Pos (e.g.: In qualification if the rule is "Top 8 qualify for the Final", send 1 - for first rank (Pos=1) 8 - for last rank (Pos=2)
EC	QUAL_RESERVES	N/A	Description of @Pos: N/A Element's Expected: Only in phases where qualification applies	
	Attribute	M/O	Value	Description
	Value	M	Numeric #0	Number of qualification reserves
	QUAL_RULE	N/A	Description of @Pos:	



EC			N/A	Element's Expected: Only in phases where qualification applies
Attribute	M/O	Value	Description	
Value	M	S(n)	Information about qualification Send the text with the qualification rule.	

Sample (Configuration)

```

...
<Configs>
  <Config Gender="M" Event="001" Phase="9">
    <ExtendedConfig Type="EC" Code="SUBDIV_NUM" Value="1" />
    <ExtendedConfig Type="EC" Code="QUAL_RANK" Pos="1" Value="1" />
    <ExtendedConfig Type="EC" Code="QUAL_RANK" Pos="2" Value="8" />
    <ExtendedConfig Type="EC" Code="QUAL_RESERVES" Value="2" />
    <ExtendedConfig Type="EC" Code="QUAL_RULE" Value="Top 8 ranked gymnasts (routine 1 +
routine 2) qualify for the final" />
  </Config>
  <Config Gender="M" Event="001" Phase="1">
    <ExtendedConfig Type="EC" Code="SUBDIV_NUM" Value="1" />
  </Config>
</Configs>
...

```

2.2.5.6 Message Sort

There is no general message sorting rule.



3 Document Control

Version history		
Version	Date	Comments
v1.0	31 October 2014	First version
v1.1	12 December 2014	Updated after IDM
v1.2	14 May 2015	Approved version
v1.3	18 December 2015	Defect 120380

File Reference: ODF/INT164- R-SOG-2016-v1.3 APP (GT)

Change Log		
Version	Status	Changes on version
v1.0	SFR	First version
v1.1	SFA	<ul style="list-style-type: none"> * Added DT_CURRENT message * Added DT_CONFIG message * Removed DT_PHASE_RESULT message * DT_PARTIC / DT_PARTIC_UPDATE: added comment in IFId attribute to clarify that applies to both athletes and officials * DT_PARTIC / DT_PARTIC_UPDATE, DT_RESULT: updated Bib attribute definition * DT_RESULT: removed INTERMEDIATE in Trigger and Frequency section * DT_RESULT: added note in Rank attribute for non-Olympic events * DT_RESULT: removed QUAL_RULE ExtendedInfo, now is in DT_CONFIG message * DT_RESULT: removed ROUTINES_NUM ExtendedInfo * DT_RESULT: removed LAST_COMP, CURRENT ExtendedInfos, now are in DT_CURRENT message * DT_RESULT: renamed ROUTINE_CURRENT ExtendedInfo to ROUTINE * DT_RESULT: moved LAST_QUAL from ExtendedResult to ExtendedInfo element * DT_RESULT: added INQUIRY Extension for inquiries on difficulty scores * DT_RESULT: changed Time_Judge Official Function to TOF in sample * DT_RANKING: updated Result attribute description
v1.2	APP	Approved version: no changes
v1.3	APP	<ul style="list-style-type: none"> * Defect 120380: ODF Documentation - attribute "StartDate" is missing in the description. DT_RESULT: added the ExtendedInfos/UnitDate/@StartDate attribute at the Message Structure