Modifications from London ODF versions are highlighted in green

Olympic Data Feed

Baku 2015

ODF Cycling BMX Data Dictionary

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1 Introduction

1.1 This document

This document includes the ODF Cycling BMX Data Dictionary. This Data Dictionary refines the messages described in the ODF2 General Messages Interface Document specifically for Cycling BMX.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Cycling BMX Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the Cycling BMX competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the News and Press Agencies, Rights Holding Broadcasters and European Sports Federations.

1.4 Glossary

The following abbreviations are used in this document

- **EF –** European Federation
- **EOC –** European Olympic Committee
- **NOC –** National Olympic Committee
- **ODF –** Olympic Data Feed
- **RSC –** Results System Codes
- **CB –** Cycling BMX

1.5 Related Documents

Document Reference	Document Title	Document Description
ODF/INT401	ODF Principles for the Baku 2015 European Games	This document describes the general technical standards to be used at the European Games in Baku 2105
ODF/COD404	ODF Common Codes	This document describes the ODF codes used across the rest of the ODF documents
ODF/INT407	ODF2 General Messages Interface Document	This document describes the ODF central and sport messages in the ODF2 format
ODF/COD405	ODF Header Values	This document details the header values, showing which RSCs are used in which messages

2 Codes

Several codes are used in the definition of the messages in this document. Any code will be referenced the following way:

CC @CodeEntity

CodeEntity is the name of the entity that identifies a particular set of codes.

The following table describes the codes entities used in document sorted by name, indicating whether the set of values can be found in the ODF Common Codes Document, or listed in the table itself, otherwise. Please refer to the Sport Codes paragraph of the ODF2 General Messages Interface Document to know the format of these codes.

Code Entity	Code Entity Set of Values	
CC @Bracket	Code	Description
	FNL	Finals
CC @BracketItem	Code	Description
	FNL	Final
	H1	Heat 1
	H2	Heat 2
	H3	Heat 3
	H4	Heat 4
CC @BracketItems	Code	Description
	FNL	Final
	QFL	Motos
	SFL	Semifinals
CC @CompetitorPlace	Code	Description
	TBD	The competitor is not known yet
CC @Desc	Code	Description
	201	Semi-final Heat 1
	202	Semi-final Heat 2
	301	Motos Heat 1
	302	Motos Heat 2
	303	Motos Heat 3
	304	Motos Heat 4
	800	Time Trial Super Finals
	900	Qualifying Time Trial
CC @DisciplineGender	Code	Description
	0	Global
	M	Men
	W	Women
CC @Event	Defined in ODF Common Codes Document See entity Event Unit The entity's attribute to be used is Event	
CC @IRM (The codes order provided is according to the sport rules. In case	Code	Description
	DNS	Did not start
	DNF	Did not finish
	DSQ	Disqualified

Code Entity	Code Entity Set of Values	
of several IRM of the same code, sort by bib numbers in ascending order).	REL	Relegated
CC @Location	Code	Description
	BMX	BMX Velopark
CC @Phase	Defined in ODF Common Codes Document See entity Event Unit The entity's attribute to be used is Phase	
CC @QualificationMark	Code	Description
	Q	Qualified
	Q	Probably qualified
CC @ResultType	Code	Description
	IRM	Invalid result mark
	RANK	Rank without final result time
	TIME	Time
CC @Unit	Defined in ODF Common Codes Document See entity Event Unit The entity's attribute to be used is Event Unit	
CC @VenueCode	Code	Description
	BMX	BMX Velopark

3 Messages

3.1 Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in Cycling BMX.

- The column "Message type" indicates the DocumentType that identifies a message
- The column "Message documented" indicates the document where you should go to have the general definition for a particular Message type
- The column "Message used in this sport" indicates whether a message is used in particular for this sport or not. If it is not ticked (X), then the message should not be used for this sport.
- The column "Message extended in this document" indicates whether a particular message has extended definition in regards to those that are general for all sports. Any message ticked (X) in this column should also be ticked in the "Message used in this sport column". If one message has extended definition, it should be considered both, the extensions as well as the general rules for one message that is used in the case of the sport. However, if one particular message is not extended, then it should follow the general definition rules.

Message Type	Message name	Message used in this sport	Message extended in this document
DT_SCHEDULE	Competition schedule	X	
DT_SCHEDULE_UPDATE	Competition schedule update	X	
DT_PARTIC	List of participants by discipline	X	X
DT_PARTIC_UPDATE	List of participants by discipline update	X	X
DT_PARTIC_TEAMS	List of teams		
DT_PARTIC_TEAMS_UPDATE	List of teams update		
DT_MEDALS	Medal standings	Global (**ODF2 format**)	
DT_MEDALLISTS_DAY	Medallists of the day	Global (**ODF2 format**)	
DT_HISTORIC_RECORD	Historical records		
DT_GLOBAL_GM	Global good morning	Global (**ODF2 format**)	
DT_GLOBAL_GN	Global good night	Global (**ODF2 format**)	
DT_RESULT	Event Unit Start List and Results	X	X
DT_PLAY_BY_PLAY	Play by Play		
DT_CURRENT	RT Current Information	X	X
DT_RESULT_ANALYSIS	Extended Event Unit Results		
DT_PHASE_RESULT	Phase Results		
DT_IMAGE	Image	X	
DT_CUMULATIVE_RESULT	Cumulative Results		
DT_POOL_STANDING	Pool Standings		
DT_RANKING	Event Final ranking	X	X
DT_STATS	Statistics table		
DT_MEDALLISTS	Medallists of one event	X	
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	X	
DT_RECORD	Records		
DT_COMMUNICATION	Official Communication	X	
DT_BRACKETS	Brackets	X	X
DT_LOCAL_ON	Discipline/venue start transmission	X	
DT_LOCAL_OFF	Discipline/venue stop transmission	X	
DT_CONFIG	Configuration	X	X
DT_WEATHER	Event Unit Weather conditions		
DT_KA	Keep Alive	X	

3.1.1 List of participants by discipline / List of participants by discipline update

3.1.1.1 Description

This message is the List of participants (current athletes, officials and historical athletes) by discipline (and the update) as described in the ODF2 General Messages Interface Document.

3.1.1.2 Header Values

The definition in the ODF2 General Messages Interface Document is valid.

3.1.1.3 Trigger and Frequency

The definition in the ODF2 General Messages Interface Document is valid.

3.1.1.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included in the case of Cycling BMX are:

- Participant /Discipline /RegisteredEvent /EventEntry

3.1.1.5 Message Values

The following table lists the "List of participants by discipline / update" optional attributes (defined in the ODF2 General Messages Interface Document) that are used in the case of Cycling BMX, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Participant /Discipline	IFId	O	S(16)	UCI code (competitor's federation number for the discipline). It will be included.
Participant /Discipline /RegisteredEvent	Bib	O	S(4)	Athlete's Bike number. It will be included. Example: 3, 17, 732, 964 …

The following table describes in more detail the Participant /Discipline /RegisteredEvent /EventEntry element in the case of Cycling BMX.

Element: Participant /Discipline /RegisteredEvent /EventEntry					
Type	Code	Pos	Value	Description	Expected
ENTRY	RANK		S(4)	For @Type: Send proposed type	As soon as the venue results has this information (this information can be sent in both messages)
				For @Code: Send proposed code	
				For @Pos : Do not send anything	
				For @Value: Send the UCI ranking for the competitor.	
	SUBSTITUTE		S(1) (Y)	For @Type: Send proposed type	As soon as this information is known, when it applies (this information can be sent in both messages)
				For @Code: Send proposed code	
				For @Pos : Do not send anything	
				For @Value: Send "Y" if the competitor is a Substitute else do not send.	
	UCIRIDERID		S(16)	For @Type: Send proposed type	As soon as this information is known, when it applies (this information can be sent in both messages)
				For @Code: Send proposed code	
				For @Pos : Do not send anything	
				For @Value: Send the UCI unique rider ID.	

3.1.1.6 Message sort

Please, follow the general definition.

3.1.2 Event Unit Start List and Results

3.1.2.1 Description

This message is the Event Unit Start List and Results message as described in the ODF2 General Messages Interface Document.

3.1.2.2 Header Values

The DocumentCode attribute in the ODF header (as concatenation of DD-discipline, G-discipline gender, EEE-event, P-phase and UU-unit) will be sent according to the ODF Header Values document. But bear in mind, for the phases of Quarterfinals and Semi-finals, that the event unit of the DocumentCode (UU) is for all the runs in a single message.

3.1.2.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following:
- As soon as the start list is available and any changes [inc. IRMs] (START_LIST)
- For any changes/additions in data when race have started (LIVE).
- At the end of each run during the seeding run (DT_CURRENT is updated during the run)
- After each run in the Motos and semifinals (INTERMEDIATE)
- After the unit is finished (UNOFFICIAL / OFFICIAL)
- After any change in data

3.1.2.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included in the case of Cycling BMX are:
- ExtendedInfos /UnitDateTime
- ExtendedInfos /ExtendedInfo
- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- Result /Competitor /Composition /Athlete /EventUnitEntry.
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult /Extensions

3.1.2.5 Message Values

The following table lists the "Event Unit Results" optional and/or extended attributes (defined in the ODF2 General Messages Interface Document), as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
ExtendedInfos /SportDescription	DisciplineName	M	S(40)	Text description from common codes
	EventName	M	S(40)	Text short description, not code
	SubEventName	M	S(40)	Text short description or the Event Unit, not code
	Gender	M	CC @DisciplineGender	
ExtendedInfos /VenueDescription	Venue	M	CC @VenueCode	Venue Code
	VenueName	M	S(25)	Text short description, not code
	Location	M	CC @Location	Location Code
	LocationName	M	S(30)	Text short description, not code
Result	Rank	O	Text	Cumulative Rank of the competitor in the corresponding event unit. This attribute is optional because the rider could get an invalid rank mark.
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled.
	ResultType	O	CC @ResultType	Result type, either time or IRM with/out points for the corresponding event unit.
	Result	O	m:ss.fff Or Numeric ##	Total result for the particular event unit. Send just in the case @ResultType is Time or Points (see codes), according to expected result in this event phase: -For the Qualifying Time Trial and Time Trial Super Finals: send the Time. -For the Motos: send the Total Points achieved in all runs for this heat. -For the Semi-finals and Final: send the Time. Do not send minutes if they do not apply.
	IRM	O	CC @IRM	IRM for the particular event unit. Send just in the case @ResultType is IRM or both points and IRM.
	QualificationMark	O	CC @QualificationMark	The code which gives an indication on the qualification of the competitor for the next round of the competition. Don't send for the Final. Only send if it applies
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.
	StartOrder	O	Numeric	Start order of the competitor in the start list. - Send sequential number starting for the Qualifying Time Trial and Time Trial Super Finals and - The Gate selection order for the rest of phases. (for the first run in a unit) Do not send anything in case a rider gets a DSQ in a previous run.
	StartSortOrder	M	Numeric	Generally the same @StartOrder, except that the attribute should be sent even in case of DSQ, following sport rules.
	Diff	O	+M.ss.fff	Time Behind leader. Only applicable in Qualifying Time Trial and Time Trial Super Finals and final. (Blank for leaders)
Result /Competitor /Composition /Athlete	Bib	O	String	Athlete's Race number.

The following table describes in more detail the ExtendedInfos /ExtendedInfo element in the case of Cycling BMX.

Element: ExtendedInfos /ExtendedInfo

Type	Code	Extension Code	Pos	Value	Description	Expected
DISPLAY	CURRENT_RUN			Numeric #	For @Type: Send proposed type	At the beginning of each Run. Not included when official.
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: The number that identifies the current Run for this event unit, according to the defined number of runs per phase (e.g.: from 1 to 3 for Motos; for Semi-finals it will be always 1) Do not send for: Final, Qualifying Time Trial and Time Trial Super Finals	
DISPLAY	CURRENT			S(20) with no leading zeroes	For @Type: Send proposed type	When competitor starts in Qualifying Time Trial and Time Trial Super Finals
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Athlete's ID, to identify an athlete, for the current rider in this run	
	LAST_COMP			S(20) with no leading zeroes	For @Type: Send proposed type	When competitor starts in Qualifying Time Trial and Time Trial Super Finals
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Athlete's ID, to identify an athlete, for the most recently finished rider in this run	

Sample

```
<ExtendedInfos>
 <UnitDateTime StartDate="2012-08-08T15:40:00+01:00" />
 <ExtendedInfo Type="UI" Code="CURRENT" Value="1" />
 <ExtendedInfo Type="DISPLAY" Code="CURRENT" Value="6427469" />
 <ExtendedInfo Type="DISPLAY" Code="LAST_COMP" Value="6368126" />
</ExtendedInfos>
```

The following table describes in more detail the Competitor /Composition /Athlete /EventUnitEntry element in the case of Cycling BMX, which should be used only for Seeding Run.

Element: Competitor /Composition /Athlete /EventUnitEntry

Type	Code	Value	Description	Expected
EUE	START_TIME	hh:mm:ss	For @Type: Send proposed type	Only for Qualifying Time Trial and Time Trial Super Finals
			For @Code: Send proposed code	
			For @Value: Send the Start time for the competitor. Do not remove leading zeros.	

The following table describes in more detail the Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element and its child element Extensions.

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult						
Type	Code	Extension Code	Pos	Value	Description	Expected
ER	WARNING			S(1) (Y)	For @Type: Send proposed type	Send for any athlete in case of Warning (All races)
					For @Code: Send proposed code in case of Warning	
					For @Pos: Do not send anything	
					For @Value Warning indicator. Send "Y" when it has received a Warning else do not send	
	RUN		Numeric 0	m:ss.ffff	For @Type: Send proposed type	Always for each run in Motos, Semifinals and Finals.
					For @Code: Send proposed code	
					For @Pos: The number that identifies the Run number, from 1 to the total number of runs (according to the event phase).	
					For @Value: Run Time @Pos Run result Do not send minutes if not applicable.	
					For @ValueType: Send CC @ResultType	
					For @Rank: Send the rank of the competitor in the run Format is numeric ##	
					For @RankEqual: Send "Y" if rank is equalled, otherwise do not send.	
					For @SortOrder: Send the order of the competitor in the run.	
					For @IRM: Send just in the case the result is an IRM (invalid result mark) @Pos Run result. CC @IRM	
		POINTS		Numeric #0	For @Code: Send proposed extension code	Always after each run, except for Qualifying Time Trial, Time Trial Super Finals and Final phase
					For @Pos: Do not send anything	
					For @Value: Points at the Pos Run result.	
		GATE_SELECTION		Numeric #	For @Code: Send proposed extension code	For each run after the Qualifying Time Trial and Time Trial Super Finals as soon as the information is known.
					For @Pos: Do not sent anything	
					For @Value: Gate selection order to start in this run (e.g.: 1..8)	
		GATE		Numeric #	For @Code: Send proposed extension code	For each run after the Qualifying Time Trial and Time Trial Super Finals as soon as the information is known.
					For @Pos: Do not send anything	
					For @Value: Gate selected at this run (e.g.: 1..8)	

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult

		CUM_PTS		Numeric #0	For @Code: Send proposed extension code	Always after each run, except for Qualifying Time Trial, Time Trial Super Finals and Final phase
					For @Pos: Do not send anything	
					For @Value: Cumulative Points after the Pos Run result.	
		CUM_RANK		Numeric #0	For @Code: Send proposed extension code	Always after each run, except for Qualifying Time Trial, Time Trial Super Finals and Final phase
					For @Pos: Do not send anything	
					For @Value: Result Cumulative Rank after this run (after the Pos Run result)	
		CUM_ORDER		Numeric #0	For @Code: Send proposed extension code	Always after each run, except for Qualifying Time Trial, Time Trial Super Finals and Final phase
					For @Pos: Do not send anything	
					For @Value: Result's Cumulative order after this run (after the Pos Run result).	
	PHOTO		Numeric #	S(1)	For @Type: Send proposed type	Always after each run, except for Qualifying Time Trial and Time Trial Super Finals
					For @Code: Send proposed code	
					For @Pos: The number that identifies the Run number, from 1 to the total number of runs (according to the event phase). Send 1 for Finals phases	
					For @Value: Send when a photo has been required to determine any result for this competitor after this run. Send "P" if Photo is needed. Else do not send.	
PROGRESS	INTERMEDIATE		Numeric #	m:ss.fff	For @Type: Send proposed type	Always, Only for Qualifying Time Trial and Time Trial Super Finals when available
					For @Code: Send proposed code	
					For @Pos: Send the intermediate position 1, 2 etc. for each intermediate point (including the Finish point)	
					For @Value: Send the time for the competitor in the corresponding intermediate point. Do not send minutes if not applicable.	
					For @ValueType: Send CC @ResultType	
					For @Rank: Send the cumulative rank of the competitor up to this intermediate point Format is numeric ##	
					For @RankEqual: Send "Y" if rank is equalled, otherwise do not send.	
					For @SortOrder: Send the order of the competitor for this intermediate point.	

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult

				For @Speed: Send the speed of the competitor at this point. (Format Numeric ##0.000)	
				For @Diff: Time behind leader at each intermediate. Only applicable in Qualifying Time Trial and Time Trial Super Finals (Blank for leaders)	
	SPEED_RANK		Numeric ##	For @Code: Send proposed extension code	Always, Only for Qualifying Time Trial and Time Trial Super Finals when available
				For @Pos: Do not send anything	
				For @Value: Speed's Rank	
	SPEED_ERANK		S(1)(Y)	For @Code: Send proposed extension code	Always. Only for Qualifying Time Trial and Time Trial Super Finals when available
				For @Pos: Do not send anything	
				For @Value: It identifies if the speed's rank has been equalled, send "Y" in this case.	

Sample (Seeding Run)

```
<Result Rank="2" ResultType="TIME" Result="38.221" SortOrder="2" StartOrder="7"
StartSortOrder="7" Diff="+0.442">
 <Competitor Code="1106858" Type="A" Bib="2" Organisation="SUI" >
   <Composition>
     <Athlete Code="1106858" Order="1" Bib="2">
       <Description GivenName="John" FamilyName="Smith" Gender="M"
Organisation="SUI" BirthDate="1994-12-15" />
       <ExtendedResults>
        <ExtendedResult Type="ER" Code="INTERMEDIATE" Pos="1" Value="2.352"
ValueType="TIME" Rank="8" SortOrder="8" Speed="62.608" Diff="+0.608">
          <Extensions>
           <Extension Code="SPEED_RANK" Value="1" />
          </Extensions>
        </ExtendedResult>
        <ExtendedResult Type="ER" Code="INTERMEDIATE" Pos="2" Value="18.897"
ValueType="TIME" Rank="2" SortOrder="2" Diff="+0.558"/>
       </ExtendedResults>
     </Athlete>
   </Composition>
 </Competitor>
</Result>
```

Sample (QF, SF)

```xml
<Result Rank="3" ResultType="POINTS" Result="19" SortOrder="3" StartOrder="5"
StartSortOrder="5">
 <Competitor Code="1106858" Type="A" Bib="121" Organisation="SUI" >
   <Composition>
    <Athlete Code="1106858" Order="1" Bib="121">
      <Description GivenName="John" FamilyName="Smith" Gender="M"
Organisation="SUI" BirthDate="1994-12-15" />
       <ExtendedResults>
        <ExtendedResult Type="ER" Code="RUN" Pos="1" Value="42.560"
ValueType="TIME" Rank="7" SortOrder="7" >
          <Extensions>
           <Extension Code="POINTS" Value="7" />
           <Extension Code="GATE_SELECTION" Value="2" />
           <Extension Code="GATE" Value="3" />
           <Extension Code="CUM_PTS" Value="7" />
           <Extension Code="CUM_RANK" Value="7" />
           <Extension Code="CUM_ORDER" Value="7" />
          </Extensions>
        </ExtendedResult>
……
        <ExtendedResult Type="ER" Code="RUN" Pos="4" Value="42.560"
ValueType="TIME" Rank="1" SortOrder="1" >
          <Extensions>
           <Extension Code="POINTS" Value="1" />
           <Extension Code="GATE_SELECTION" Value="3" />
           <Extension Code="GATE" Value="2" />
           <Extension Code="CUM_PTS" Value="18" />
           <Extension Code="CUM_RANK" Value="4" />
           <Extension Code="CUM_ORDER" Value="4" />
          </Extensions>
        </ExtendedResult>
……
       </ExtendedResults>
    </Athlete>
   </Composition>
 </Competitor>
</Result>
```

Sample (Final)

```xml
<Result Rank="2" ResultType="TIME" Result="37.929" SortOrder="2" StartOrder="5"
StartSortOrder="3" Diff="+0.353" >
 <Competitor Code="1106858" Type="A" Bib="2" Organisation="SUI" >
   <Composition>
    <Athlete Code="1106858" Order="1" Bib="2">
      <Description GivenName="John" FamilyName="Smith" Gender="M"
Organisation="SUI" BirthDate="1994-12-15" />
       <ExtendedResults>
        <ExtendedResult Type="ER" Code="WARNING" Value="Y" />
       </ExtendedResults>
    </Athlete>
   </Composition>
 </Competitor>
</Result>
```

3.1.2.6   Message sort

Please, follow the general definition.

3.1.3 Current Information

3.1.3.1 Description

This message is the current message as described in the ODF Sport Messages Interface Document. The only data to be sent in this message is the current rider during the seeding run.

3.1.3.2 Header Values

The DocumentCode attribute in the ODF header will be sent according to the ODF Header Values document but is only used during the Seeding Run.

3.1.3.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following

- At the start of every athlete during the Qualifying Time Trial and Time Trial Super Finals.
- Immediately after Speed trap.
- Immediately after every intermediate point / data change for the athlete.
- When the athlete completes the run.

3.1.3.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included are:

- Result
- Result /Competitor

3.1.3.5 Message Values

The following table lists the optional and/or extended attributes (defined in the ODF2 General Messages Interface Document).

Element	Attribute	M/O	Value	Comments
Result	Rank	O	Text	Rank of the competitor in the corresponding event unit. This attribute is optional because the rider could get an invalid rank mark.
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled.
	ResultType	O	CC @ResultType	Result type, either time or IRM
	Result	O	m:ss.fff	Total time for the particular event unit. Do not send minutes if they do not apply.
	IRM	O	CC @IRM	IRM for the particular event unit. Send just in the case @ResultType is IRM or both points and IRM.
	QualificationMark	O	CC @QualificationMark	The code which gives an indication on the qualification of the competitor for the next round of the competition. Don't send for the Final. Only send if it applies
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.
	StartOrder	O	Numeric	Start order of the competitor in the start list. - Send sequential number starting for the Qualifying Time Trial and Time Trial Super Finals
	StartSortOrder	M	Numeric	Generally the same @StartOrder, except that the attribute should be sent even in case of DSQ, following sport rules.
	Diff	O	+M.ss.fff	Time Behind leader. (Blank for leaders)
Result /Competitor /Composition /Athlete	Bib	O	String	Athlete's Race number.

The following table describes in more detail the Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element and its child element Extensions.

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult						
Type	Code	Extension Code	Pos	Value	Description	Expected
PROGRESS	INTERMEDIATE		Numeric #	m:ss.fff	For @Type: Send proposed type	Only for Qualifying Time Trial and Time Trial Super Finals
					For @Code: Send proposed code	
					For @Pos: Send the intermediate position 1, 2 etc. for each intermediate point.	
					For @Value: Send the time for the competitor in the corresponding intermediate point. Do not send minutes if not applicable.	
					For @ValueType: Send CC @ResultType	
					For @Rank: Send the cumulative rank of the competitor up to this intermediate point Format is numeric ##	
					For @RankEqual: Send "Y" if rank is equalled, otherwise do not send.	
					For @SortOrder: Send the order of the competitor for this intermediate point.	
					For @Speed: Send the speed of the competitor at this point. (Format Numeric ##0.000)	
					For @Diff: Time Behind leader at each intermediate. Only applicable in Qualifying Time Trial and Time Trial Super Finals. (Blank for leaders)	
		SPEED_RANK		Numeric ##	For @Code: Send proposed extension code	Only for Qualifying Time Trial and Time Trial Super Finals when available
					For @Pos: Do not send anything	
					For @Value: Speed's Rank	
		SPEED_ERANK		S(1) (Y)	For @Code: Send proposed extension code	Only for Qualifying Time Trial and Time Trial Super Finals when available
					For @Pos: Do not send anything	
					For @Value: It identifies if the speed's rank has been equalled, send "Y" in this case.	

Sample

```xml
<?xml version="1.0" encoding="utf-8"?>
<OdfBody CompetitionCode="OG2012" DocumentCode="CBM001901"
DocumentType="DT_CURRENT" Version="12" ResultStatus="LIVE" FeedFlag="P"
Date="2012-08-08" Time="163229773" LogicalDate="2012-08-08" Venue="BMX"
Serial="12">
 <Competition Code="OG2012">
   <Result Rank="2" ResultType="TIME" Result="38.221" SortOrder="2" StartOrder="7"
StartSortOrder="7" Diff="+0.442">
     <Competitor Code="1106858" Type="A" Bib="2" Organisation="SUI" >
       <Composition>
         <Athlete Code="1106858" Order="1" Bib="2">
           <ExtendedResults>
             <ExtendedResult Type="ER" Code="INTERMEDIATE" Pos="1" Value="2.352"
ValueType="TIME" Rank="8" SortOrder="8" Speed="62.608" Diff="+0.958">
               <Extensions>
                 <Extension Code="SPEED_RANK" Value="1" />
               </Extensions>
             </ExtendedResult>
             <ExtendedResult Type="ER" Code="INTERMEDIATE" Pos="2" Value="18.897"
ValueType="TIME" Rank="2" SortOrder="2" Diff="+0.079"/>
           </ExtendedResults>
         </Athlete>
       </Composition>
     </Competitor>
   </Result>
 </Competition>
</OdfBody>
```

3.1.3.6   Message sort

Please, follow the general definition.

3.1.4 Event Final Ranking

3.1.4.1 Description

This message is the Event Final Ranking message as described in the ODF2 General Messages Interface Document.

3.1.4.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Header Values document.

3.1.4.3 Trigger and Frequency

Message will be generated when final results are officials (OFFICIAL)

3.1.4.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included are:

- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult

3.1.4.5 Message Values

The following table lists the "Event Final Ranking" optional attributes (defined in the ODF2 General Messages Interface Document) that are used in the case of Cycling BMX.

Element	Attribute	M/O	Value	Comments
ExtendedInfos /SportDescription	DisciplineName	M	S(40)	Text description from common codes
	EventName	M	S(40)	Text short description, not code
	Gender	M	CC @DisciplineGender	
ExtendedInfos /VenueDescription	Venue	M	CC @VenueCode	Venue Code
	VenueName	M	S(25)	Text short description, not code
Result	Rank	O	Text	Rank of the competitor in the corresponding event. This attribute is optional because the rider could get an invalid rank mark.
	RankEqual	O	S(1) (Y)	Send 'Y' if the Rank is equalled else do not send.
	ResultType	M	CC @ResultType	Result type, either time or points or IRM with/out points for the corresponding event
	Result	O	m:ss.fff	Result of the competitor in the corresponding event, i.e. Total time or Total points achieved. Send just in the case @ResultType is Time or IRM, according to the expected result in this event phase: -For the Semi-final and Final: send the Time unless IRM. -For the Motos and Semi-finals: send the time where required to split ties else do not send.
	IRM	O	CC @IRM	Invalid Result Mark for the corresponding event, in case it is assigned. Send just in the case @ResultType is IRM
	SortOrder	M	Numeric	This attribute is a sequential number with the order of the competitors at the end of the event, if they were to be presented. It is mostly based on the rank, but it should be used to sort out disqualified riders.

The following table describes in more detail the Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult element.

Element: Result /Competitor /Composition /Athlete /ExtendedResults /ExtendedResult						
Type	Code	Extension Code	Pos	Value	Description	Expected
ER	AFTER_PHASE			CC @Phase	For @Type: Send proposed type	When the event has finished
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Phase code of the event (except for Qualifying Time Trial and Time Trial Super Finals) after which the event ranking corresponds. It means the last phase of the event in which the rider has participated.	
	HEAT			Numeric ##	For @Type: Send proposed type	When the event has finished (except for the Final phase)
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Heat number within the phase of the event (except for Qualifying Time Trial and Time Trial Super Finals) for which the rider participates and the event ranking corresponds. (except for the Final phase)	
	HEAT_RANK			Numeric #	For @Type: Send proposed type	When the event has finished
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Position in their heat within the phase of the event (except for Qualifying Time Trial and Time Trial Super Finals) or the final run, for which the rider participates and the event ranking corresponds.	
	PTS			Numeric ##	For @Type: Send proposed type	When the event has finished
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Send the points the competitor accumulated in the highest phase reached except for those reaching the final.	

Sample

```
<Result Rank="1" ResultType="TIME" Result="37.576" SortOrder="1">
 <Competitor Code="1106858" Type="A" Organisation="SUI" >
  <Composition>
   <Athlete Code="1106858" Order="1" >
    <Description GivenName="John" FamilyName="Smith" Gender="M"
Organisation="SUI" BirthDate="1994-12-15" />
     <ExtendedResults>
      <ExtendedResult Type="ER" Code="AFTER_PHASE" Value="1" />
      <ExtendedResult Type="ER" Code="HEAT_RANK" Value="1" />
     </ExtendedResults>
    </Athlete>
   </Composition>
 </Competitor>
</Result>
<Result Rank="2" ResultType="TIME" Result="37.929" SortOrder="2">
 <Competitor Code="1090697" Type="A" Organisation="ESP" >
  <Composition>
   <Athlete Code="1090697" Order="1">
    <Description GivenName="James" FamilyName="Black" Gender="M"
Organisation="ESP" BirthDate="1994-12-15" />
     <ExtendedResults>
      <ExtendedResult Type="ER" Code="AFTER_PHASE" Value="1" />
      <ExtendedResult Type="ER" Code="HEAT_RANK" Value="2" />
     </ExtendedResults>
    </Athlete>
   </Composition>
 </Competitor>
</Result>
……
<Result Rank="18" ResultType="TIME" Result="38.808" SortOrder="18">
……
      <ExtendedResult Type="ER" Code="AFTER_PHASE" Value="3" />
      <ExtendedResult Type="ER" Code="HEAT" Value="2" />
      <ExtendedResult Type="ER" Code="HEAT_RANK" Value="5" />
      <ExtendedResult Type="ER" Code="PTS" Value="20" />
     </ExtendedResults>
    </Athlete>
   </Composition>
 </Competitor>
</Result>
……
<Result Rank="20" ResultType="TIME" SortOrder="20">
……
     <ExtendedResults>
      <ExtendedResult Type="ER" Code="AFTER_PHASE" Value="3" />
      <ExtendedResult Type="ER" Code="HEAT" Value="4" />
      <ExtendedResult Type="ER" Code="HEAT_RANK" Value="5" />
      <ExtendedResult Type="ER" Code="PTS" Value="22" />
     </ExtendedResults>
    </Athlete>
   </Composition>
 </Competitor>
</Result>
```

3.1.4.6   Message sort

Please, follow the general definition.

3.1.5 Brackets

3.1.5.1 Description

This message is the Brackets message as described in the ODF2 General Messages Interface Document.

In the case of Cycling BMX, the message has to be sent for all the competition events, as listed in the header values section.

3.1.5.2 Header Values

The DocumentCode attribute in the ODF header will be sent according for all the competition events to the ODF Header Values document.

3.1.5.3 Trigger and Frequency

Please, follow the general definition, taking also into account the following:

- Qualifying Time Trial and Time Trial Super Finals:
    - After the Qualifying Time Trial and Time Trial Super Finals (INTERMEDIATE)
- Motos, Semi-finals:
    - After the last run of each phase (INTERMEDIATE)
- Finals:
    - After the run (UNOFFICIAL/OFFICIAL)

3.1.5.4 Message Structure

The optional elements defined for this message in the ODF2 General Messages Interface Document that should be included in the case of Cycling BMX are:

- ExtendedInfos /SportDescription
- ExtendedInfos /VenueDescription
- Bracket /BracketItems /BracketItem /CompetitorPlace /ExtCompPlaces /ExtCompPlace (it should be included when the competitor is not yet known)
- Bracket /BracketItems /BracketItem /CompetitorPlace /Competitor and its child element (it should be included only when the competitor is known)

Moreover, the following should be considered:

- Bracket /BracketItems /BracketItem /NextUnit should be informed in the case of the Quarterfinals and Semi-finals.
- Bracket /BracketItems /BracketItem /CompetitorPlace /PreviousUnit should be informed in the case of the Final, and Semi-finals.

3.1.5.5 Message Values

The following table lists the "Brackets" optional attributes (defined in the ODF2 General Messages Interface Document) that are used in the case of Cycling BMX, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
ExtendedInfos /SportDescription	DisciplineName	M	S(40)	Text description from common codes
	EventName	M	S(40)	Text short description, not code
	Gender	M	CC @DisciplineGender	
ExtendedInfos /VenueDescription	Venue	M	CC @VenueCode	Venue code
	VenueName	M	S(25)	Text short description, not code
Bracket	Code	M	CC @Bracket	Bracket code to identify a bracket item. It should be always a bracket of finals.
Bracket /BracketItems	Code	M	CC @BracketItems	Bracket code to identify a set of bracket items. It is referred to the phase of event. It will be sent Motos, semi-finals or final phase (e.g.: QFL Motos…)

Element	Attribute	M/O	Value	Comments
Bracket /BracketItems /BracketItem	Code	M	CC @BracketItem	Bracket code to identify a bracket item. It is referred to the related unit of phase. It will be sent the heat number within the phase (for Motos and Semi-finals), or final for Final. (E.g.: it could be: (for Motos): H1-Heat 1, …, H4-Heat 4 (…) (for Final): FNL-Final
Bracket /BracketItems /BracketItem /Unit	Phase	M	CC @Phase	Phase code for which the current bracket item belongs to. It will be sent for the Motos, Semi-finals and Final (e.g.: '3' for QFL, '2' for SFL, '1' for FNL according to the defined in common codes).
	Unit	M	CC @Unit	Unit code for which the current bracket item belongs to. For the Motos and the Semi-finals, the unit will be the heat number (e.g.: '01' for heat-1, '02' for heat-2, etc according to the defined units in common codes).
Bracket /BracketItems /BracketItem /CompetitorPlace	Pos	M	Numeric ###	Sequential number to place the different competitiors in the bracket (1,2 …). (Before race with Gate selection order and after race by Result)
	Code	O	CC @CompetitorPlace	When the competitor for this bracket item is not known yet (TBD).
Bracket /BracketItems /BracketItem /CompetitorPlace /PreviousUnit	Phase	O	CC @Phase	Phase code of the previous event phase for the CompetitorPlace @Pos competitor of the bracket item.
	Unit	O	CC @Unit	Unit code of the previous event unit for the CompetitorPlace @Pos competitor of the bracket item.
	Value	O	CC @Desc	Send appropriate code describing the previous unit.

Sample

```
<Bracket Code="FNL">
......
 <BracketItems Code="SFL">
  <BracketItem Code="H1" Order="1">
   <Unit Phase="2" Unit="01" />                    <CompetitorPlace Pos="1">
    <PreviousUnit Phase="3" Unit="01" Value="301" WLT="1" >
    <Competitor Code="1131831" Type="A" Organisation="SUI" >
     <Composition>
      <Athlete Code="1131831" Order="1" >
      <Description GivenName="John" FamilyName="Smith" Gender="M"
Organisation="SUI" BirthDate="1994-12-15" />
     </Composition>
     </Athlete>
    </Competitor>
   </CompetitorPlace>
   <CompetitorPlace Pos="2">
    <PreviousUnit Phase="3" Unit="01" Value="301" WLT="2" >
    <Competitor Code="1064189" Type="A" Organisation="ESP >
     <Composition>
      <Athlete Code="1064189" Order="1" />
      <Description GivenName="James" FamilyName="Black" Gender="M"
Organisation="SUI" BirthDate="1995-11-15" />
     </Composition>
    </Competitor>
   </CompetitorPlace>
```

3.1.5.6   Message sort

Please, follow the general definition.

3.1.6 Discipline Configuration

3.1.6.1 Description

This message is the Discipline Configuration message as described in the ODF2 General Messages Interface Document.

3.1.6.2 Header Values

Please, follow the general definition but must be sent for each phase.

3.1.6.3 Trigger and Frequency

Please, follow the general definition.

Message is not needed for final phase.

3.1.6.4 Message Structure

Please, follow the general definition including the optional elements defined for this message in the ODF2 General Messages Interface Document that is:

- ExtendedConfigItem

3.1.6.5 Message Values

Send the attributes and codes according to the tables described in this section.
The following table lists the "Discipline Configuration" optional attributes (defined in the ODF2 General Messages Interface Document) that are used in the case of Cycling BMX, as well as the attributes that have an extended definition.

Element	Attribute	M/O	Value	Comments
Configs /Config	Gender	M	CC @DisciplineGender	Gender code of the RSC.
	Event	M	CC @Event	Event code of the RSC.
	Phase	M	CC @Phase	Phase code of the RSC. There are the following phases: (9) Qualifying Time Trial (8) Time Trial Super Finals (3) Motos (2) Semi-finals (Men only) (1) Final

The following table describes in more detail the Configs /Config /ExtendedConfig element.

Element: Configs /Config /ExtendedConfig						
Type	Code	Extended ConfigItem Code	Pos	Value	Description	Expected
EC	GROUPS_NUM			Numeric ##	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything For @Value: Total number of heats (groups) per phase (only applies for the Quarterfinals and the Semi-finals).	(Motos and Semi-finals), when it is available.
	QUAL_RULE			String	For @Type: Send proposed type For @Code: Send proposed code For @Pos: Do not send anything	When available except in Finals

Element: Configs /Config /ExtendedConfig

				For @Value: Full text of qualification information for example: - For the Qualifying Time Trial and Time Trial Super Finals: "The Qualifying Time Trial and Time Trial Super Finals determine the seeding within the heats of next round." - For the Motos: "1-4 from each heat after 3 runs qualify for the Semi-finals; Remainder are eliminated." Then for the Semi-finals: "1-4 from each heat qualify for the Finals; remainder are eliminated".	
	RUNS_NUM			Numeric 0	For @Type: Send proposed type	Always, except Qualifying Time Trial, Time Trial Super Finals and Final Race Is kept for the SF (Men's comp.)
					For @Code: Send proposed code	
					For @Pos: Do not send anything	
					For @Value: Total number of runs (races) in this unit.	
	INTERMEDIATE		Numeric 0	Numeric ####0	For @Type: Send proposed type	When available in the Qualifying Time Trial and Time Trial Super Finals
					For @Code: Send proposed code	
					For @Pos: Send the number that identifies the intermediate point, from 1 to n. Where 1 is the first intermediate point and n is the finish.	
					For @Value: Send distance in metres at this intermediate point.	
		IS_LAST		S(1)	For @Code: Send proposed extension code	When available in the Qualifying Time Trial and Time Trial Super Finals
					For @Pos: Do not send anything.	
					For @Value: Send "Y". Only send for the last Intermediate point (finish line).	
	INTERMEDIATES_TOTAL			Numeric #0	For @Type: Send proposed type	When available in the Qualifying Time Trial and Time Trial Super Finals
					For @Code: Send proposed code	
					For @Pos Do not send anything	
					For @Value: Send the total number of intermediate points not including the finish. First intermediate point is the point where Reaction Time is obtained.	
EC_QUALIFICATION_RULE	QR_RANK_QUALIFY_NEXT_ROUND		Numeric	Numeric #0	For @Type: Send proposed type	(except for Final), always if the rule applies to the competition.
					For @Code: Send proposed code for the qualification rule. QR_RANK_QUALIFY_NEXT_ROUND is the code that indicates the qualification for next round based on rank.	

Element: Configs /Config /ExtendedConfig					
				For @Pos: Send 1 to indicate first rank included in the @Code rule Send 2 to indicate last rank included in the @Code rule	
				For @Value: Send the rank according to @Code rule and @Pos (i.e.: for the Qualifying Time Trial will be: (Pos=1, Value=1) (Pos=2, Value=32) It means 1-32 ranks from the current phase/event unit will qualify to the next phase, and for the Motos – heat 1, will be: (Pos=1, Value=1) (Pos=2, Value=4) It means 1-4 ranks from the current phase/event unit (heat 1) will qualify to the next phase.	

Sample

```
<Config Gender="M" Event="001" Phase="3">
 <ExtendedConfig Type="EC" Code="GROUPS_NUM" Value="4" />
 <ExtendedConfig Type="EC" Code="QUAL_RULE" Value="The Qualifying Time Trial and
Time Trial Super Finals determine the seeding and gate selection order for the
first run of the Motos and the gate selection order for the first run of the
semifinals" />
 <ExtendedConfig Type="EC" Code="RUNS_NUM" Value="1" />
 <ExtendedConfig Type="EC" Code="INTERMEDIATE" Value="4" />
 <ExtendedConfig Type="EC" Code="INTERMEDIATE" Pos="1" Value="85" />
 <ExtendedConfig Type="EC" Code="INTERMEDIATE" Pos="2" Value="176">
  <ExtendedConfigItem Code="IS_LAST" Value="Y" />
 </ExtendedConfig>
 <ExtendedConfig Type="EC_QUALIFICATION_RULE" Code="QR_RANK_QUALIFY_NEXT_ROUND"
Pos="1" Value="1" />
 <ExtendedConfig Type="EC_QUALIFICATION_RULE" Code="QR_RANK_QUALIFY_NEXT_ROUND"
Pos="2" Value="4" />
</Config>
```

3.1.6.6 Message sort

Please, follow the general definition.

DOCUMENT CONTROL

Version history

Version	Date	Comments
R-SEG-2015 V1.0	12 December 2014	Submitted for review version
R-SEG-2015 V1.1	13 January 2015	Submitted for additional review version
R-SEG-2015 V1.2	29 January 2015	Submitted for approval version and some minor changes
R-SEG-2015 V1.3	06 February 2015	Approved version
R-SEG-2015 V1.4	13 March 2015	Approved version and some minor changes
R-SEG-2015 V1.5	25 May 2015	Approved version and some minor changes

File reference: ODF/INT419 R-SEG-2015 V1.5 APP

Change Log

Version	Status	Changes on version
R-SEG-2015 V1.0	SFR	• First version
R-SEG-2015 V1.1	SFR	• Submitted for Review - 2nd version • § 2 - Codes: The related table is added • The "Seeding run" is replaced by the "Qualifying Time Trial" and "Time Trial Super Finals" • The "Quarterfinals" is replaced by "Motos" • DT_RESULT: The ResultType became 'O' • DT_RESULT: The Trigger is modified • DT_RESULT: The CUM_ERANK and WARNING are removed • DT_RESULT: The @Speed and @Diff are added in the code 'Intermediate' in the ExtendedResult • DT_RANKING: The Trigger is modified • DT_BRACKETS: The Trigger is modified • DT_CONFIG: The Trigger is modified • DT_CONFIG: Clarification is added for the Final phases of Motos under the QUAL_RULE
R-SEG-2015 V1.2	SFA	• Submitted for approval • The sentence in §1.3 Main Audience is adapted to the European Games • The reference to WNPA is removed
R-SEG-2015 V1.3	APP	• Approved version
R-SEG-2015 V1.4	APP	• Approved version • DT_PARTIC: The UCI Ranking 'RANK' S(4) is added • §3.1 Table: The line DT_IMAGE with the related 'X' is added
R-SEG-2015 V1.5	APP	• Approved version • DT_PARTIC: The Bib attribute is changed to Optional

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