



Olympic Data Feed



Weightlifting (inc. Powerlifting) ODF Data Dictionary

Technology and Information Department
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1 Introduction

1.1 This document

This document includes the ODF Weightlifting (inc. Powerlifting) Data Dictionary. This Data Dictionary refines the messages described in the ODF General Messages Interface Document specifically for this discipline.

1.2 Objective

The objective of this document is to provide a complete and formal definition of the ODF Weightlifting (inc. Powerlifting) Data Dictionary, with the intention that the information message producer and the message consumer can successfully interchange the information as the competition is run.

1.3 Main Audience

The main audience of this document is the IOC as the ODF promoter, ODF users such as the World News Press Agencies, Rights Holding Broadcasters and International Sports Federations.

1.4 Glossary

The following abbreviations are used in this document.

Acronym	Description
IF	International Federation
IOC	International Olympic Committee
NOC	National Olympic Committee
ODF	Olympic Data Feed
RSC	Results System Codes
WNPA	World News Press Agencies

1.5 Related Documents

Document Title	Document Description
ODF Foundation Principles	The document explains the environment & general principles for ODF
ODF General Messages Interface	The document describes the ODF General Messages
Common Codes	The document describes the ODF Common codes
ODF Header Values	The document details the header values which shows which RSCs are used in which messages.
ORIS Sports Document	The document details the sport specific requirements



2 Messages

2.1 Weightlifting (inc. Powerlifting) Overview

MESSAGES IN EACH EVENT

All events have a single DT_RESULT for each unit.

SCHEDULE

The DT_SCHEDULE/DT_SCHEDULE_UPDATE message will include each unit (schedule=Y) only which is aligned with the same RSC for DT_RESULT.

PARALYMPIC GAMES:

In the Paralympics there is only one lift type with up to four lifts possible

2.2 Applicable Messages

The following table is a full list of all ODF messages and describes the list of messages used in this discipline.

- The column “Message type” indicates the DocumentType that identifies a message
- The column “Message name” is the message name identified by the message type
- The column “Message extended” indicates whether a particular message has extended definition in regards to those that are general for all sports. If one particular message is not extended, then it follows the general definition rules.
- Message responsibilities appears in the ODF General Document.

Message Type	Message Name	Message\nextended
DT_SCHEDULE DT_SCHEDULE_UPDATE	Competition schedule / Competition schedule update	
DT_PARTIC / DT_PARTIC_UPDATE	List of participants by discipline / List of participants by discipline update	X
DT_RESULT	Event Unit Start List and Results	X
DT_RECORD	Records	X
DT_RANKING	Event Final Ranking	X
DT_MEDALLISTS	Event's Medallists	
DT_MEDALLISTS_DISCIPLINE	Medallists by discipline	
DT_MEDALS	Medal standings	
DT_COMMUNICATION	Communication	
DT_PRESENTER	Medal Presenters	
DT_LOCAL_ON	Discipline/venue start transmission	
DT_LOCAL_OFF	Discipline/venue stop transmission	
DT_KA	Keep Alive	
DT_ALERT	Alert	
DT_BCK	Background Document	



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DT_BIO_PAR	Participant Biography	
DT_NEWS	News Document	
DT_PIC	Pictures	
DT_PDF	PDF Message	



2.3 Messages

2.3.1 List of participants by discipline / List of participants by discipline update

2.3.1.1 Description

A participant is considered to be any individual (type athlete, participating or not in the current games) or any official in one or several disciplines or a competitor being part of a team (team member).

Although the participant may participate in more than one event or more than one discipline, this message just contains the information for the discipline of the message, listing the information of all the events for that discipline.

This message includes historical athletes that do not participate in the current competition. Historical athletes will not be registered to any event.

It is important to note that all the sport messages that make references to athletes (event unit start list and results, phase results, medallists etc.) will always match the athlete ID with the athlete ID in this message. The historical athletes will be used to match historical athlete information as it appears in the records message when sending the previous record information and this previous record was an historical record not being broken in the current competition.

List of participants by discipline (DT_PARTIC) is a bulk message, provided for each discipline. It is a complete participant information message for one particular discipline. The arrival of this message resets all the previous participants' information for one particular discipline. This message includes a list of current athletes, officials, coaches, guides, technical officials, reserves and historical athletes regardless of their status.

List of participants by discipline update (DT_PARTIC_UPDATE) is an update message. It is not a complete list of participants' information by discipline message, only the participant data being modified, i.e. if some data of one participant changes, the element Participant for it with all its children and attributes must be sent.

The key of the information updated consists of the following attribute: Participant @Code. Therefore, any new or updated Participant Discipline-Event will be identified by all these attributes.

2.3.1.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	CC @Discipline	Full RSC at the discipline level
DocumentType	DT_PARTIC DT_PARTIC_UPDATE	/ List of participants by discipline message
DocumentSubtype	S(20)	HISTORICAL if the message is from the historical results provider and only includes historic athletes else the attribute is not included. Never included in _UPDATE message.
Version	1..V	Version number associated to the message's content. Ascending



		number
FeedFlag	"P" - Production "T" - Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. See full explanation in ODF Foundation.
Source	SC @Source	Code indicating the system which generated the message.

2.3.1.3 Trigger and Frequency

The DT_PARTIC message is sent as a bulk message prior to the Games. It is sent several times up to the date of transfer of control to OVR after which only DT_PARTIC_UPDATE messages are sent.

The DT_PARTIC_UPDATE message is triggered when there is a modification in the data for any individual after the transfer of control to OVR.

2.3.1.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6
Competition (0..1)	Gen Sport Codes				
	Participant (1..N)	Code Parent Status GivenName FamilyName PassportGivenName PassportFamilyName PrintName PrintInitialName TVName TVInitialName TVFamilyName LocalFamilyName LocalGivenName Gender			



Organisation			
BirthDate			
PlaceofBirth			
CountryofBirth			
PlaceofResidence			
CountryofResidence			
Nationality			
MainFunctionId			
Current			
OlympicSolidarity			
ModificationIndicator			
Discipline (1,1)			
		Code	
		IFId	
		RegisteredEvent (0,N)	
			Event
			Bib
			Class
			EventEntry (0,N)
			Type
			Code
			Pos
			Value

2.3.1.5 Message Values

Element: Competition (0,1)			
Attribute	M/O	Value	Description
Gen	O	S(20)	Version of the General Data Dictionary applicable to the message
Sport	O	S(20)	Version of the Sport Data Dictionary applicable to the message
Codes	O	S(20)	Version of the Codes applicable to the message

Sample (General)

```
<Competition Gen="SOG-2020-1.10" Sport="SOG-2020-WLF-1.10" Codes="SOG-2020-1.20" >
```

Element: Competition /Participant (1,N)			
Attribute	M/O	Value	Description



Code	M	S(20) with no leading zeroes	<p>Participant's ID.</p> <p>It identifies an athlete or an official and the holding participant's valid information for one particular period of time.</p> <p>It is used to link other messages to the participant's information.</p> <p>Participant's information (example @Organisation) will not be the latest for the athlete/official, unless the @Code attribute is the same as the @Parent attribute. However, this information could be the one being valid in the particular moment of a start list, event unit results, etc.</p> <p>When the participant is an historical one, then this ID will start with "A" when it is an Athlete, "C" when Coach and "O" when Official.</p>
Parent	M	S(20) with no leading zeroes	<p>Participant's parent ID, which is used to link to the latest valid information for one participant. @Parent attribute should be linked to the latest participant's information, by retrieving that Athlete/Official whose @Code attribute is the same as @Parent.</p> <p>The participant containing @Code attribute being the same as the @Parent attribute will be the one with the latest information for the participant.</p> <p>The @Parent attribute will only be different from @Code in the case that critical personal information has changed from previous competitions. The typical examples are Organisation (for change of country) or Name (particularly for women changing their name at marriage). Further to be clear, @Parent and @Code can only be different if Current = "false".</p>
Status	O	CC @ParticStatus	<p>Participant's accreditation status this attribute is Mandatory in the case of @Current="true" and it is optional in the case that @Current="false".</p> <p>To delete a participant, a specific value of the Status attribute is used.</p>
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
PassportGivenName	O	S(25)	Passport Given Name (Uppercase).
PassportFamilyName	O	S(25)	Passport Family Name (Uppercase).
PrintName	M	S(35)	Print name (family name in upper case + given name in mixed case)
PrintInitialName	M	S(18)	Print Initial name (for the given name it is sent just the initial, without dot)
TVName	M	S(35)	TV name
TVInitialName	M	S(18)	TV initial name
TVFamilyName	M	S(25)	TV family name
LocalFamilyName	O	S(25)	Family name in the local language in the appropriate case for the local language (usually mixed case)
LocalGivenName	O	S(25)	Given name in the local language in the appropriate case for the local language (usually mixed case)
Gender	M	CC @PersonGender	Participant's gender



Organisation	M	CC @Organisation	Organisation ID
BirthDate	O	YYYY-MM-DD	Date of birth. Expected for athletes, not expected for all groups of officials.
PlaceofBirth	O	S(75)	Place of Birth
CountryofBirth	O	CC @Country	Country ID of Birth
PlaceofResidence	O	S(75)	Place of Residence
CountryofResidence	O	CC @Country	Country ID of Residence
Nationality	O	CC @Country	Participant's nationality. Although this attribute is optional, in very exceptional situations it will not be known, and for this reason not ready to be sent.
MainFunctionId	O	CC @ResultsFunction	Main function In the Case of Current="true" this attribute is Mandatory.
Current	M	boolean	It defines if a participant is participating in the games (true) or is a Historical participant (false).
OlympicSolidarity	O	S(1)	Send Y if the participant is a member of the Solidarity / Scholarship Program else not sent.
ModificationIndicator	M	S(1)	'N' or 'U' Attribute is mandatory in the DT_PARTIC_UPDATE message only N-New participant (in the case that this information comes as a late entry) U-Update participant If ModificationIndicator='N', then include new participant to the previous bulk-loaded list of participants If ModificationIndicator='U', then update the participant to the previous bulk-loaded list of participants To delete a participant, a specific value of the Status attribute is used.

Element: Competition /Participant /Discipline (1,1)

All participating athletes will be assigned at least one discipline, it could be more. Each accredited official will be assigned at least one discipline, but it could be more. If an athlete or official is assigned to more than one discipline, it will be included in the participant message of both disciplines.

Attribute	M/O	Value	Description
Code	M	CC @Discipline	Full RSC of the Discipline. It is the discipline code used to fill the OdfBody @DocumentCode attribute.
IFld	O	S(16)	IF code (competitor's federation number for the discipline).

Element: Competition /Participant /Discipline /RegisteredEvent (0,N)

All accredited athletes will be assigned to one or more events. There is one exception: in some sports, substitutes may be accredited without any associated event. Historical athletes are not registered to any event.

Attribute	M/O	Value	Description
Event	M	CC @Event	Full RSC of the Event



Bib	O	S(4)	Bib number. Although this attribute is optional, it will be updated and informed as soon as this information is known. Example: 8, 10,.. Send only in the Case of Current="true". (Not applicable in powerlifting)
Class	O	CC @DisciplineClass	Code to identify the Class in the event if applicable in Powerlifting. Send only in the Case of Current="true".

Element: Competition /Participant /Discipline /RegisteredEvent /EventEntry (0,N)				
Send if there are specific athlete's event entries.				
Type	Code	Pos	Description	
ENTRY	ENTRY_TOT	N/A	Element Expected: Expected for all athletes. This data is expected to be available in both bulk and update messages. (not applicable in Powerlifting)	
	Attribute	M/O	Value	Description
	Value	M	Numeric ##0	Send Entry Total
ENTRY	QUAL_BEST	Numeric 0	Pos Description: 1 = Snatch 2 = Clean and Jerk 3 = Total Element Expected: Expected for all athletes. This data is expected to be available in both bulk and update messages. (not applicable in Powerlifting)	
	Attribute	M/O	Value	Description
	Value	M	Numeric ##0	Qualification Best depending on @Pos
ENTRY	LOT	N/A	Element Expected: If applies, as soon as this information is known. For all athletes. As this data is only available close to competition time it will only be available in update messages.	
	Attribute	M/O	Value	Description
	Value	M	Numeric ##0	Lot number

2.3.1.6 Message Sort

The message is sorted by Participant @Code



2.3.2 Event Unit Start List and Results

2.3.2.1 Description

The Event Unit Start List and Results is a message containing both the start list and results information of the competitors in one (individual or team) event unit.

The Event Unit Start List and Results is a mandatory message for all sports. The definition includes as much generic information as possible due to the fact that each discipline and event has its own format for the results information (example: score of a match, time in a race, distance in a throw...).

This is always a full message and all applicable elements and attributes are always sent.

2.3.2.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC.@Competition	Unique ID for competition
DocumentCode	CC.@Unit	Full RSC at unit level
DocumentSubcode	N/A	N/A
DocumentType	DT_RESULT	Event Unit Start List and Results message
DocumentSubtype	N/A	N/A
Version	1..V	Version number associated to the message's content. Ascending number
ResultStatus	CC.@ResultStatus	It indicates whether the result is official or unofficial (or intermediate etc). START_LIST LIVE (used during the competition). INTERMEDIATE UNOFFICIAL OFFICIAL
FeedFlag	"P" - Production "T" - Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. See full explanation in ODF Foundation.
Source	SC.@Source	Code indicating the system which generated the message.

2.3.2.3 Trigger and Frequency

- As soon as the start list is available for the unit and any changes [inc. IRMs] (START_LIST)
- As soon as the initial lifts to be attempted are available (included at ExtendedResults and EventUnitEntry) send as START_LIST
- When the competition starts and all changes/additions in data (LIVE)
- If there is a break in competition (INTERMEDIATE)



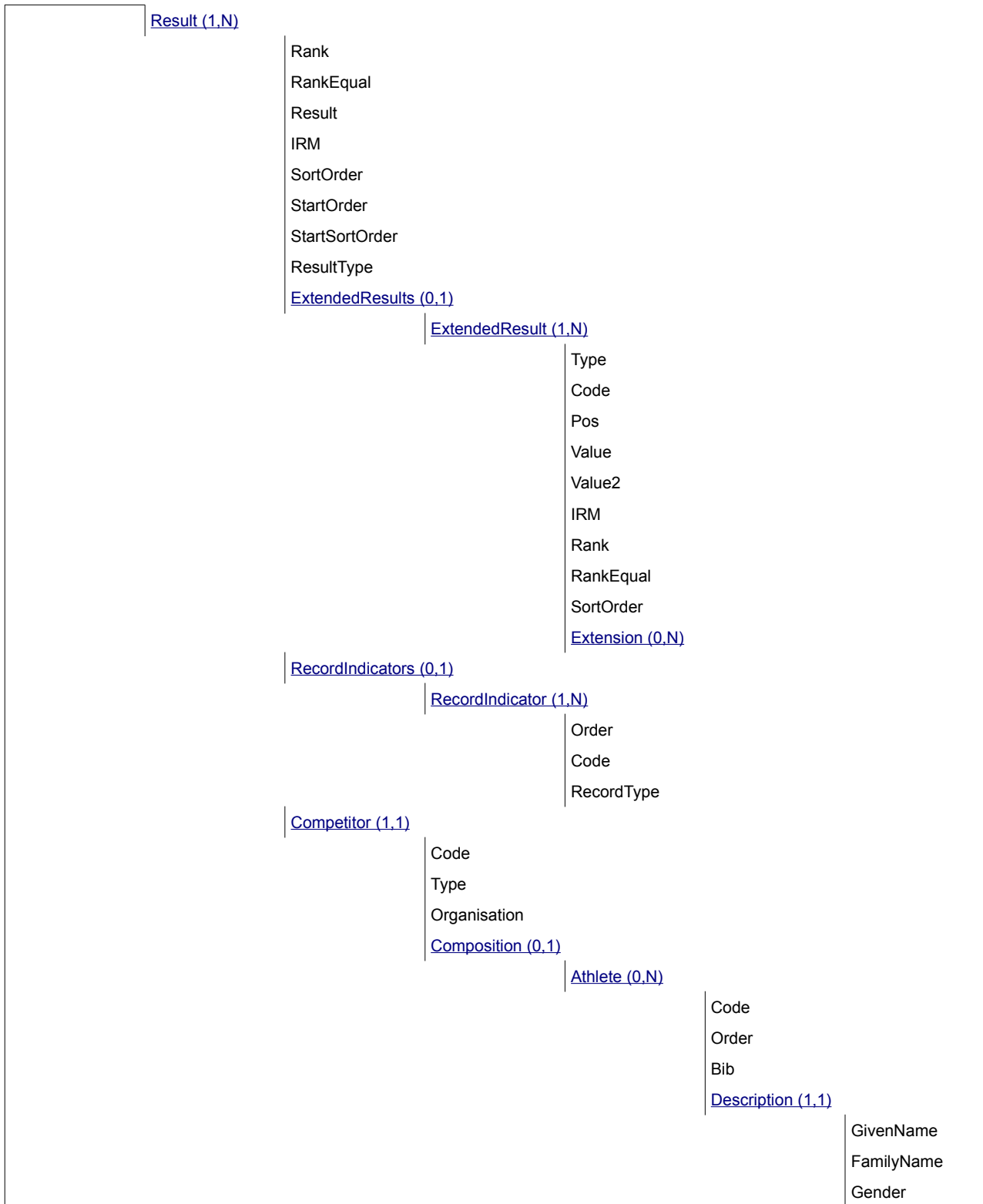
- After the unit is finished (UNOFFICIAL / OFFICIAL)

Trigger also after any change.

2.3.2.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7
Competition (0.1)	Gen Sport Codes					
	ExtendedInfos (0.1)					
		UnitDateTime (0.1)	StartDate			
		ExtendedInfo (0.N)	Type Code Pos Value			
			Extension (0.N)			
		SportDescription (0.1)	DisciplineName EventName Gender SubEventName			
		VenueDescription (0.1)	Venue VenueName Location LocationName			
	Officials (0.1)					
		Official (1.N)	Code Function Order			
			Description (1.1)	GivenName FamilyName Gender Organisation		





	Organisation
	BirthDate
	IFld
	Class
	EventUnitEntry (0..N)
	Type
	Code
	Pos
	Value

2.3.2.5 Message Values

Element: Competition (0,1)			
Attribute	M/O	Value	Description
Gen	O	S(20)	Version of the General Data Dictionary applicable to the message
Sport	O	S(20)	Version of the Sport Data Dictionary applicable to the message
Codes	O	S(20)	Version of the Codes applicable to the message

Element: Competition /ExtendedInfos /UnitDateTime (0,1)			
Actual times. Include when the unit starts.			
Attribute	M/O	Value	Description
StartDate	M	DateTime	Actual start date and time.

Element: Competition /ExtendedInfos /ExtendedInfo (0,N)			
Type	Code	Pos	Description
DISPLAY	CURRENT	Numeric #0	Pos Description: Attempt number for the athlete @Value: 1, 2, 3 for Snatch 11, 12, 13 for Clean & Jerk 1, 2, 3, 4 for Powerlifting Element Expected: Always when ResultStatus is LIVE.
Attribute	M/O	Value	Description
Value	M	S(20) with no leading zeroes	Send the competitor ID of the current/next athlete.
Sub Element: Competition /ExtendedInfos /ExtendedInfo /Extension Expected When information is available related to the new rank for the current athlete is successful.			
Attribute	Value	Description	
Code	IF_SUCCESS		
Pos	N/A		
Value	Numeric	New rank of the current athlete if successful	



		#0		
Sub Element: Competition /ExtendedInfos /ExtendedInfo /Extension Expected When information is available related to records for the current athlete if successful.				
	Attribute	Value	Description	
	Code	REC_SUCCESS		
	Pos	Numeric #0	Sequential number 1.. where multiple codes applies. Mandatory if extension sent	
	Value	SC @Success	Send code related to records if successful	
DISPLAY		LAST_COMP	Numeric #0	Pos Description: Attempt number for the athlete @Value: 1, 2, 3 for Snatch 11, 12, 13 for Clean & Jerk 1, 2, 3, 4 for Powerlifting Element Expected: Send the last athlete with a lift result (including invalid) with every LIVE or UNOFFICIAL update.
	Attribute	M/O	Value	Description
	Value	M	S(20) with no leading zeroes	Send the competitor ID of the last athlete to lift.
UI		WEIGH-IN	N/A	Element Expected: Always in Weightlifting
	Attribute	M/O	Value	Description
	Value	M	DateTime	Weigh-in Start Time

Sample (General)

```
<ExtendedInfos>
<UnitDateTime StartDate="2016-08-17T12:30:00+01:00" />
<ExtendedInfo Type="UI" Code="WEIGH-IN" Value="2016-08-17T13:30:00+01:00" />
<ExtendedInfo Type="DISPLAY" Code="CURRENT" Pos="2" Value="1234567" />
<ExtendedInfo Type="DISPLAY" Code="LAST_COMP" Pos="3" Value="1234588" />
</ExtendedInfos>
```

Element: Competition /ExtendedInfos /SportDescription (0,1)

Sport Descriptions in Text.

Attribute	M/O	Value	Description
DisciplineName	M	S(40)	Discipline ENG Description (not code) from Common Codes
EventName	M	S(40)	Event ENG Description (not code) from Common Codes.
Gender	M	CC @SportGender	Gender code for the event unit
SubEventName	M	S(40)	EventUnit ENG Description (not code) from Common Codes

Element: Competition /ExtendedInfos /VenueDescription (0,1)

Venue Names in Text.

Attribute	M/O	Value	Description
-----------	-----	-------	-------------



Venue	M	CC @VenueCode	Venue Code
VenueName	M	S(25)	Venue ENG Description (not code) from Common Codes
Location	M	CC @Location	Location code
LocationName	M	S(30)	Location ENG Description (not code) from Common Codes

Element: Competition /Officials /Official (1,N)			
Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Official's code
Function	M	CC @ResultsFunction	Official's function for the event unit for all appropriate officials Can be different from the function sent in the DT_PARTIC message.
Order	M	Numeric	Order of the Officials Sort order for display of the officials, this should match the order on the official score sheet.

Element: Competition /Officials /Official /Description (1,1)			
Officials extended information.			
Attribute	M/O	Value	Description
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
Gender	M	CC @PersonGender	Gender of the official
Organisation	M	CC @Organisation	Official's organisation

Element: Competition /Result (1,N)			
For each Event Unit Results message, there must be at least one competitor with a result element in the event unit.			
Attribute	M/O	Value	Description
Rank	O	Text	Rank of the competitor in the corresponding event unit . This attribute is optional because the competitor could get an invalid result mark.
RankEqual	O	S(1)	Identifies if a rank has been equalled (Y). Only send if applicable.
Result	O	Numeric ##0.# Or "---"	The result of the competitor in the event unit (group). Decimal values are only used in Powerlifting and only for 0.5 kilo results (only for records). --- indicates failed to finish with a valid total
IRM	O	SC @IRM	The invalid result mark for the particular event unit (group), in case it is assigned. Send just in the case @ResultType is IRM
SortOrder	M	Numeric #0	Used to sort all the results of an event unit. This attribute is a sequential number with the order of the results for the particular event unit, if they were to be presented. It is mostly based on the unit rank, but it should be used to sort out rank ties as well as results without rank (because there is an IRM or all athletes have not starting lifting).



			For those athletes with no results yet, the order is Bib(N/A in PWL) followed by Lot Number.
StartOrder	M	Numeric #0	Competitor's start order. Number based in the first attempt of each athlete.
StartSortOrder	M	Numeric #0	Start list order according to the sport rules (used to sort all start list competitors in an event unit). Same @StartOrder
ResultType	O	SC @ResultType	Result type, either WEIGHT or IRM for the corresponding event unit.

Element: Competition /Result /ExtendedResults /ExtendedResult (1,N)				
Type	Code	Pos	Description	
ER	LIFT_ORDER	N/A	Element Expected: When available after each lift	
	Attribute	M/O	Value	Description
	Value	M	Numeric #0 Or "-"	Lift order for the remaining athletes (based on the calling order). Send "-" for finished athletes.
	SortOrder	M	Numeric #0	Sort order based on the lift order, in the following way: For those remaining athletes that have the lift order, sort by group followed by start number. And then, followed by the already finished athletes (with "-") sorted by overall rank.
ER	SNATCH CLEAN LIFT		S(5)	Code Description: SNATCH and CLEAN apply in Weightlifting LIFT applies in Powerlifting Pos Description: Send 1, 2 or 3 for 1st, 2nd, & 3rd attempts (and 4 in the case of Powerlifting) Also TOTAL for the best SNATCH and CLEAN as appropriate (not for LIFT) Element Expected: When available. Update as soon as the lift to be attempted if known including before competition starts. Total when applicable.
	Attribute	M/O	Value	Description
	Value	M	Numeric #00.# or "---"	Weight to be attempted for this type and number. (for TOTAL it is the best successful) Decimal values are only used in Powerlifting and only for 0.5 kilo results (only for records). --- indicates no lift attempted
	Value2	O	S(1)	Send "Y" if the attempt is successful, and "N" if not successful. Do not send until attempt. Not applicable for total.
	IRM	O	SC @IRM	Send appropriate IRM code if IRM applicable
	Rank	O	S(2)	Rank of the competitor in the lift type, only for TOTAL.
	RankEqual	O	S(1)	Send Y in case of the Rank has been equalled else do not send.



SortOrder	O	Numeric #0	Sort order of this lift type, only applicable for TOTAL.
Sub Element: Competition /Result /ExtendedResults /ExtendedResult /Extension Expected Included for SNATCH and CLEAN when lift attempted.			
Attribute	Value	Description	
Code	REF_INDIC		
Pos	Numeric 0	Send 1, 2, 3 for each referee	
Value	S(1)	Send referee result (Y, N, -)	
Sub Element: Competition /Result /ExtendedResults /ExtendedResult /Extension Expected Included for SNATCH and CLEAN in case of a challenge			
Attribute	Value	Description	
Code	CHALLENGE		
Pos	N/A		
Value	SC @Challenge	Send applicable, REQUESTED when requested else the challenge result	
Sub Element: Competition /Result /ExtendedResults /ExtendedResult /Extension Expected Included for SNATCH and CLEAN in case of a challenge is made and rejected			
Attribute	Value	Description	
Code	CHALLENGE_REASON		
Pos	N/A		
Value	SC @ChallengeReason	Send applicable code if challenge result is REJECTED	
Sub Element: Competition /Result /ExtendedResults /ExtendedResult /Extension Expected Included for SNATCH and CLEAN in case of a review			
Attribute	Value	Description	
Code	REVIEW		
Pos	N/A		
Value	SC @Review	Send applicable, REQUESTED when initiated else the review result	
Sub Element: Competition /Result /ExtendedResults /ExtendedResult /Extension Expected Included for SNATCH and CLEAN in case of a review which overturns a result			
Attribute	Value	Description	
Code	REVIEW_REASON		
Pos	N/A		
Value	SC @ChallengeReason	Send applicable code if result is changed in review	
Sub Element: Competition /Result /ExtendedResults /ExtendedResult /Extension Expected Included for SNATCH, CLEAN and LIFT in case of a record at the time of the lift.			
Attribute	Value	Description	
Code	RECORD		
Pos	Numeric 0	Sequential number 1.. for each applicable record	
Value	CC @RecordType	Send applicable code	

Sample (Weightlifting)



```
<ExtendedResults>
<ExtendedResult Type="ER" Code="LIFT_ORDER" Value="-" Sortorder="12" />
<ExtendedResult Type="ER" Code="SNATCH" Pos="TOTAL" Value="92" Rank="3" SortOrder="3" />
<ExtendedResult Type="ER" Code="SNATCH" Pos="1" Value="92" Value2="N" >
  <Extension Code="REF_INDIC" Pos="1" Value="Y" >
  <Extension Code="REF_INDIC" Pos="2" Value="N" >
  <Extension Code="REF_INDIC" Pos="3" Value="N" >
</ExtendedResult>
<ExtendedResult Type="ER" Code="SNATCH" Pos="2" Value="92" Value2="Y" />
...
```

Element: Competition /Result /RecordIndicators /RecordIndicator (1,N)

Result's record indicator.

Attribute	M/O	Value	Description
Order	M	Numeric	The hierarchy (priority) for types of record from 1 to n. (Can use the Order column from CC @RecordType for reference). Records are sorted by relevance (for each Code). @Order=1 is the most important one.
Code	M	CC @RecordCode	Code which describes the record broken by the result value. (e.g.: "WLFM61KG-----" for Men's 61kg "WLFM61KGS-----" for Men's 61kg - Snatch "WLFM61KGCJ-----" for Men's 61kg - Clean & Jerk)
RecordType	M	CC @RecordType	Code which specifies the level at which the record is broken (e.g.: "WR").

Element: Competition /Result /Competitor (1,1)

Competitor related to the result of one event unit.

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Competitor's ID
Type	M	S(1)	A for athlete
Organisation	M	CC @Organisation	Competitor's organisation

Element: Competition /Result /Competitor /Composition /Athlete (0,N)

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Athlete's ID.
Order	M	Numeric	Send 1 if Competitor @Type="A".
Bib	O	S(4)	Bib number (Not applicable in Powerlifting)

Element: Competition /Result /Competitor /Composition /Athlete /Description (1,1)

Athletes extended information.

Attribute	M/O	Value	Description
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)



Gender	M	CC @PersonGender	Gender of the athlete
Organisation	M	CC @Organisation	Athletes' organisation
BirthDate	O	Date	Birth date (example: YYYY-MM-DD). Must include if the data is available
IFId	O	S(16)	International Federation ID
Class	O	CC @DisciplineClass	Code to identify the Class in the event if applicable in Powerlifting.

Element: Competition /Result /Competitor /Composition /Athlete /EventUnitEntry (0,N)				
Individual athletes entry information.				
Type	Code	Pos	Description	
EUE	BODYWEIGHT	N/A	Element Expected: Always after the weigh-in.	
	Attribute	M/O	Value	Description
	Value	M	Numeric ##0.00	Bodyweight value
EUE	CLEAN_ATTEMPT	N/A	Element Expected: Always after declared in Weightlifting. (does not change after initial declaration)	
	Attribute	M/O	Value	Description
	Value	M	Numeric #00	The weight (kg) of the athlete's first clean & jerk attempt.
EUE	ENTRY_TOTAL	N/A	Element Expected: Always after declared in Weightlifting (not expected in Powerlifting)	
	Attribute	M/O	Value	Description
	Value	M	Numeric #00	Entry Total (in kg)
EUE	LOT	N/A	Element Expected: Always after drawn	
	Attribute	M/O	Value	Description
	Value	M	Numeric ##0	Lot number
EUE	SNATCH_ATTEMPT	N/A	Element Expected: Always after declared in Weightlifting. (does not change after initial declaration)	
	Attribute	M/O	Value	Description
	Value	M	Numeric #00	The weight (kg) of the athlete's first snatch attempt.
EUE	ATTEMPT	N/A	Element Expected: Always after declared in Powerlifting. (does not change after initial declaration)	
	Attribute	M/O	Value	Description
	Value	M	Numeric #00.#	The weight (kg) of the athlete's first attempt in Powerlifting. Decimal values are only used in Powerlifting and only for 0.5 kilo results (only for records).



EUE		RACK_HEIGHT	N/A	Element Expected: Always in Powerlifting.
Attribute	M/O	Value	Description	
Value	M	Numeric #0	Rack height	

Sample (Weightlifting)

```
<Competitor Code="1136190" Type="A" Organisation="SUI">
  <Composition>
    <Athlete Code="1136190" Bib="7" Order="1">
      <Description GivenName="Jane" FamilyName="Smith" Gender="W" Organisation="SUI" BirthDate="1994-12-15" IFId="2220" /
    >
    <EventUnitEntry Type="EUE" Code="LOT" Value="207" />
    <EventUnitEntry Type="EUE" Code="BODYWEIGHT" Value="52.70" />
    <EventUnitEntry Type="EUE" Code="ENTRY_TOTAL" Value="215" />
    <EventUnitEntry Type="EUE" Code="SNATCH_ATTEMPT" Value="90" />
    <EventUnitEntry Type="EUE" Code="CLEAN_ATTEMPT" Value="122" />
    ...
  </Athlete>
</Composition>
</Competitor>
```

2.3.2.6 Message Sort

Sort by Result @SortOrder



2.3.3 Records

2.3.3.1 Description

This message applies for all records depending on the sport.

The message contains the list of all records from the start of the Games (events depending on header).

Special Situations - Not Established Records:

There are some situations where there are no records for a particular event. This can happen, for example, when the sport rules change (different weights or distances) or new events are introduced.

If this occurs then the NotEstablished flag is used to indicate this situation.

If a record is established for this event in the current competition then the NotEstablished flag and label will continue to be sent so the full history is known.

2.3.3.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	CC @Discipline	Full RSC of the Discipline
DocumentSubcode	CC @RecordCode	If the message is sent as a result of a record being modified (broken, equalled or re-instated) then this attribute will be included and is the Record Event for the modification.
DocumentType	DT_RECORD	Records message
DocumentSubtype	FULL, PARTIAL	Send "FULL" if all records included. Send "PARTIAL" if only one record code is included.
Version	1..V	Version number associated to the message's content. Ascending number
FeedFlag	"P" - Production "T" - Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. See full explanation in ODF Foundation.
Source	SC @Source	Code indicating the system which generated the message.

2.3.3.3 Trigger and Frequency

The DT_RECORD (without DocumentSubcode) message is sent as a bulk message (all records in a discipline) prior to the competition. Any new version of the DT_RECORD message should replace all previous record information, either for the RecordCode specified in DocumentSubcode or all if no DocumentSubcode is specified.

Note: It is sent by central systems before the competition with the historical records and by OVR after competition starts with each new record set or equalled.



2.3.3.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7	Level 8	Level 9
Competition (0.1)								
	Gen							
	Sport							
	Codes							
	ExtendedInfos (0.1)							
		SportDescription (0.1)						
			DisciplineName					
	Record (1.N)							
		Code						
		Description (1.1)						
			Name					
		RecordType (1.N)						
			Order					
			RecordType					
			Shared					
			NotEstablished					
			NotEstablishedLabel					
			RecordData (0.N)					
				Order				
				ResultType				
				Result				
				Unit				
				Country				
				Place				
				Date				
				Time				
				Equalled				
				Competition				
				Historical				
				Current				
				ModificationIndicator				
				Competitor (0.1)				
					Code			
					Type			
					Organisation			
					Composition (0.1)			



	<p>Athlete (1,N)</p> <p>Code</p> <p>Order</p> <p>Description (0,1)</p> <p>GivenName</p> <p>FamilyName</p> <p>Gender</p> <p>Organisation</p> <p>BirthDate</p> <p>IFId</p> <p>Class</p>
--	---

2.3.3.5 Message Values

Element: Competition (0,1)			
Attribute	M/O	Value	Description
Gen	O	S(20)	Version of the General Data Dictionary applicable to the message
Sport	O	S(20)	Version of the Sport Data Dictionary applicable to the message
Codes	O	S(20)	Version of the Codes applicable to the message

Element: Competition /ExtendedInfos /SportDescription (0,1)			
Sport Description in Text			
Attribute	M/O	Value	Description
DisciplineName	M	S(40)	Discipline ENG Description (not code) from Common Codes

Element: Competition /Record (1,N)			
Attribute	M/O	Value	Description
Code	M	CC @RecordCode	Record code. Send all record codes in the bulk message else this must match the DocumentSubcode, that is, only one per message.

Element: Competition /Record /Description (1,1)			
Attribute	M/O	Value	Description
Name	M	S(40)	Record description (not code) from Common Codes

Element: Competition /Record /RecordType (1,N)			
It is possible to have more than one element with the same type (as in the case of National Records).			
Attribute	M/O	Value	Description
Order	M	Numeric #0	The hierarchy (priority) for types of record from 1 to n. (Can use the Order column from CC @RecordType to assist in case several records are broken, from high priority to low priority but must still use 1 to n).



RecordType	M	CC @RecordType	Record type.
Shared	M	S(1)	Y-There is more than one competitor sharing the record N-There is just one competitor holding the record
NotEstablished	O	S(1)	Send "Y" in the case there is no record in this category else do not send.
NotEstablishedLabel	O	SC @NoRecord	The code to be used in the case that NotEstablished="Y".

Element: Competition /Record /RecordType /RecordData (0,N)			
RecordData is not sent for NotEstablished Records unless a "standard" applies			
Attribute	M/O	Value	Description
Order	M	Numeric #0	In the case that a record (RecordType) is provided several times in the message, then Order is the chronological order for the records (1,N). 1 will be usually the historical record and for each record broken during the competition a new order value will be provided. Usually first time the record is broken will have Order="2", second time Order="3", etc. (though will be different for not established). Send 1 for records (RecordType) not shared (historical records)
ResultType	M	SC @ResultType	It will be a result categorization, to indicate whether the result that is for the record is a distance, a time, etc. The only possible value is WEIGHT.
Result	O	Numeric #00.#	Send always unless the record is not established (can be sent for not established if there is a standard). The performance of the competitor for the record. Decimal values are only used in Powerlifting and only for 0.5 kilo results (only for records).
Unit	O	CC @Unit	Include the event unit in the current competition where the record was broken. It is the full RSC Send always (Mandatory) in the case Historical="N".
Country	O	CC @Country	Country code where the record was broken. Always send for new records and where known for historical records. Not applicable for not established records
Place	O	S(40)	Always send for new records and where known for historical records. Not applicable for not established records. Place (town or city) where the record was broken (example: "Salt Lake City").
Date	O	YYYY-MM-DD	Always send for new records and where known for historical records. Not applicable for not established records. Date when the record was broken (for the current competition, the date will be assumed to be the date scheduled for the @Unit attribute)
Time	O	Time	Time the record was set. Send always (Mandatory) in the case of Historical="N".
Equalled	O	S(1)	Send "Y" if the existing record is equalled. Do not send if the record is not equalled.
Competition	O	S(40)	Send the text of the competition name where the record was broken (example: "2013 World Championships", "2012 Olympic Games", etc.).
Historical	M	S(1)	Send "Y" if the record for competitor was not achieved during the current competition. Send "N" if the record for the competitor was achieved during



			the current competition.
Current	O	S(1)	Send "Y" in the case that this is the current record else do not send (may be multiple in the case of a shared record).
ModificationIndicator	O	S(1)	The possible values are: "N" = New broken record (not provided in a previous message) "R" = This record is re-instated/re-established as the current record in this message (following an invalidation or similar). Do not send this attribute for other records included in the message (not broken or not re-instated)

Sample (Weightlifting)

```
<Record Code="WLFM61KGCJ-----">
  <Description Name="Men's 61kg Clean & Jerk" />
  <RecordType Order="1" RecordType="WR" Shared="N">
    <RecordData Order="1" ResultType="WEIGHT" Result="168" Country="SVK" Place="Trencin" Date="2001-04-24"
    Competition="European Championships" Historical="Y" Current="N">
      <Competitor Code="A276091" Type="A" Organisation="TUR">
        <Composition>
          <Athlete Code="A276091" Order="1">
            <Description GivenName="Halil" FamilyName="Mutlu" Gender="M" Organisation="TUR" BirthDate="1973-07-14"
            IFId="2220" />
          </Athlete>
        ...
```

Element: Competition /Record /RecordType /RecordData /Competitor (0,1)

Competitor to whom the record is assigned.

Athlete's or team's information should be in DT_PARTIC (Historic) if Competitor @Type="A" or DT_PARTIC_TEAMS (Historic) if Competitor @Type="T".

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Competitor's ID
Type	M	S(1)	"A" for athlete
Organisation	O	CC_@Organisation	Competitors' organisation if known

Element: Competition /Record /RecordType /RecordData /Competitor /Composition /Athlete (1,N)

Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes	Athlete's ID, corresponding to an individual athlete
Order	M	Numeric #0	Send 1 for competitor @Type="A".

Element: Competition /Record /RecordType /RecordData /Competitor /Composition /Athlete /Description (0,1)

Athletes extended information.

Attribute	M/O	Value	Description
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)



Gender	M	CC @PersonGender	Gender of the athlete
Organisation	M	CC @Organisation	Athletes' organisation
BirthDate	O	Date	Birth date (example: YYYY-MM-DD). Must include if the data is available
IFId	O	S(16)	International Federation ID
Class	O	CC @SportClass	Code to identify the Class in the event if applicable in Powerlifting.

2.3.3.6 Message Sort

The following order applies:

- Record @Code
- RecordType @Order
- RecordData @Order



2.3.4 Event Final Ranking

2.3.4.1 Description

The Event Final Ranking is a message containing the final results and ranking at the completion of one particular event, either for individual athletes or for aggregated athletes.

The final ranking message is a generic message for all sports, including the full event final result for all competitors who were either ranked, got an Invalid Result Mark (disqualified, etc.), or both.

2.3.4.2 Header Values

The following table describes the message header attributes.

Attribute	Value	Comment
CompetitionCode	CC @Competition	Unique ID for competition
DocumentCode	CC @Event	Full RSC of the Event
DocumentType	DT_RANKING	Event Final ranking message
Version	1..V	Version number associated to the message's content. Ascending number
ResultStatus	CC @ResultStatus	Result status, indicates whether the data is official or partial. OFFICIAL
FeedFlag	"P" - Production "T" - Test	Test message or production message.
Date	Date	Date when the message is generated, expressed in the local time zone where the message was produced.
Time	Time	Time up to milliseconds when the message is generated, expressed in the local time zone where the message was produced.
LogicalDate	Date	Logical Date of events. This is the same as the physical day except when the unit or message transmission extends after midnight. See full explanation in ODF Foundation.
Source	SC @Source	Code indicating the system which generated the message.

2.3.4.3 Trigger and Frequency

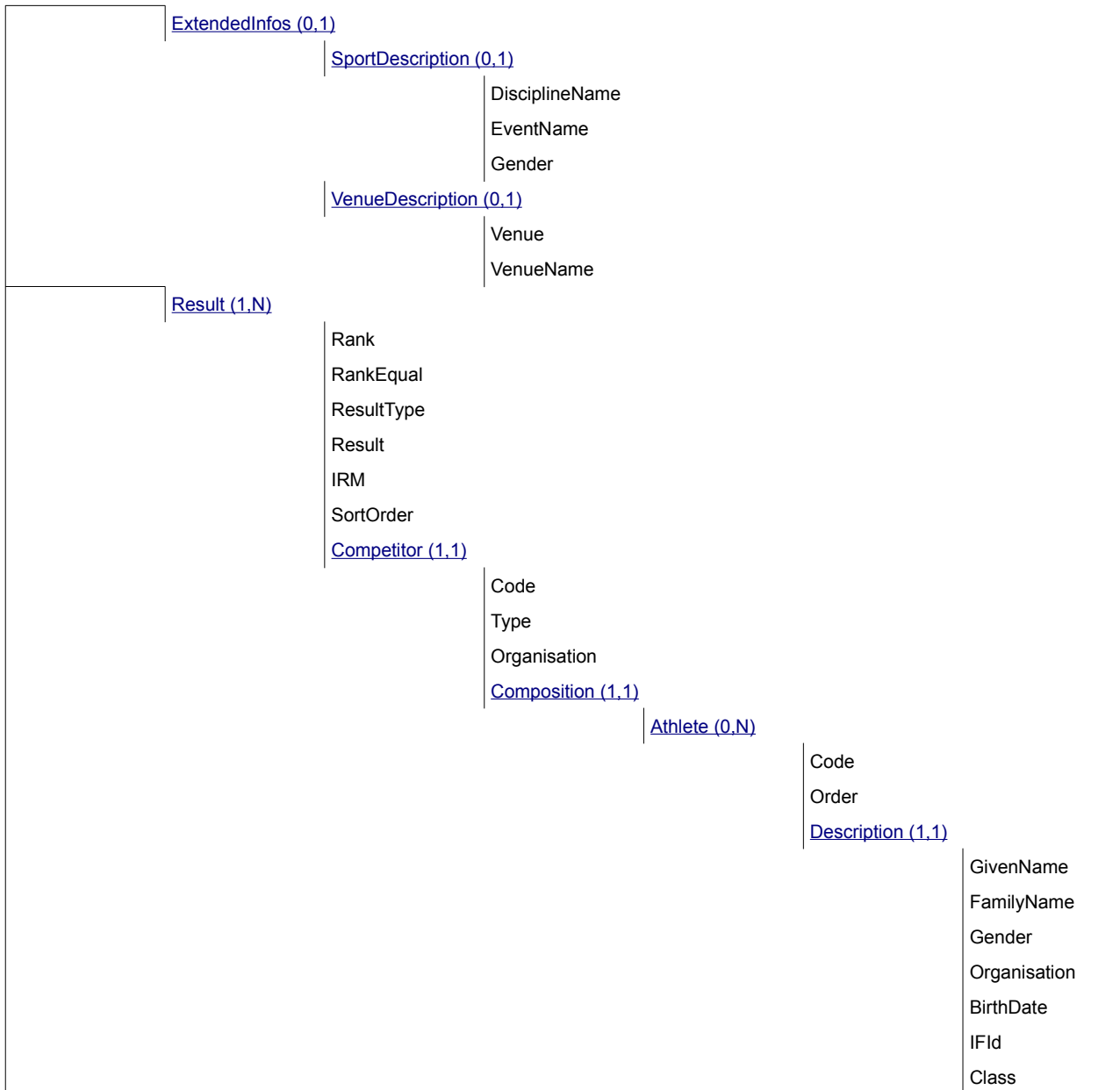
This message is only triggered after a unit which affects the final ranking is official and that particular ranking is not subject to change or some ranking in that unit are not subject to change. This effectively means it can only be triggered after Group A.

Trigger also after any change.

2.3.4.4 Message Structure

The following table defines the structure of the message.

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7
Competition (0.1)						
	Gen					
	Sport					
	Codes					



2.3.4.5 Message Values

Element: Competition (0,1)			
Attribute	M/O	Value	Description
Gen	O	S(20)	Version of the General Data Dictionary applicable to the message
Sport	O	S(20)	Version of the Sport Data Dictionary applicable to the message
Codes	O	S(20)	Version of the Codes applicable to the message



Element: Competition /ExtendedInfos /SportDescription (0,1)			
Sport Description in text			
Attribute	M/O	Value	Description
DisciplineName	M	S(40)	Discipline ENG Description (not code) from Common Codes
EventName	M	S(40)	Event ENG Description (not code) from Common Codes. Must be included if it is a single event
Gender	M	CC @SportGender	Gender code for the event unit. Must be included if it is a single gender

Element: Competition /ExtendedInfos /VenueDescription (0,1)			
Venue Names in text			
Attribute	M/O	Value	Description
Venue	M	CC @VenueCode	Venue code
VenueName	M	S(25)	Venue ENG Description (not code) from Common Codes

Element: Competition /Result (1,N)			
For any event final ranking message, there should be at least one competitor being awarded a result for the event.			
Attribute	M/O	Value	Description
Rank	O	Text	Final rank of the competitor in the corresponding event.
RankEqual	O	S(1)	Identifies if a rank has been equalled. Send "Y" only if applicable.
ResultType	O	SC @ResultType	Type of the @Result attribute
Result	O	Numeric ##0.# or "---"	The result of the competitor in the event. Decimal values are only used in Powerlifting and only for 0.5 kilo results (only for records). --- indicates failed to finish with a valid total
IRM	O	SC @IRM	The invalid result mark, in case it is assigned.
SortOrder	M	Numeric #0	This attribute is a sequential number with the order of the results for the particular event, if they were to be presented. It is mostly based on the rank, but it should be used to sort out rank ties as well as results without rank.

Element: Competition /Result /Competitor (1,1)			
Competitor related to one final event result.			
Attribute	M/O	Value	Description
Code	M	S(20) with no leading zeroes or SC @CompetitorPlace	Competitor's ID or another indicator (SC @CompetitorPlace) in the case where there is no competitor in the rank due to IRM. NOAWARD if the place is not awarded.
Type	M	S(1)	A for athlete
Organisation	O	CC @Organisation	Competitor's organisation if known

Element: Competition /Result /Competitor /Composition /Athlete (0,N)			
Attribute	M/O	Value	Description
Code	M	S(20) with no leading	Athlete's ID.



		zeroes	
Order	M	Numeric #0	Send 1 when Competitor @Type="A".

Element: Competition /Result /Competitor /Composition /Athlete /Description (1,1)			
Attribute	M/O	Value	Description
GivenName	O	S(25)	Given name in WNPA format (mixed case)
FamilyName	M	S(25)	Family name in WNPA format (mixed case)
Gender	M	CC @PersonGender	Gender of the athlete
Organisation	M	CC @Organisation	Athletes' organisation
BirthDate	O	Date	Birth date (example: YYYY-MM-DD). Must include if the data is available
IFId	O	S(16)	International Federation ID
Class	O	CC @DisciplineClass	Code to identify the Class in the event if applicable in Powerlifting.

2.3.4.6 Message Sort

Sort by Result @SortOrder



International
Olympic
Committee

SOG-2024-WLF-3.0 SFA



3 Message Timeline

Legend:

D Discipline; **E** Event; **P** Phase; **S** Session; **U** Unit
x Sent on that level; **o** Includes info from that level



4 Document Control

Version history		
Version	Date	Comments
V1.0	02 Mar 2017	First version
V1.1	01 Aug 2017	Approved
V1.2	25 Oct 2017	Updated
V1.3	04 Dec 2017	Updated
V1.4	20 Feb 2018	Updated, CR
V1.5	02 Jul 2018	Updated
V2.0	08 Aug 2018	Updated, CRs
V2.1	28 Aug 2018	Error correction
V2.2	19 Nov 2018	Managing combined B groups
V2.3	30 May 2019	Updated, CR
V2.4	14 Aug 2019	Updated. First version as a full document
V2.5	13 Sep 2019	Update to follow implementation.
V2.6	3 Apr 2020	Updated CR18565
V2.7	1 May 2020	Updated
V3.0	11 Nov 2022	First version for Paris 2024

File Reference: SOG-2024-WLF-3.0 SFA

Change Log		
Version	Status	Changes on version
V1.0	SFR	First version
V1.1	APP	Approved
V1.2	APP	Updated to add note for YOG
V1.3	APP	DT_RESULT: Add IF_SUCCESS in ExtendedInfos
V1.4	APP	DT_PARTIC: Updated to add Passport names (CR15219) DT_PARTIC: Added QUAL_BEST DT_RANKING: Removed PARTIAL in the header. Removed references to 2018 Commonwealth Games
V1.5	APP	1.4 2018 Youth Olympic Games: Add DT_RECORD as not applicable and record indicators. 1.4 2018 Youth Olympic Games: Add DT_PARTIC: QUAL_BEST as not applicable DT_PARTIC: Add PB.
V2.0	SFA	References to YOG removed CR15039: Add DT_PARTIC_NAME to applicable messages. CR16671: Add TVFamilyName in DT_PARTIC message. CR16537: Move LAST_UNIT to ExtendedInfos/Progress in phase results
V2.1	SFA	DT_PARTIC: Remove the entry PB, no longer required.
V2.2	APP	DT_RESULT: Updated to manage combined B groups DT_RESULT: Remove ValueType in extensions (not included as standard)
V2.3	APP	DT_CONFIG: Message added DT_RESULT: Clarifications for combined B groups CR16640: Add ODF Version @Competition



V2.4	APP	CR17809: Change Participant/OlympicSolidarity to disallow N, CR17938: DT_PHASE_RESULT: Add ER/GROUP @ Result /ExtendedResults /ExtendedResult. First version as a full document.
V2.5	APP	DT_RESULT: Clarify Result/SortOrder DT_RESULT: Clarify triggering for combined groups DT_PHASE_RESULT: Clarify Result/SortOrder DT_PHASE_RESULT: Clarify triggering for combined groups
V2.6	APP	DT_PARTIC: Update the description of Participant/Weight [CR18565]
V2.7	APP	Clarify throughout when decimal is used in the results (only used in PWL if record)
V3.0	SFA	DT_PARTIC: Removed Participant/Height DT_PARTIC: Removed Participant/Weight DT_RESULT: Update triggering DT_RESULT: Update DISPLAY/CURRENT and DISPLAY/LAST_COMP at ExtendedInfos/ExtendedInfo DT_RESULT: Update Result/Rank DT_RESULT: Update ER/SNATCH... at Result /ExtendedResults /ExtendedResult DT_RESULT: Update ResultStatus Update EUE/SNATCH_ATTEMPT at Result /Competitor /Composition /Athlete /EventUnitEntry Update EUE/CLEAN_ATTEMPT at Result /Competitor /Composition /Athlete /EventUnitEntry Update EUE/ATTEMPT at Result /Competitor /Composition /Athlete /EventUnitEntry DT_PHASE_RESULT: Message deleted DT_RECORD: Update Record/RecordType/NotEstablishedLabel DT_RECORD: Update Description DT_RANKING: Add Result/Result DT_RANKING: Add Result/ResultType DT_CONFIG: Message deleted